

# Web Guards

**Description:** Web Guards are multiblock barriers intended for building horse stalls - they are appropriately sized for SWEM's larger horses. They come in 1-wide (Rider) 2-wide (Horse) and 3-wide (Care) in all 16 Minecraft colors.

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## Details:

<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Tool:</b>	Any
<b>Blast Resistance:</b>	No
<b>Hardness:</b>	N/A
<b>Luminant:</b>	No
<b>Transparent:</b>	Partially
<b>Flammable:</b>	No
<b>Flammable (Lava):</b>	No

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## Obtaining

### Crafting

Stall Doors come in all 16 Minecraft colors, and 3 size variants.

1 Web Guard (Rider) can be crafted with 2 Iron Nuggets, 1 Dried Kelp and 1 Dye of the chosen color.



1 Web Guard (Horse) can be crafted with 2 Iron Nuggets, 2 Dried Kelp and 1 Dye of the chosen color.



1 Web Guard (Care) can be crafted with 2 Iron Nuggets, 2 Dried Kelp and 1 Dye of the chosen color.



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## Usage

These 'doors' can be opened and closed by right-clicking.

### Placement

Web Guards can be placed by right-clicking with a web guard in hand on the ground or against a vertical block face. The placement will alter the hinge side - hinge side will always be on the right-clicked position.

These 'doors' are also only 1 block high. If placed at ground level horses and other entities can step over them. To function as a barrier to all but the smallest 1 block tall entities, they must be placed one block up.

Web guards are **front facing** so will always sit on the edge of a block space and do not seamlessly connect to fences, walls, chains, bars or separators. They are best placed between solid block pillars. The stall door will place on the front-edge of a block closest to you:

- To get a web guard that opens **in** to a stall you will need to place it from the front of the stall.
- To get a web guard that opens **out** from a stall you will need to place it from inside the stall.

Web Guards will not open if obstructed by items or blocks placed 2-3 blocks (depending on door size) behind the hinge corner. The exception to this is shavings - the web guard will **delete** any shavings in its open position.

Web Guards are not redstone sensitive and cannot be opened by a redstone signal (including buttons and levers).



**Shown:** All 16 variants of 3-wide (Care) Web Guards.

## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- [~] Doors may not fully render all sections on some MP servers - add [Connectivity](#) to fix. This is not a SWEM issue.
- [~] Doors cannot place in a 'clear' space - fill the doorway space with random blocks, remove and try placing the gate.
- [~] Doors desync on some MP or SP worlds - unrendered sections, cannot see open until reload, opens single section.

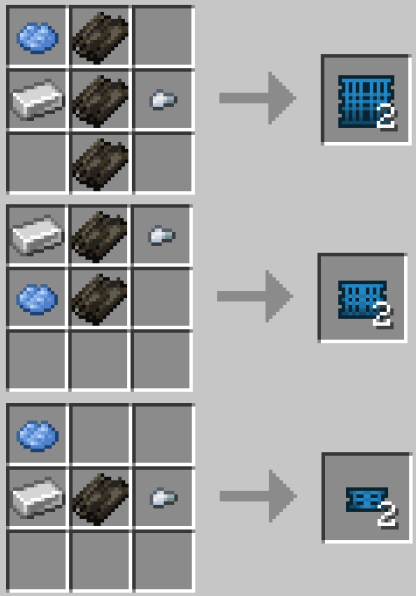
We cannot reliably replicate or identify a root cause of the last issue, therefore a fix is unlikely / not possible!

It is strongly recommended that gates (and other multiblock items like stall doors and jumps) are deleted prior to taking a WorldEdit selection to avoid issues. Including jumps and gates etc in WE Schematics **can potentially corrupt schematics**.

# Changelog

## View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.2.8	<b>[Bug Fix]</b> Web Guard texture fixed (connection on wrong edge when opened)
	1.18.2-1.0.0	Updated recipes to be centralized and require less iron, yields less web guards.
1.16.5	1.16.5-0.5.3.20	<div><b>[Deprecated Recipes]</b></div>

## Data values

swem:web\_guard\_white\_rider  
swem:web\_guard\_light\_gray\_rider  
swem:web\_guard\_gray\_rider  
swem:web\_guard\_black\_rider  
swem:web\_guard\_blue\_rider  
swem:web\_guard\_cyan\_rider  
swem:web\_guard\_light\_blue\_rider  
swem:web\_guard\_purple\_rider  
swem:web\_guard\_magenta\_rider  
swem:web\_guard\_pink\_rider  
swem:web\_guard\_red\_rider  
swem:web\_guard\_orange\_rider  
swem:web\_guard\_yellow\_rider  
swem:web\_guard\_brown\_rider  
swem:web\_guard\_green\_rider  
swem:web\_guard\_lime\_rider

swem:web\_guard\_white\_horse  
swem:web\_guard\_light\_gray\_horse  
swem:web\_guard\_gray\_horse  
swem:web\_guard\_black\_horse  
swem:web\_guard\_blue\_horse  
swem:web\_guard\_cyan\_horse  
swem:web\_guard\_light\_blue\_horse  
swem:web\_guard\_purple\_horse  
swem:web\_guard\_magenta\_horse  
swem:web\_guard\_pink\_horse  
swem:web\_guard\_red\_horse  
swem:web\_guard\_orange\_horse  
swem:web\_guard\_yellow\_horse  
swem:web\_guard\_brown\_horse  
swem:web\_guard\_green\_horse  
swem:web\_guard\_lime\_horse

swem:web\_guard\_white\_care  
swem:web\_guard\_light\_gray\_care  
swem:web\_guard\_gray\_care  
swem:web\_guard\_black\_care  
swem:web\_guard\_blue\_care  
swem:web\_guard\_cyan\_care  
swem:web\_guard\_light\_blue\_care  
swem:web\_guard\_purple\_care  
swem:web\_guard\_magenta\_care  
swem:web\_guard\_pink\_care

swem:web\_guard\_red\_care  
swem:web\_guard\_orange\_care  
swem:web\_guard\_yellow\_care  
swem:web\_guard\_brown\_care  
swem:web\_guard\_green\_care  
swem:web\_guard\_lime\_care

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