

# Brush

**Description:** a Brush is an item used to raise affinity with your horse.

**Details:**

<b>Rarity color:</b>	Common
<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Durability</b>	None

## Obtaining

**Crafting**

Brushes come in a single (brown) color.  
A brush can be crafted by using 1 Plank Block (vanilla - any type) and 1 Dried Kelp.



## Usage

Right clicking a horse with a brush to use it. You can brush your horse up to 7 times per Minecraft day, with varying particles to indicate the horse's enjoyment. Daily brushing is a small way to increase a horse's affinity.

After brushing a horse 7 times in a single day, they will display Red (Bad / Angry) particles, indicating affinity is no longer increasing. Currently there is no negative effect to affinity to keep brushing your horse beyond this point.

Brushing	Particles	Affinity
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1st	Purple (Woot)	+9
2nd	Purple (Woot)	+8
3rd	Purple (Woot)	+7
4th	Green (Yay)	+6
5th	Green (Yay)	+5
6th	Gray (Meh)	+4
7th	Gray (Meh)	+3
8th	Red (Bad)	+/- 0

## Gallery



## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

## Changelog

View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.2.3 [Beta]	Changed recipe to slab + dried kelp to avoid SWDM crafting conflict

## Data values

swem:brush

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