

# Bleacher

**Description:** A bleacher is a block that can be used for decoration.

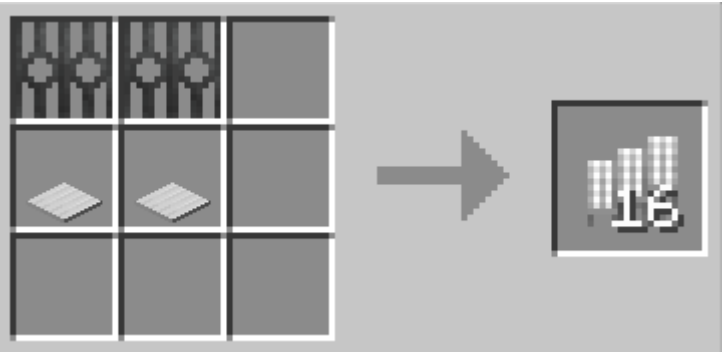
**Details:**

|                          |               |
|--------------------------|---------------|
| <b>Renewable:</b>        | Yes           |
| <b>Stackable:</b>        | Yes (64)      |
| <b>Tool:</b>             | Pickaxe (Any) |
| <b>Blast Resistance:</b> | N/A           |
| <b>Hardness:</b>         | N/A           |
| <b>Luminant:</b>         | No            |
| <b>Transparent:</b>      | Yes           |
| <b>Flammable:</b>        | No            |
| <b>Flammable (Lava):</b> | No            |

## Obtaining

**Crafting**

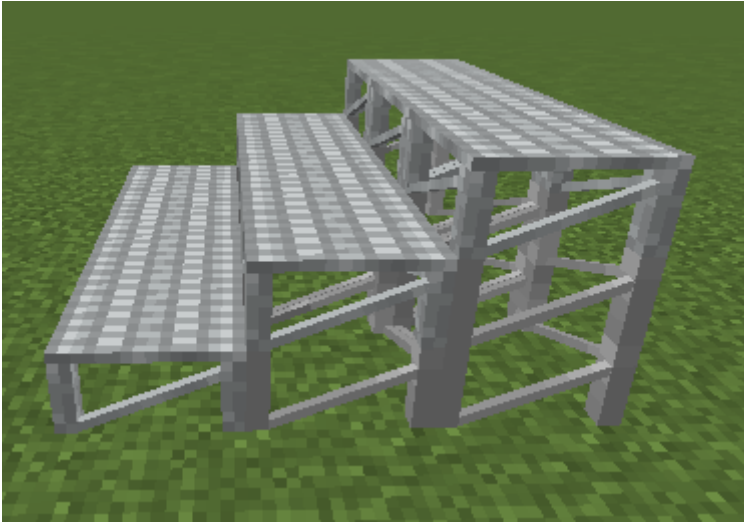
Bleachers come in a single (silver/gray) color.  
16 bleachers can be crafted with 2 Iron Bars (or any SWEM Friendly Bars) and 2 Heavy Weighted Pressure Plates.



# Usage

## Placement

Right-click with a bleacher in hand to place. Bleachers function like tiling slabs; on first use will place a slab height block and placing a second on top of that slab will increase it to a full height block. The seat/walkway of the bleacher will always display at the top-most section and any sections underneath will appear as structural supports.



Tiered bleachers at 0.5, 1 and 1.5 block heights.

Bleachers are not currently functional, although it is planned to integrate a way to sit on them in a future SW mod.

## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

## Data values

swem:bleacher

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