

# Shrimp

**Description:** The Shrimp is a command-only item of terrible yet awesome power.

Carefully read the information and warnings below before obtaining a Shrimp to avoid accidental damage/death.

**Details:**

|                      |          |
|----------------------|----------|
| <b>Rarity color:</b> | Common   |
| <b>Renewable:</b>    | No       |
| <b>Stackable:</b>    | Yes (64) |
| <b>Durability:</b>   | N/A      |

## Obtaining

**Commands**

The SWEM Shrimp is an item that can **only** be acquired via commands. It cannot be found in the world or taken from the creative inventory menu.

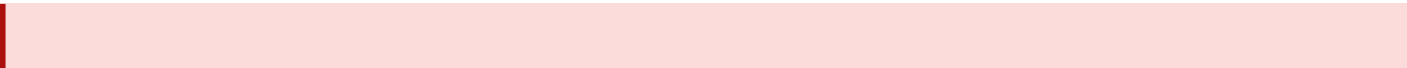


## Usage

The SWEM shrimp summons endless lightning, even if weather is disabled. This lightning will directly target any player possessing a shrimp, but may also strike a small area around them. The Shrimp's effects are active any time the item is in the player's inventory, even if not directly held. Without high-level armor, lightning is incredibly deadly from the first strike. Players' wearing full [Amethyst armor](#) can endure lightning for much longer.

Lightning, when summoned, can be heard by ALL players if playing on co-op or server. The lightning will not cease until dropped from a player's inventory or placed in a container.

SWEM Horses are immune to lightning (try it!) but other players or animals nearby will be susceptible to damage.



If a player dies to lightning, they will lose ALL items in their inventory unless **keepInventory** is enabled.

---

## Trivia

The SWEM Shrimp was added in 2021 Beta-phase after Legend lost a bet (see: Battle of will and intellect) to Delphi. The item was a moderation joke, that when someone makes an 'oopsie' they receive a Shrimp. It's original function was supposed to be that the Shrimp would continuously strike the player with lightning when given, and would be retained on death to strike the player over and over until removed. Delphi (and moderators sooner or later) was supposed to be immune to it's effects... but coding the shrimp was never fully completed, so Legend gets the last laugh on that one.

SWEM Shrimps are very unforgiving and have caused a few accidental casualties. For that reason, as well as the natural occurrence of lightning during thunderstorms that resulted in the loss of several beta horses, SWEM horses were made immune to lightning strikes and have an interesting effect when directly struck by lightning. **Hint:** Turn your volume up.

---

## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

---

## Data values

swem:shrimp

---

Revision #11

Created 28 January 2022 05:29:11

Updated 9 July 2023 06:15:23 by Delphi