

# Driving Harness

**Description:** A Driving Harness is an item that can be placed on tamed [SWEM Horses](#).

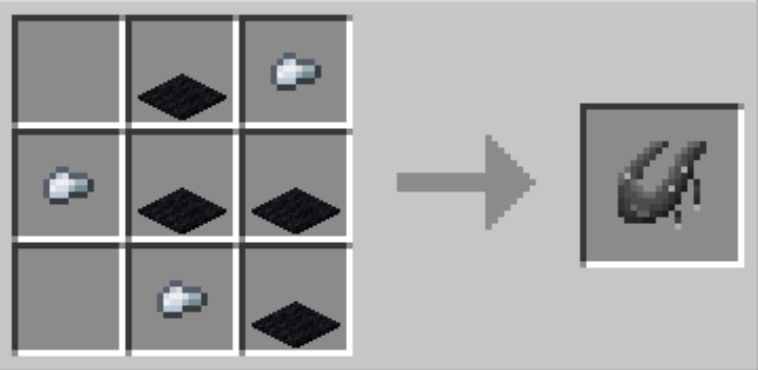
**Details:**

<b>Rarity color:</b>	Common
<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (16)
<b>Durability:</b>	None

## Obtaining

**Crafting**

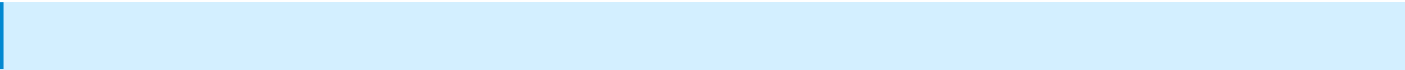
Driving Harnesses comes in 1 (black) color.  
A Driving Harness is crafted with 3 Iron Nuggets and 4 Black Carpet.



## Usage

A driving harness is an optional part of any tack set. This tack item can only be used following a bridle.

Right click a tamed [SWEM Horse](#) with a driving harness in hand to equip it - or open the horse's GUI menu (shift + right click with an empty hand) to place the item in the designated tack spot. If a horse already has a breastcollar category item on, you can easily 'hotswap' it for another by shift + right-clicking with the new breastcollar in hand.



der: Tack-equip

[Bridle](#) > [Blanket](#) > [Saddle](#) > [Girth Strap](#). Optional: [Breast collar](#) or Driving Harness, [Leg Wraps](#), [Saddle Bag](#)



Driving harnesses do not offer any perks or buffs, and you can use it with any other riding tack except a breast collar (share the same slot). The driving harness looks best when the tack (excluding bridle) rendering is disabled.



## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

## Data values

swem:driving\_harness