Blocks

The blocks section outlines unique (new) blocks added by the SWPM mod.

- Charcoal Block
- Fuel Block

Charcoal Block

Description: A condensed charcoal block.

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

Obtaining

Crafting

A charcoal block can be crafted with 9 Charcoal.

Usage

Charcoal Blocks can sustain a permanent fire, similar to Netherack or coal ore, when lit with a flint and steel. They can also be placed in furnaces, blast furnaces or smokers to power them. They are

equal to 10 coal or charcoal (800 seconds - up to 800 items per block) - the same as coal blocks. As charcoal can be easily produced with logs, charcoal blocks represent a relatively cheap and easy alternative to coal for smelting.

Known Issues

Data values

Fuel Block

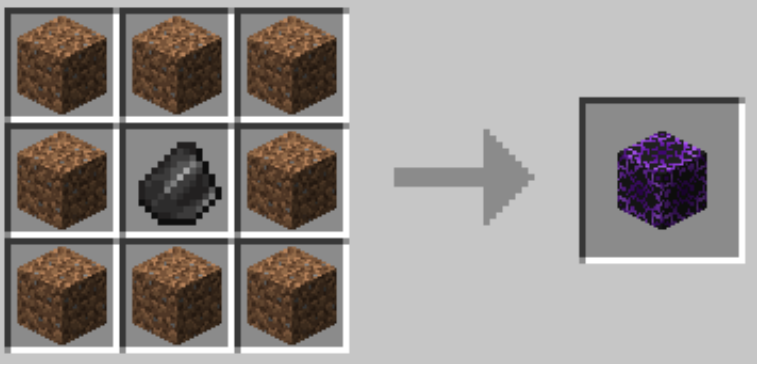**Description:** A Fuel Block can be used as a source of fuel for Furnaces.

Details:

Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No (See Usage)
Flammable (Lava):	No

Obtaining

Crafting
A Fuel Block can be crafted with 8 Dirt and 1 Flint.

Usage

Fuel Blocks can sustain a permanent fire, similar to netherack or coal ore, when lit with a flint and steel. They can also be placed in furnaces, blast furnaces or smokers to power them. They are equal to coal or charcoal (80 seconds - up to 8 items per unit) but 1/10th as long-lasting as coal or charcoal blocks (800 seconds - up to 80 items per block). However, all materials used to craft fuel blocks are nearly infinite and easily found or produced, as well as often being considered a waste or limited use resource, so represent a relatively cheap and easy alternative to coal for smelting.

Data Values