

# Hay Feeders

**Description:** Hay feeders are blocks including Slow feeders and Paddock feeders which can hold [SWEM Bales](#).

These feeders do not work with Minecraft hay bales.

## Obtaining

### Crafting

Slow Feeders	
Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	Yes
Flammable:	No
Flammable (Lava):	No
<h2>Obtaining</h2>	
<h3>Crafting</h3>	
Slow Feeders come in 16 Minecraft colors.	
A Slow Feeder is crafted with 5 Sticks, 3 Dried Kelp and 1 Dye of a corresponding color.	



### Paddock Feeders

<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Tool:</b>	Axe (Any)
<b>Blast Resistance:</b>	N/A
<b>Hardness:</b>	N/A
<b>Luminant:</b>	No
<b>Transparent:</b>	Yes
<b>Flammable:</b>	No
<b>Flammable (Lava):</b>	No

## Obtaining

### Crafting

Paddock Feeders come in a 1 (whitewash) color.

A Paddock Feeders is crafted with 2 Planks (any) and either 2 Iron Bars or 2 Friendly Bars (any).



## Usage

### Slow Feeders

Slow feeders can hold one [bale](#) of Quality, Alfalfa or Timothy types. Right-click a slow feeder with a [bale or bale slab](#) to place it inside the feeder. If using a bale slab, the feeder will only appear half-full compared to a full bale which will fill the feeder entirely. [SWEM Horses](#) will eat from accessible [grain](#) and hay-feeders when hungry. When eating from a slow feeder, the horse will consume 1/2 bale (1 slab) per use.

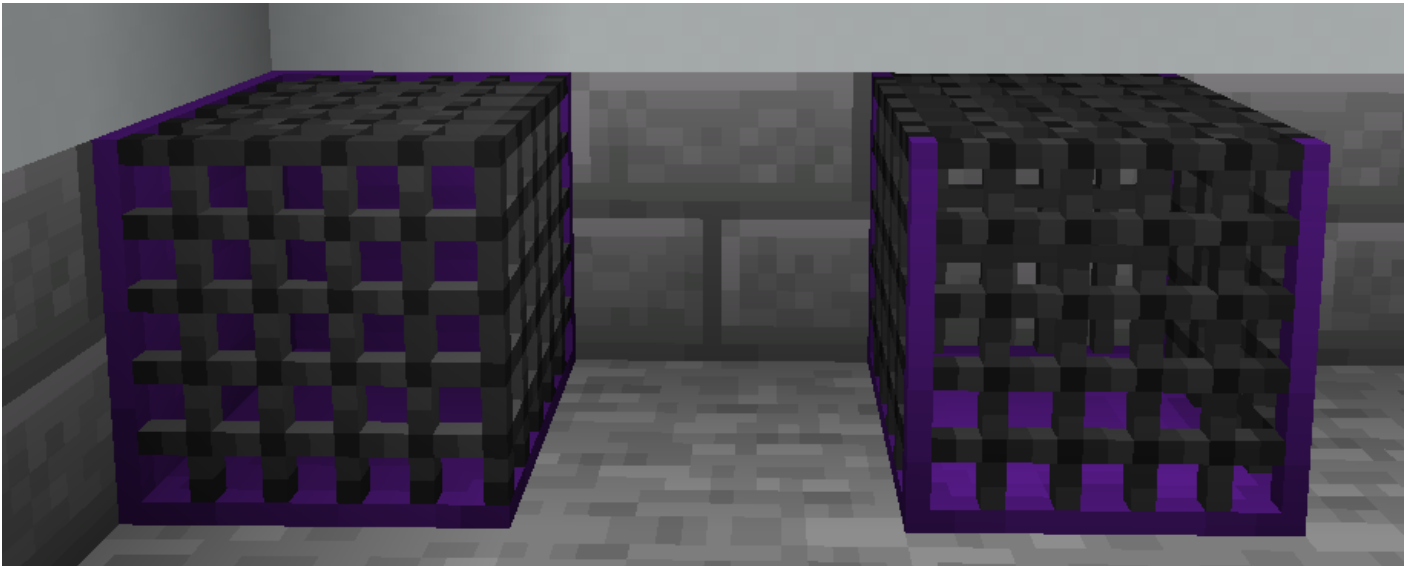
### Placement

Right-click a block with a slow feeder in hand to place it against a wall or on the ground. When a slow feeder is placed at the intersection of two or more blocks, its appearance is different; it becomes a corner piece that connects to all attached sides.

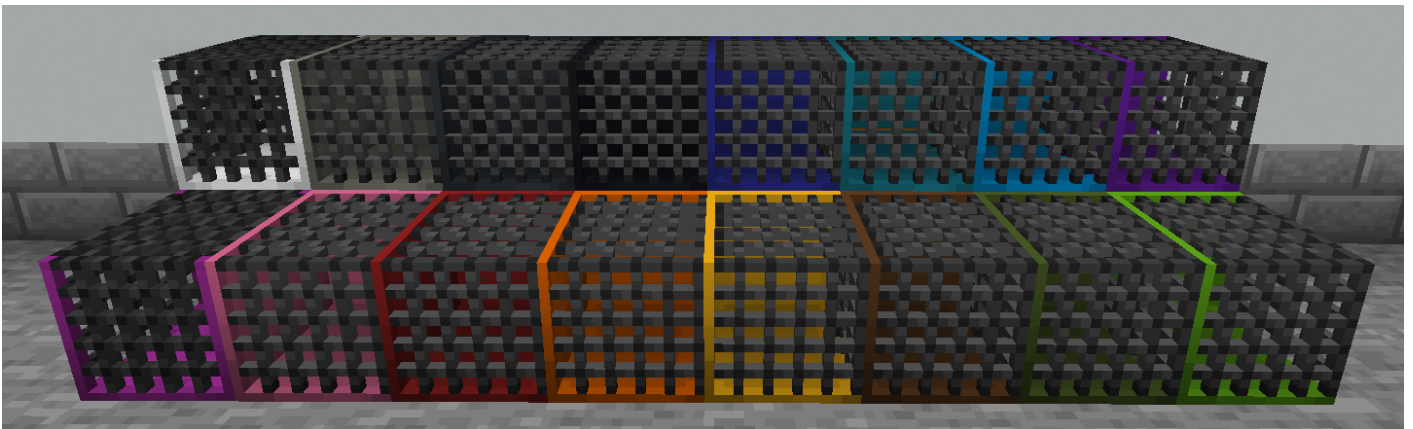
The recommended placement of slow feeders is on the ground, or one block up.

