Wallets & Wristlets

Description: Wallets and Wristlets are a means of carrying money and withdrawing Thym coins of specific values.

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

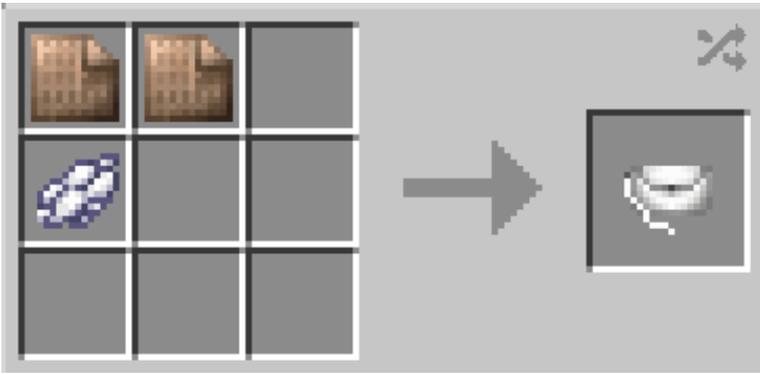## Obtaining

Crafting

Wallets come in two leather variations; brown and black.
1 Wallet can be crafted with 1 Refined Leather and Brown or Black Dye.

Wristlets come in all 16 minecraft colors.
1 Wristlet can be crafted with 2 Refined Leather and 1 Dye of a corresponding color.

Usage

> Wallet funds are specific to the **player** and can be accessed with any wallet or wristlet (including borrowing a friends). There is no risk associated with dropping or losing your wallet, however wallet funds may be subject to [stealing via PVP](#).

Right-click with a wallet or wristlet in hand to open the GUI.

- View the balance in the wallet - maximum value that can be withdrawn
- Add or remove all balance

   [+] Adding will move all coins in the player's inventory into the wallet, increasing the balance
   [-] Removing will withdraw all funds into the players inventory as possible, reducing the balance
   This will be withdrawn in the largest coins possible to reduce the number of individual Thyms

- Add or remove specific value coins

   [+] Add a single coin of the selected value into the wallet
   [-] Remove a single coin of the selected value back into the player's inventory
   [Shift +] Add up to 64 (full stack) of that value coin into the wallet
   [Shift -] Move up to 64 (full stack) of that value coin into into the player's inventory

Additional

Unlike [deposit bags](#), wallet funds are **linked to the player**. In this way, wallet funds are specific to the individual using a wallet and the item can be safely dropped, lost or shared. However:

- Wallet funds can be stolen if the server permits PVP and has setup [configs](#)
- Wallet funds can be stolen even if the player does not have a wallet on them (see below)
- Wallet funds must have the minimum wealth value (default T100) to be stolen from

Revision #4
Created 31 January 2023 00:03:01 by AlaharranHonor
Updated 7 June 2023 11:17:22 by Delphi