

Whitewash

Description: Whitewash is a collection of wooden building blocks with a white finish. The base whitewash block can be crafted into many block variants.

Details:

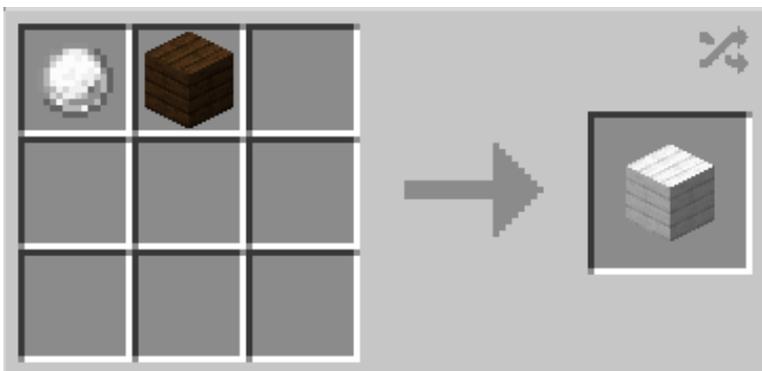
Renewable:	Yes
Stackable:	Yes (64)
Tool:	Axe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	Yes
Flammable:	No
Flammable (Lava):	No

Obtaining

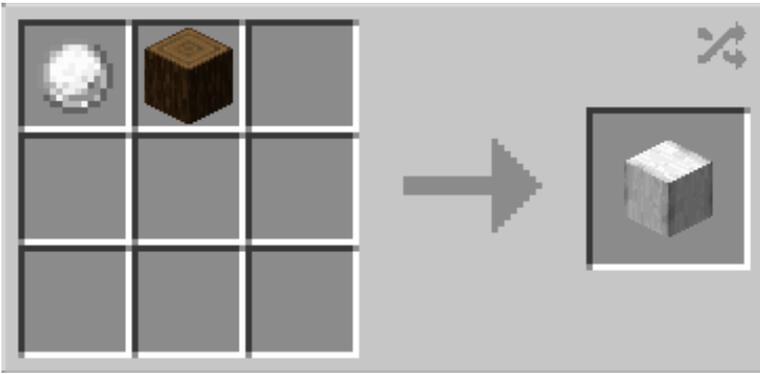
Crafting

Whitewash finish can be combined with a number of blocks to create whitewash variants.

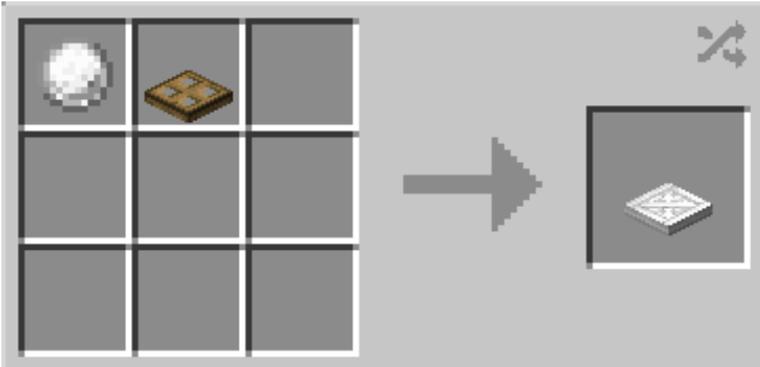
1 Whitewash plank can be crafted by combining 1 [Whitewash Finish](#) with 1 Wood Plank (any).



1 Whitewash log can be crafted by combining 1 [Whitewash Finish](#) with 1 Log (Any)



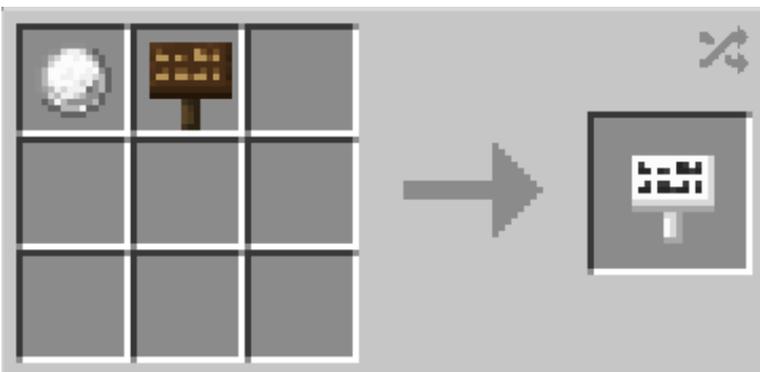
1 Whitewash trapdoor can be crafted by combining 1 [Whitewash Finish](#) with 1 Trapdoor (Any)



