

# Amethyst Scythe

**Description:** An Amethyst Scythe is a weapon that yields high-damage to entities.

You cannot use SWEM scythes until they have been fully crafted up to Amethyst tier.

Amethyst Weapons **cannot** be crafted if the [recipe config](#) is set to only creative or commands (disable crafting recipe).

## Leather Scythe

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

## Obtaining

### Crafting

Leather Scythes are crafted with 4 [Refined Leather](#) and 1 (Vanilla) Stone Hoe.



## Usage

This scythe is purely for crafting and cannot be used as a weapon.

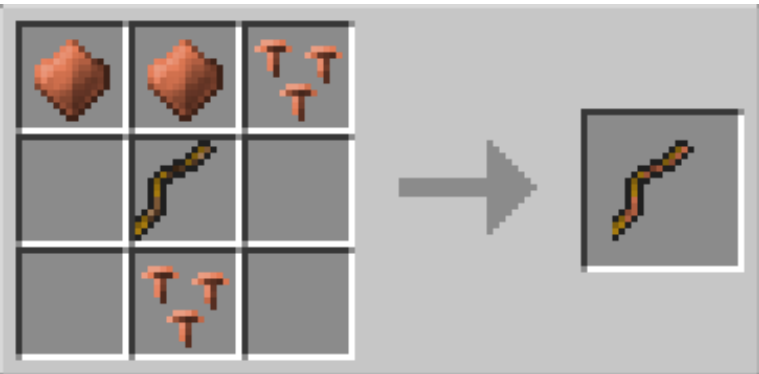
Copper Scythe

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Copper Scythes are crafted with 2 [Copper Rivets](#), 2 [Copper Plates](#) and 1 Leather Scythe.



Usage

This scythe is purely for crafting and cannot be used as a weapon.

Iron Scythe

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

# Obtaining

## Crafting

Iron Scythes are crafted with 2 [Iron Rivets](#), 2 [Iron Plates](#) and 1 Copper Scythe.



# Usage

This scythe is purely for crafting and cannot be used as a weapon.

## Gold Scythe

<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)

# Obtaining

## Crafting

Iron Scythes are crafted with 4 [Gold Rivets](#) and 1 Iron Scythe.



## Usage

This scythe is purely for crafting and cannot be used as a weapon.

### Diamond Scythe

	<b>Rarity color:</b>	Common
	<b>Durability:</b>	None
	<b>Renewable:</b>	Yes
	<b>Stackable:</b>	Yes (64)

## Obtaining

### Crafting

Diamond Scythes are crafted with 2 [Diamond Rivets](#), 2 [Diamond Plates](#) and 1 Gold Scythe.



## Usage

This scythe is purely for crafting and cannot be used as a weapon.

Netherite Scythe

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Netherite Scythes are crafted with 2 [Netherite Rivets](#), 2 [Netherite Plates](#) and 1 Diamond Scythe.



Usage

This scythe is purely for crafting and cannot be used as a weapon.

Amethyst Scythe

Rarity color:	Common
Durability:	2,500
Renewable:	Yes
Stackable:	No

<b>Attack damage:</b>	17
<b>Attack speed:</b>	6

# Obtaining

## Crafting

Amethyst Scythes are crafted with 4 [Amethyst](#) and 1 Diamond Scythe.



# Usage

Amethyst Scythes are high-damage weapons. While a little over-powered, it is the perfect companion for the novice explorer or those with a challenging PVE survival modpack.

Left-clicking with the scythe inflicts damage upon mobs and players. For many mobs the Amethyst Sword is a 1-2 hit kill. Unlike the [Amethyst Longsword](#), Scythes will break blocks like grass or flowers if a strike intersects their hitbox.

Amethyst Scythes cannot be used in an enchanting table, but can be combined with enchanting books in an anvil (vanilla or cantazarite).

# Repair

Each time the Scythe damages a player or mob, the item's durability is decreased by one. The sword can destroy boats and minecarts with one hit, and without lowering the durability.

The Amethyst Scythe can be repaired with [Cantazarite](#) using a [Cantazarite Anvil](#).



# Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

# Changelog

## View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.3.0	Added Leather, Copper & Netherite tier scythe as a crafting component.  Updated naming scheme from type_scythe to scythe_type - existing items of this type will be lost from saves.
	1.18.2-1.2.0	<b>[Deprecated Recipe]</b> 
1.16.5	1.16.5-0.5.3.20	Amethyst tool durability decreased from 10,000 to ~2500  <b>[Deprecated Recipe]</b> 

## Data values

swem:scythe\_leather  
swem:scythe\_copper

swem:scythe\_iron  
swem:scythe\_gold  
swem:scythe\_diamond  
swem:scythe\_netherite  
swem:scythe\_amethyst

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