

Rubber Mats

Description: A Rubber Mat is a decorative block. It comes in Light, Medium, and Dark.




Details:

| | |
|--------------------------|----------|
| Renewable: | Yes |
| Stackable: | Yes (64) |
| Tool: | Pickaxe |
| Blast Resistance: | N/A |
| Hardness: | N/A |
| Luminant: | No |
| Transparent: | No |
| Flammable: | No |
| Flammable (Lava): | No |

Obtaining

Crafting

Rubber Mats come in 3 colors; light (light gray), medium (gray) and dark (black).
16 rubber mats can be crafted with 1 Cobblestone, 1 Dried Kelp and 1 Dye of the chosen color (Light Gray, Gray or Black)

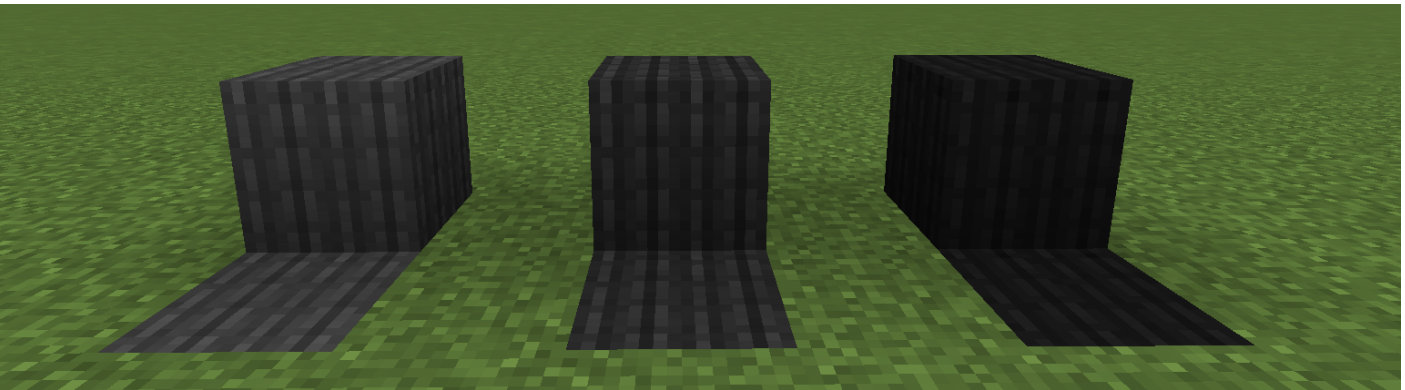
| Light | Medium | Dark |
|---|--|---|
|  |  |  |

Usage

Rubber matting is primarily for decoration and provides comfortable and realistic footing to SWEM horses and other entities. At present it is purely cosmetic and has no function or benefit to the SWEM horse outside of RRP. They can be used in many ways to decorate your stable or other types of builds. We suggest:



- Realistic and welfare conscious footing for horse stalls
- Non-slip flooring for wash stalls and tackup areas



Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

Changelog

| View Changes | | |
|---|--------------------------|---|
| This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information. | | |
| MC Version | Release | Notes |
| 1.18.2 | 1.18.2-0.5.3.22.2 [Beta] | Rubber Mats crafting recipe now yields 16 instead of 4. |
| | | Rubber Mats recipe changed to use Dye instead of Carpets. |

[illegible]

Data values

swem:light_rubber_mat
swem:medium_rubber_mat
swem:dark_rubber_mat

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