1 Whitewash stall door can be crafted by combining 1 [Whitewash Finish](#) with 1 Stall Door (Any)



1 Whitewash sign can be crafted by combining 1 [Whitewash Finish](#) with 1 Sign (Any)

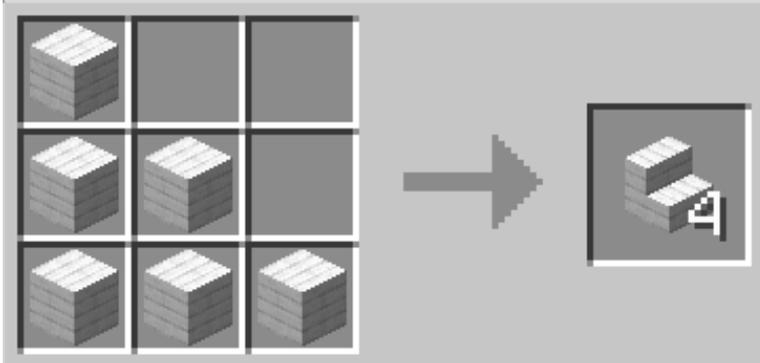


Usage

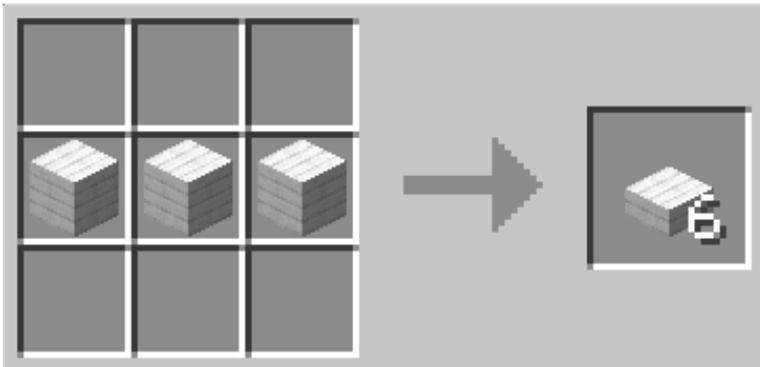
Crafting

Whitewash planks can be further crafted into other blocks, much the same as normal vanilla wood planks.

