

Helmets

Description: The final tier of Amethyst Helmet offers unlimited water breathing.

You cannot wear any SWEM Helmets until they have been fully crafted up to Amethyst tier.

Amethyst Armor **cannot** be crafted if the [recipe config](#) is set to only creative or commands (disable crafting recipe).

Tiers

Leather Helmet

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Leather Helmets are crafted with 5 [Refined Leather](#) and 1 (Vanilla) Leather Helmet.



Usage

This armor piece is purely for crafting and cannot be worn.

Copper Helmet

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Copper Helmets are crafted with 2 [Copper Rivets](#), 3 [Copper Plates](#) and 1 [Leather Helmet](#).



Usage

This armor piece is purely for crafting and cannot be worn.

Iron Helmet

Rarity color:	Common
Durability:	None
Renewable:	Yes

Stackable:	Yes (64)
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Obtaining

Crafting

Iron Helmets are crafted with 2 [Iron Rivets](#), 3 [Iron Plates](#) and 1 [Copper Helmet](#).



Usage

This armor piece is purely for crafting and cannot be worn.

Gold Helmet

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Gold Helmets are crafted with 2 [Gold Rivets](#), 3 [Gold Plates](#) and 1 [Iron Helmet](#).



Usage

This armor piece is purely for crafting and cannot be worn.

Diamond Helmet

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Diamond Helmets are crafted with 2 [Diamond Rivets](#), 3 [Diamond Plates](#) and 1 Gold Helmet.



Usage

This armor piece is purely for crafting and cannot be worn.

Netherite Helmet (1.18+)

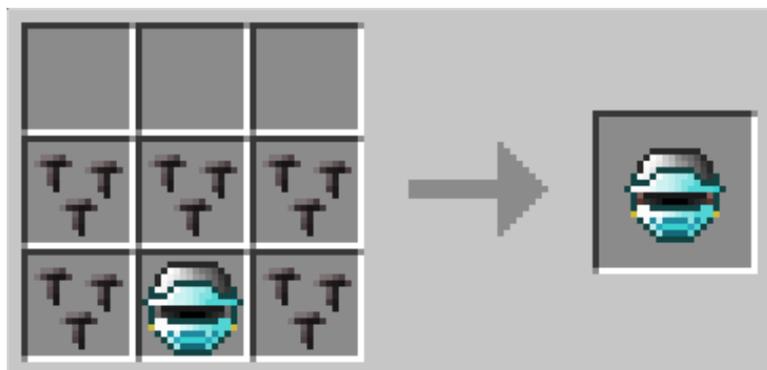
Rarity color:	Common
Armor:	+5
Armor Toughness:	+2
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

1.20.1 Netherite Helmets are crafted with 5 [Netherite Rivets](#) and 1 Diamond Helmet.

1.18.2 Netherite Helmets are crafted with 2 [Netherite Rivets](#), 3 [Netherite Plates](#) and 1 Diamond Helmet.



Usage

This armor piece is purely for crafting and cannot be worn.

Amethyst Helmet

Rarity color:	Common
Durability:	671
Renewable:	Yes
Stackable:	No

Obtaining

Crafting

Amethyst Helmet are crafted with 5 [Shining Amethyst Shards](#) and 1 Netherite Helmet.



Usage

When this piece is worn by a player, it grants them [Water Breathing](#).

Repair

The Amethyst Helmet can be repaired with [Cantazarite](#) using a [Cantazarite Anvil](#).

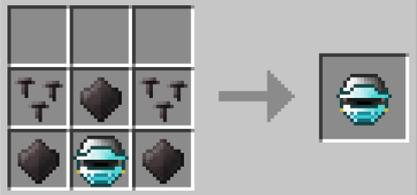
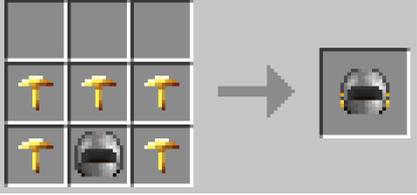
Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

Changelog

View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.20.1	1.20.1-1.3.0	[Bug Fix] Armor no longer emits contact effect particles.
		Crafting netherite-tier requires cheaper rivets instead of plates.
		[Deprecated Recipe] 
1.18.2	1.18.2-1.3.0	Added Leather, Copper & Netherite tier helmets as a crafting component. Updated naming scheme from type_helmet to helmet_type - existing items of this type will be lost from saves.
	1.18.2-1.2.0	[Deprecated Recipe]  

1.16.5

1.16.5-0.5.3.20

[Deprecated Recipe]



Data Values

swem:helmet_leather
swem:helmet_copper
swem:helmet_iron
swem:helmet_gold
swem:helmet_diamond
swem:helmet_netherite
swem:helmet_amethyst

Revision #25

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