# Shining Amethyst

**Description:** A Shining Amethyst Shard is an item acquired from Shining Amethyst Clusters, and is used in crafting.

**Details:**

| Clusters | |
|---|---|
| **Renewable:** | Yes |
| **Stackable:** | N/A |
| **Tool:** | Pickaxe (Any) |
| **Blast Resistance:** | N/A |
| **Hardness:** | N/A |
| **Luminant:** | No |
| **Transparent:** | No |
| **Flammable:** | No |
| **Flammable (Lava):** | No |

| Item | |
|---|---|
| **Rarity color:** | Common |
| **Renewable:** | Yes |
| **Stackable:** | Yes (64) |
| **Durability:** | None |

## Obtaining

**Natural Generation**

Shining Amethyst Clusters can be found in naturally spawning Amethyst Geodes between y-levels -58 and 30. These clusters grow on Budding Amethyst and have a small (25%) chance of becoming a Shining Amethyst variant in the final growth stage. These variants can be distinguished from the more common Amethyst shards by the blue-ish streaks on the clusters. The percentage of Shining Amethyst to Minecraft Amethyst clusters can be adjusted in common configs.

This method of obtaining means they can become a slowly renewable resource over time provided the budding amethyst blocks are not broken. Amethysts, including Shining Amethyst, clusters
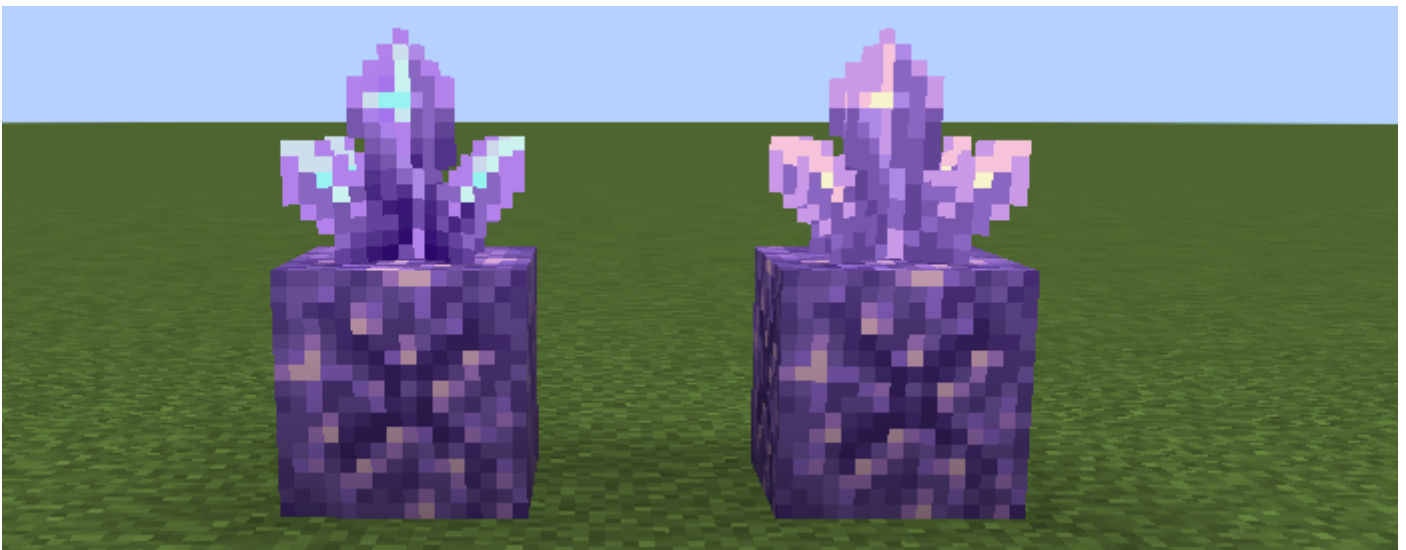
gradually regrow provided the player is within 128 blocks of the budding amethyst.

> Budding Amethyst cannot be broken with silk touch, meaning the player must return to a geode to create new clusters.

**Mining**

Shining Amethyst Shards can be obtained from clusters by breaking it with any tool. Non-pickaxe tools (including no tool) drop around 2 shards, Pickaxes will drop 4, or more with the Fortune enchantment (Fortune III drops between 4-12 on average).

Shining Amethyst shards does not have a unique growth stage like Minecraft Amethyst crystals and instead becomes a Shining Amethyst cluster in the fourth and final growth stage - therefore they have no small, medium or large bud that can be acquired using silk touch.



Shown: Shining Amethyst Shards (Left) next to a normal Amethyst Cluster.

# Usage

**Crafting ingredient**

Shining Amethyst Shards are used in the crafting of:

- Amethyst Weapons: [Amethyst Swords,](#) [Scythes](#), [Shields](#), [Bows](#)
- Amethyst Tools:
- Player Armor: [Amethyst Helmet](#), [Amethyst Chestplate](#), [Amethyst Leggings](#), [Riding Boots (Amethyst tier)](#)
- Horse Armor: [Horse Armor](#)
- Miscellaneous: [Trackers](#), [Horse Whistles](#)

# Known Issues

If you find an issue, please report it to our bugs channel on [Discord](Discord). We ask that you look to see if your issue was reported first!

- **[-]** Shining Amethyst clusters cannot be obtained creatively (via commands or block picking) or survival using Silk touch.

# Changelog

**View Changes**

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

| MC Version | Release | Notes |
|---|---|---|
| 1.18.2 | 1.18.2-1.3.0 | Shining Amethyst Shards are used in crafting Amethyst-tier Tools. |
| | 1.18.2-1.2.5 | Shining Amethysts now drop Amethyst buds when broken with a silk touch pick. |
| | 1.18.2-1.0.0 | Amethyst (item) removed and replaced with Shining Amethyst Shards, which spawn as a percentage chance from Budding Amethyst in geodes. |
| 1.16.2 | 1.16.2-5.3.21 | Amethyst Ore spawns naturally within normal diamond parameters. Amethysts can be obtained by breaking [Amethyst Ore](Amethyst Ore) with a pickaxe that is iron or higher. Each amethyst ore block drops one amethyst. |

# Data values

swem:shining_amethyst_shard