If broken, feeders yield back the remaining bales/slabs.

Slow feeders are technically over 1 block to prevent them being climbed up on, but nearby shavings may make it possible for horses to get on top of one. For that reason, they should be considered for escape points in stalls.



**Shown (L-R):** A corner slow feeder (solid on two sides) next to a normal slow feeder.



## Paddock Feeders

Paddock feeders can hold up to 3 [Bales](#). Right-click a paddock feeder with a [bale](#) to place it inside the feeder. The number of bales placed into the feeder will affect the appearance of the feeder's hay. [SWEM Horses](#) will eat from accessible [grain](#) and hay-feeders when hungry.

All bales appear the same in the paddock feeder - but feeders will not accept a mix of different bale types at one time.

## Placement

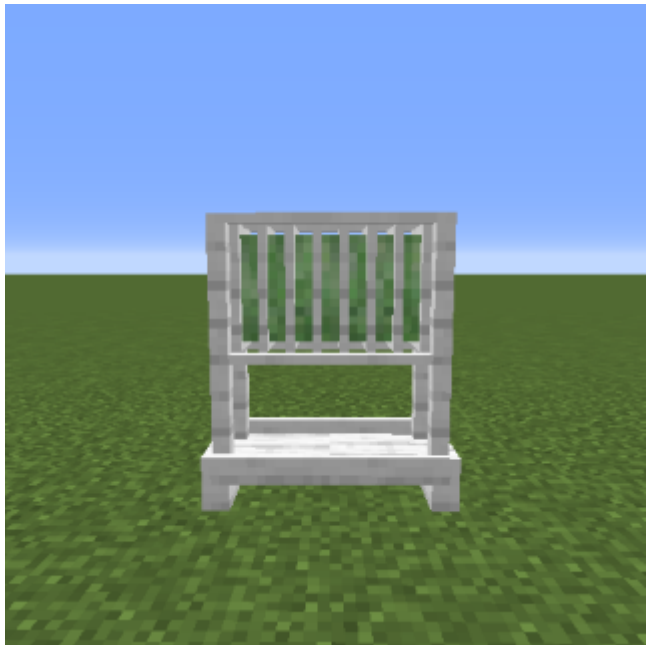
Right-click a block with a paddock feeder in hand to place it on the ground. Paddock feeders require 2x1 blocks and cannot be placed unless there is sufficient space. They are 2 blocks tall.

## Breaking

When a paddock feeder is broken, it drops any bales it was holding.



A Paddock Feeder with one bale slab



A Paddock Feeder with three bale slabs

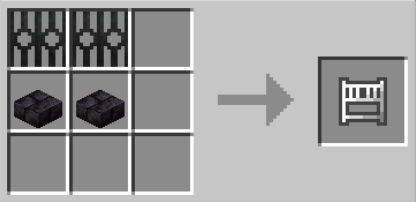
## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[ - ] 1.18** Paddock feeders accept significantly fewer bales since accepting slabs (3 > 1.5 bales) **Fixed in 1.20.1-1.4.0**
- **[ - ]** If explosion damage is enabled and a paddock feeder is within the explosion radius they drop 2 items. Additionally, sections can sometimes remain left behind which yield an extra item when broken. Does not drop the hay within the item when explosion damage is sustained.

## Changelog

View Changes		
This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.		
MC Version	Release	Notes
1.20.1	1.20.1-1.4.0	<b>[Bug Fix]</b> Paddock feeders accept 3 bales again instead of 1.5

1.18.2	1.18.2-1.2.1	<b>[Bug Fix]</b> Bale slabs (Quality, Alfalfa, Timothy) can be put into paddock feeders.
	1.18.2-1.0.0	Paddock Feeders recipe changed to use planks instead of stone-type slabs.
1.16.5	1.16.5-0.5.3.21	<b>[Deprecated Recipe]</b> 

## Data values

swem:slow\_feeder\_white  
 swem:slow\_feeder\_light\_gray  
 swem:slow\_feeder\_gray  
 swem:slow\_feeder\_black  
 swem:slow\_feeder\_blue  
 swem:slow\_feeder\_cyan  
 swem:slow\_feeder\_light\_blue  
 swem:slow\_feeder\_purple  
 swem:slow\_feeder\_magenta  
 swem:slow\_feeder\_pink  
 swem:slow\_feeder\_red  
 swem:slow\_feeder\_orange  
 swem:slow\_feeder\_yellow  
 swem:slow\_feeder\_brown  
 swem:slow\_feeder\_green  
 swem:slow\_feeder\_lime  
 swem:paddock\_feeder

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