Blocks

The blocks section outlines unique (new) blocks added by the SWPM mod.

- Charcoal Block
- Fuel Block

Charcoal Block

Description: A condensed charcoal block.

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

Obtaining

Crafting

A charcoal block can be crafted with 9 Charcoal.



Usage

They can also be placed in furnaces, blast furnaces or smokers to power them. They are equal to 10 coal or charcoal (800 seconds) - the same as coal blocks. As charcoal can be easily produced with logs, charcoal blocks represent a relatively cheap and easy alternative to coal for smelting.

Charcoal Blocks can sustain a permanent fire, similar to netherack, when lit with a flint and steel. They can fire-spread.

Known Issues

Data values

Fuel Block

Description: A Fuel Block can be used as a source of fuel for Furnaces.

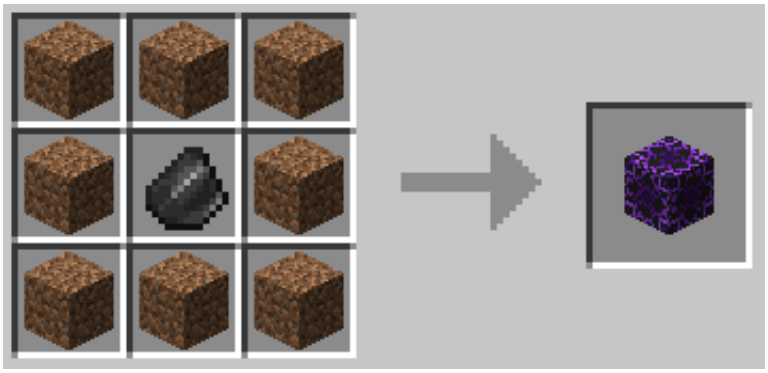
Details:

Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No (See Usage)
Flammable (Lava):	No

Obtaining

Crafting

A Fuel Block can be crafted with 8 Dirt and 1 Flint.



Usage

Fuel Blocks can be placed in furnaces, blast furnaces, or smokers to power them. They are equal to coal or charcoal (80 seconds) but 1/10th as long-lasting as coal or charcoal blocks (800 seconds).

Fuel Blocks can sustain a permanent fire, similar to netherrack, when lit with a flint and steel. They do not fire-spread.



> These blocks are best used as a fuel for fire-fueled blocks like Kilns without requiring netherrack. Or feature walls. Whichever.

Data Values