

# Rubber Mats

**Description:** A Rubber Mat is a decorative block. It comes in Light, Medium, and Dark.




**Details:**

<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Tool:</b>	Pickaxe
<b>Blast Resistance:</b>	N/A
<b>Hardness:</b>	N/A
<b>Luminant:</b>	No
<b>Transparent:</b>	No
<b>Flammable:</b>	No
<b>Flammable (Lava):</b>	No

## Obtaining

**Crafting**

Rubber Mats come in 3 colors; light (light gray), medium (gray) and dark (black).  
16 rubber mats can be crafted with 1 Cobblestone, 1 Dried Kelp and 1 Dye of the chosen color (Light Gray, Gray or Black)

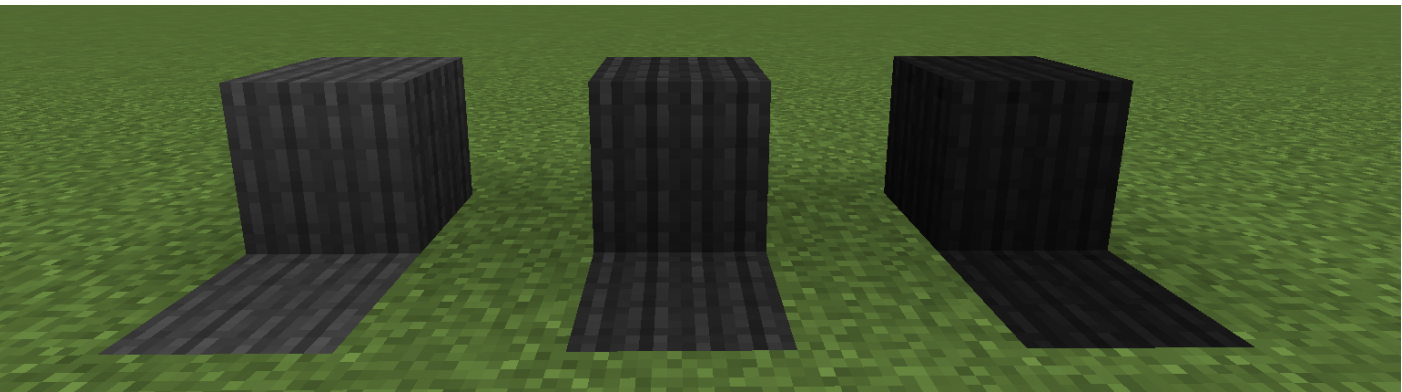
Light	Medium	Dark
		

# Usage

Rubber matting is primarily for decoration and provides comfortable and realistic footing to SWEM horses and other entities. At present it is purely cosmetic and has no function or benefit to the SWEM horse outside of RRP. They can be used in many ways to decorate your stable or other types of builds. We suggest:



- Realistic and welfare conscious footing for horse stalls
- Non-slip flooring for wash stalls and tackup areas



## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

## Changelog

View Changes		
This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.		
MC Version	Release	Notes
1.18.2	1.18.2-0.5.3.22.2 [Beta]	Rubber Mats crafting recipe now yields 16 instead of 4.
		Rubber Mats recipe changed to use Dye instead of Carpets.

