

Hitching Posts

Description: A hitching post is a block similar to fences that leads can be used on to tether a led animal or entity. It comes in English, western and pasture variants, with mini versions of each.

Details:

| | |
|--------------------------|--|
| Renewable: | Yes |
| Stackable: | Yes (64) |
| Tool: | Pickaxe (Any) - Western/English Axe (Any) - Pasture Fence |
| Blast Resistance: | N/A |
| Hardness: | N/A |
| Luminant: | No |
| Transparent: | Partially |
| Flammable: | No |
| Flammable (Lava): | No |

Obtaining

Crafting

| English Hitching Post |
|--|
| English Hitching Posts come in 1 (black & white) color. An English Hitching Post is crafted with 1 Iron Ingot and 2 Planks (any). |



English Hitching Post Mini

English Hitching Post (Mini) does not have a crafting recipe. Right click an English Hitching Post with shears to yield 2 mini versions - the tall hitching post will be consumed on use.

Western Hitching Post

Western Hitching Posts come in a 1 (black & white) color.

A Western Hitching Post is crafted with 1 Iron Nugget and 2 Logs (any).



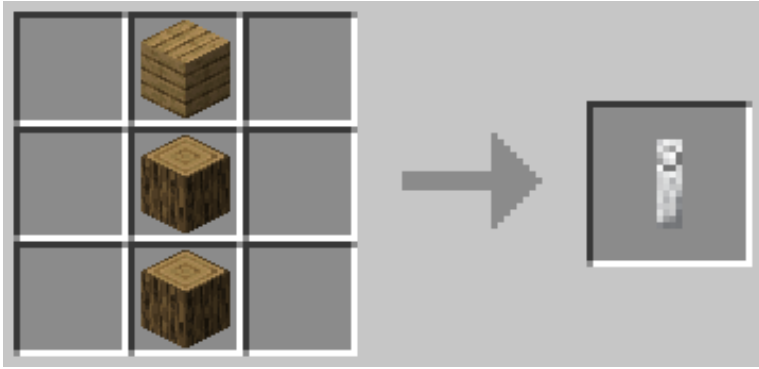
Western Hitching Post Mini

Western Hitching Post (Mini) does not have a crafting recipe. Right click a Western Hitching Post with shears to yield 2 mini versions - the tall hitching post will be consumed on use.

Pasture Hitching Post

Pasture Hitching Posts come in 1 (whitewash) color.

A Pasture Hitching Post is crafted with 1 Plank (any) and 2 Logs (any).



Pasture Hitching Post Mini

Pasture Hitching Post (Mini) does not have a crafting recipe. Right click a Pasture Hitching Post with shears to yield 2 mini versions - the tall hitching post will be consumed on use.

Usage

Hitching posts function like fences when right clicked with a lead, and have an equestrian-style designs for various purposes. Mini versions are shorter and ideal for placing on the ground and atop fences or walls.

Right click a hitching post while holding an attached lead to connect the entity's lead to the hitch. Multiple entities can be connected to a single hitching post if enough leads are owned. Right click the hitching post again to disconnect - the lead(s) will drop on the ground nearby. SWEM hitching posts have a custom connection added, so the loops of custom hitching does not show the vanilla rope knot texture.

Cross ties ([SWEM Horse](#) only) can connect to two hitching posts - disconnecting will drop 2 leads.

Learn more about cross ties [here](#).

Known Issues


If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[-] 1.3.0** Right click the hitching post does not clear the connected rope texture blockstate.

Changelog

View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

| MC Version | Release | Notes |
|------------|-----------------|--|
| 1.18.2 | 1.18.2-1.3.0 | [Bug Fix] Cross ties fixed and render both leads. |
| | | [Bug Fix] Hitching posts no longer drop normal and mini version if sheared. |
| | | [Bug Fix] Hitching post (mini) displays connected texture when lead is used. |
| | | [Bug Fix] Hitching post top and bottom section no longer has a gap. |
| | 1.18.2-1.0.0 | <p>Hitching posts changed to a new design - mini hitching posts no longer have a base so they can be used seamlessly on top of walls and fences.</p> <p>[Deprecated Recipe] English Hitching Post recipe changed from logs to planks.</p>  |
| 1.16.5 | 1.16.5-0.5.3.20 | [Bug Fix] Pasture hitching posts (mini) textures match whitewash full-size variant |
| | 1.16.5-0.5.2.7 | [Bug Fix] Hitching posts drop in survival (tool & TNT). |

Data values

swem:english_hitching_post
swem:english_hitching_post_mini

swem:western_hitching_post
swem:western_hitching_post_mini
swem:pasture_hitching_post
swem:pasture_hitching_post_mini

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