

Horse Poop

Description: Horse poop is spawned near [Horses](#). It can be used to create [compost](#).

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

Obtaining

Horse poop is a [configurable](#) value - if **disabled** none of your horses will poo. Frequency can also be increased/decreased.

Horses produce poo slowly over time - this frequency is determined by the server config. By default, they poo approximately every 30 minutes of being **loaded**. Horse poop can form a small cluster of multiple poops in the same or nearby area if a horse remains in one place for a long period of time.

Breaking

Left-click a pile of horse poop to break it and drop the item. If the poop has stacked, it may take multiple hits to get all the poop.

There is also a chance of horses breaking poo when walking over it - if this is not picked up it will despawn after some time.

Once broken the pile of horse poop is just an item, it cannot be placed down again and must be stored or added to the wheelbarrow.



Shown: A single Horse Poop (entity).

Usage

Right-click a wheelbarrow with [Manure](#) (poo) in hand to add it to the wheelbarrow. As more of these are added, the wheelbarrow will visually fill up. Once 8 materials have been placed in the wheelbarrow, the contents will disappear and 1 [Wet Compost Block](#) will be dropped.

Trivia

Horse poop is an entity rather than an item, which is why it displays with a title on Minimaps! This is actually very useful for finding poop in pastured amidst grass and foliage.

Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[-]** Cannot clean pee / poo in adventure mode or in protected zones on multiplayer servers.

Changelog

View Changes		
This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.		
MC Version	Release	Notes

1.18.2	1.18.2-1.2.8	Percentage of poop dropping when stepped on (and despawning) decreased.
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Data values

swem:horse_poop (/summon)
swem:poop

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