

Pasture Gates

Description: A pasture gate is a block that most mobs cannot jump over. It comes in the types Care and Horse.

Details:

Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	Yes
Flammable:	No
Flammable (Lava):	No

Obtaining

Pasture Gate (Horse) is a 2 block wide version, and Pasture Gate (Care) is a 3 block wide version of the pasture gate.

Crafting

Pasture Gates (Horse) come in all 16 base Minecraft colors.

2 pasture gates can be crafted with 2 Iron Ingots, 2 Wood Planks (any vanilla) and 1 Dye of the chosen color.



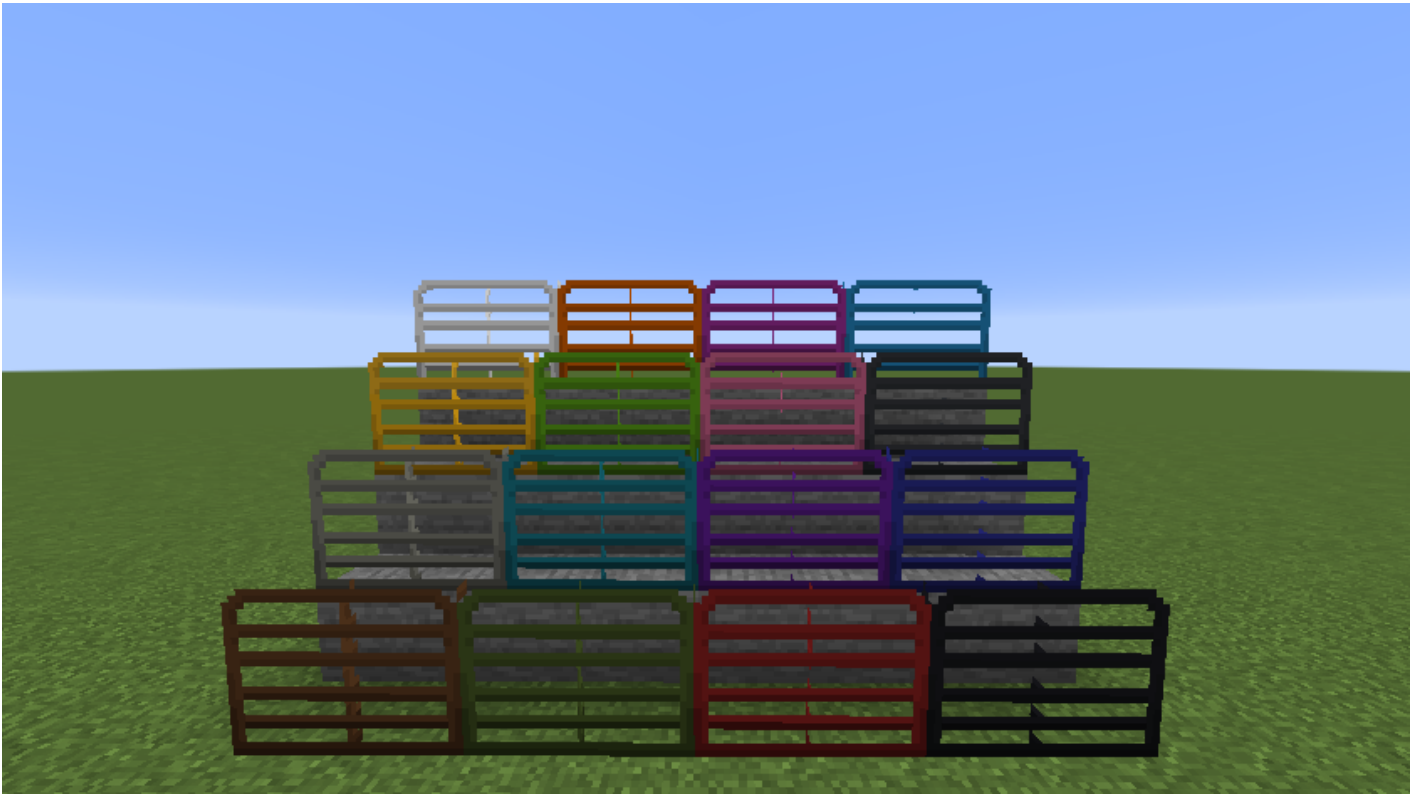
Pasture Gates (Care) come in all 16 base Minecraft colors.

2 pasture gates can be crafted with 2 Iron Ingots, 3 Wood Planks (any vanilla) and 1 Dye of the chosen color.



Usage

The player and most mobs are unable to jump over gates. However, they can be opened like doors. They can be placed by clicking on the corner of a block where you want the door hinge to be.



Known Issue

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[~]** Gates may not fully render all sections on some MP servers - add [Connectivity](#) to fix. This is not a SWEM issue.
- **[~]** Gates cannot place in a 'clear' space - fill the doorway space with random blocks, remove and try placing the gate.
- **[~]** Gates desync on some MP or SP worlds - unrendered sections, cannot see open until reload, opens single section.

We cannot reliably replicate or identify a root cause of the last issue, therefore a fix is unlikely / not possible!

It is strongly recommended that gates (and other multiblock items like stall doors and jumps) are deleted prior to taking a WorldEdit selection to avoid issues. Including jumps and gates etc in WE Schematics **can potentially corrupt schematics**.

Data values

swem:pasture_white_horse
swem:pasture_white_care
swem:pasture_light_gray_horse
swem:pasture_light_gray_care
swem:pasture_gray_horse
swem:pasture_gray_care
swem:pasture_black_horse
swem:pasture_black_care
swem:pasture_blue_horse
swem:pasture_blue_care
swem:pasture_cyan_horse
swem:pasture_cyan_care
swem:pasture_light_blue_horse
swem:pasture_light_blue_care
swem:pasture_purple_horse
swem:pasture_purple_care
swem:pasture_magenta_horse
swem:pasture_magenta_care
swem:pasture_pink_horse
swem:pasture_pink_care
swem:pasture_red_horse
swem:pasture_red_care
swem:pasture_orange_horse
swem:pasture_orange_care
swem:pasture_yellow_horse
swem:pasture_yellow_care
swem:pasture_brown_horse
swem:pasture_brown_care
swem:pasture_green_horse
swem:pasture_green_care
swem:pasture_lime_horse
swem:pasture_lime_care

Revision #11

Created 30 April 2021 10:48:16

Updated 1 November 2023 19:31:31 by Delphi