

Amethyst Bow

Description: An amethyst bow is a ranged defensive weapon that can shoot unlimited arrows.

You cannot use SWEM bows until they have been fully crafted up to Amethyst tier.

Amethyst Weapons **cannot** be crafted if the [recipe config](#) is set to only creative or commands (disable crafting recipe).

Tiers

Leather Bow		
	Rarity color:	Common
	Durability:	None
	Renewable:	Yes
	Stackable:	Yes (64)

Obtaining

Crafting

Leather Bows are crafted with 4 [Refined Leather](#) and 1 (Vanilla) Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

Copper Bow

	Rarity color:	Common
	Durability:	None
	Renewable:	Yes
	Stackable:	Yes (64)

Obtaining

Crafting

Copper Bows are crafted with 2 [Copper Rivets](#), 2 [Copper Plates](#) and 1 Leather Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

Iron Bow

	Rarity color:	Common
	Durability:	None
	Renewable:	Yes
	Stackable:	Yes (64)

Obtaining

Crafting

Iron Bows are crafted with 2 [Iron Rivets](#), 2 [Iron Plates](#) and 1 Copper Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

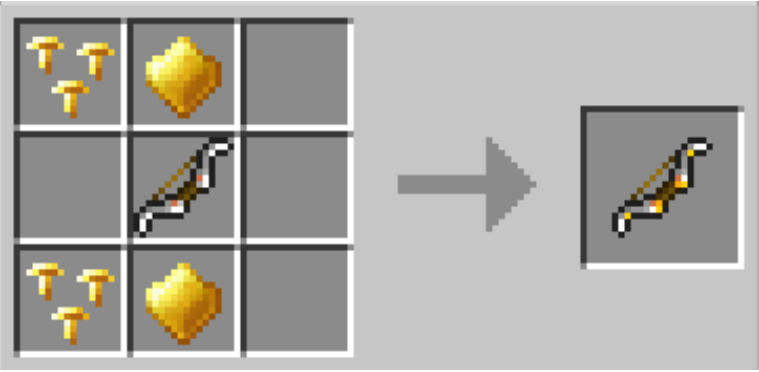
Gold Bow

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Gold Bows are crafted with 2 [Gold Rivets](#), 2 [Gold Plates](#) and 1 Iron Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

Diamond Bow

	Rarity color:	Common
	Durability:	None
	Renewable:	Yes
	Stackable:	Yes (64)

Obtaining

Crafting

Diamond Bows are crafted with 2 [Diamond Rivets](#), 2 [Diamond Plates](#) and 1 Gold Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

Netherite Bow

	Rarity color:	Common
	Durability:	None
	Renewable:	Yes
	Stackable:	Yes (64)

Obtaining

Crafting

Netherite Bows are crafted with 2 [Netherite Rivets](#), 2 [Netherite Plates](#) and 1 Diamond Bow.



Usage

This bow is purely for crafting and cannot be used as a weapon.

Amethyst Bow

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Crafting

Diamond Bows are crafted with 4 [Shining Amethyst Shard](#) and 1 Diamond Bow.



Usage

Amethyst bows are high-damage ranged weapons that have an effect similar to Minecraft's **Infinity** enchantment - allowing players to shoot endless arrows. However, unlike Infinity the Amethyst bow does not require a player to have at least one arrow in their inventory for the effect to work.

To shoot an arrow, draw the bow back by holding right-click. A fully-charged arrow (drawn back for around 3 seconds) deals more damage than one that is shot quickly (not fully charged).

Amethyst bows do not currently use special/potion effect arrows. Having one in the player's inventory will not be used, nor will the arrows shot have any additional effects or damage.

Known Issues



If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

Changelog

View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
------------	---------	-------

1.18.2	1.18.2-1.3.0	<p>Added Leather, Copper & Netherite tier bow as a crafting component.</p> <p>Updated naming scheme from type_bow to bow_type - existing items of this type will be lost from saves.</p>
	1.18.2-1.2.0	<p>[Deprecated Recipe]</p> 
1.16.5	1.16.5-0.5.3.21	<p>[Bug] Amethyst bows do not have durability.</p>
		<p>[Deprecated recipe] Amethyst bows require Amethyst in corners of the crafting grid</p> 

Data values

<p>swem:bow_leather</p> <p>swem:bow_copper</p> <p>swem:bow_iron</p> <p>swem:bow_gold</p> <p>swem:bow_diamond</p> <p>swem:bow_netherite</p> <p>swem:bow_amethyst</p>