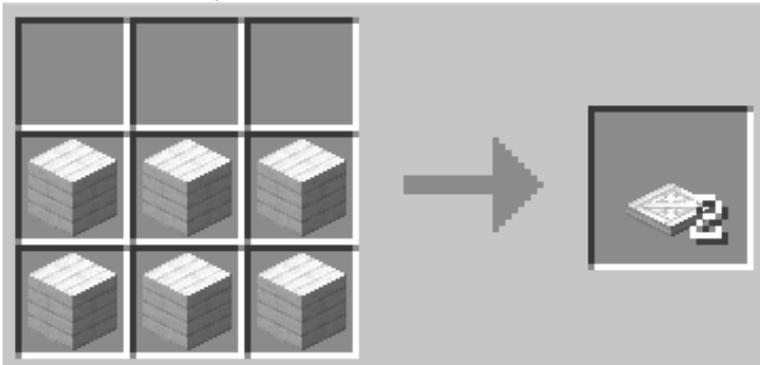
Whitewash stairs



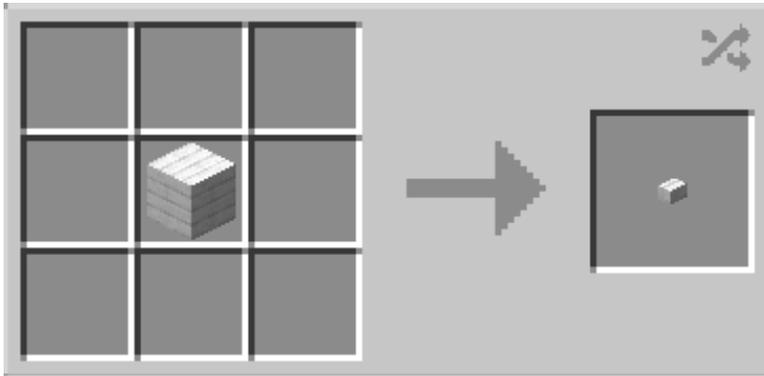
Whitewash slab



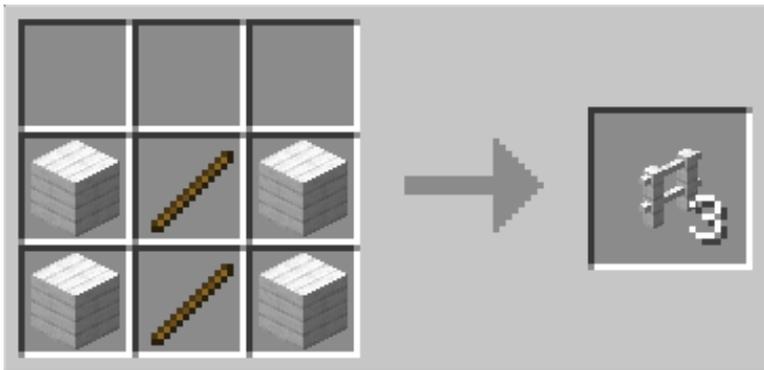
Whitewash Trapdoor



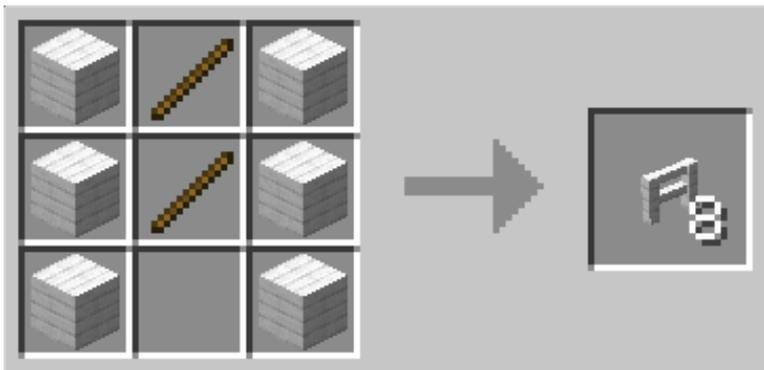
Whitewash Button



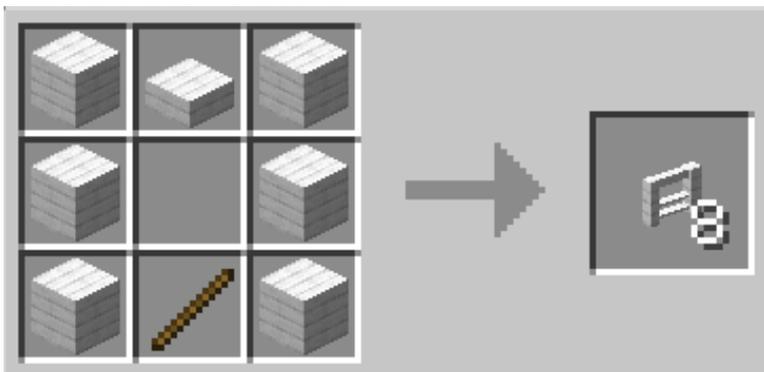
Whitewash Fence



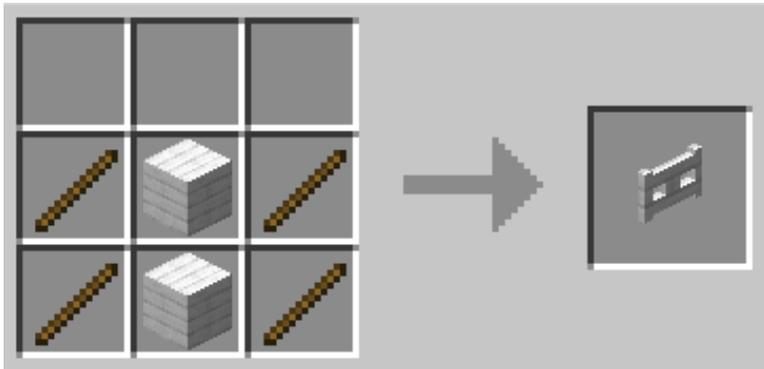
Whitewash Pasture Fence



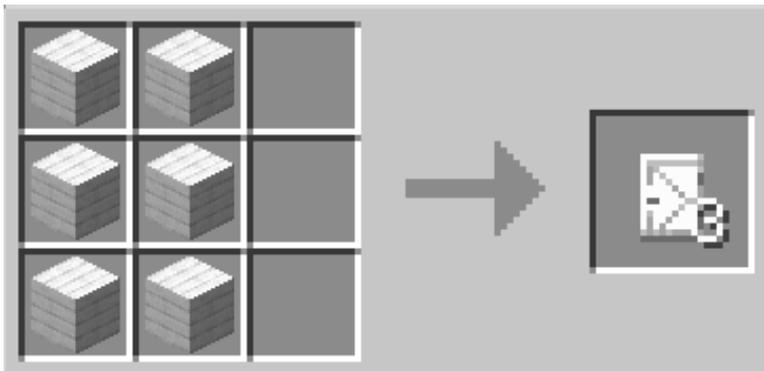
Whitewash Western Fence



Whitewash Gate



Whitewash Door



Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

Data Values

Revision #3

Created 12 September 2022 23:19:35

Updated 13 June 2023 01:17:00 by Delphi