Healing Items

Description: Healing Items are a group of items that can heal passive mobs and the player.

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	Yes (Single Use)

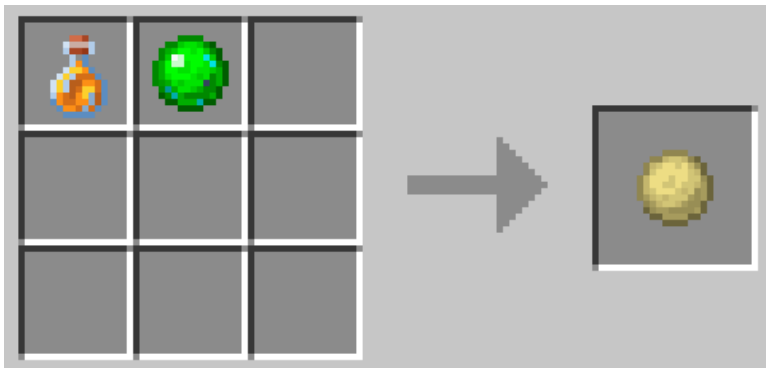
Obtaining

Loot Spawn
Healing items can spawn in loot containers around the world; villages, dungeons, and loot containers provided by other mods.

Crafting

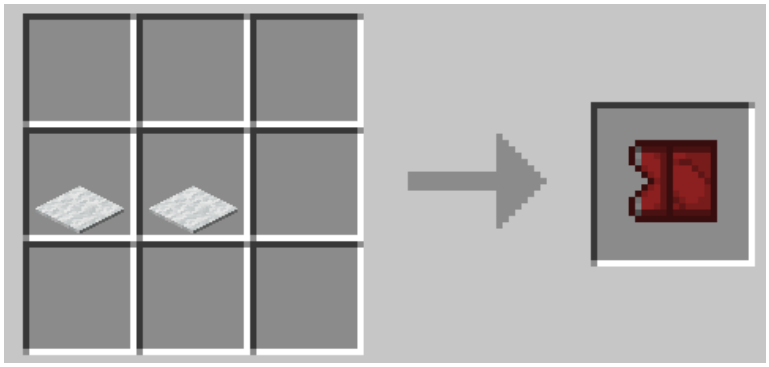
Salve

Salve is crafted with Honey Bottle and Slime. It can be used with a Bandage to make a Medicated Bandage.
It heals 2 full Hearts (4 Health).



Bandage

A Bandage is made by using 2 White Carpets. Salve can be added to the Bandage to make a Medicated Bandage.
It heals 1 full Heart (2 Health).



Medicated Bandage

A Medicated Bandage is made with a Bandage and Salve.
It heals 3 full Hearts (6 Health).



Usage

Right click and hold to apply to self. Right click to a passive mob to heal it.

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