

# Brush

**Description:** a Brush is an item used to raise affinity with your horse.

---

## Details:

<b>Rarity color:</b>	Common
<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Durability</b>	None

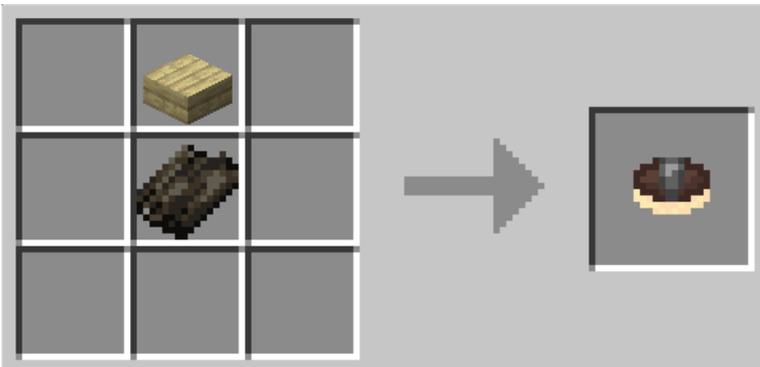
---

## Obtaining

### Crafting

Brushes come in a single (brown) color.

A brush can be crafted by using 1 Plank Block (vanilla - any type) and 1 Dried Kelp.



## Usage

Right clicking a horse with a brush to use it. You can brush your horse up to 7 times per Minecraft day, with varying particles to indicate the horse's enjoyment. Daily brushing is a small way to increase a horse's affinity.

After brushing a horse 7 times in a single day, they will display Red (Bad / Angry) particles, indicating affinity is no longer increasing. Currently there is no negative effect to affinity to keep brushing your horse beyond this point.

Brushing

Particles

Affinity

1st	Purple (Woot)	+9
2nd	Purple (Woot)	+8
3rd	Purple (Woot)	+7
4th	Green (Yay)	+6
5th	Green (Yay)	+5
6th	Gray (Meh)	+4
7th	Gray (Meh)	+3
8th	Red (Bad)	+/- 0

## Gallery



## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

## Changelog

[View Changes](#)

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.2.3 [Beta]	Changed recipe to slab + dried kelp to avoid SWDM crafting conflict

---

## Data values

swem:brush

---

Revision #12

Created 22 August 2022 08:10:50

Updated 2 November 2023 03:25:12 by Delphi