Tack [WIP]

> This feature is available in **1.20.1-1.5+** and will **NOT** be backported to any outdated versions.

Features

Community packs add NEW custom tack in-game without overriding the default variants.

- Supports in-game purchase via tokens at an EQ Shop
- Supports use on storage items such as tack racks (compatible items)
- Supports buffs on armor items, including tier-specific perks and flight

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Important - Update Changes

This update has not made any significant changes to default tack obtaining or use.

Custom tack can be purchased via the **EQ Shop Block** using craftable **coins** .

Frequently Asked Questions

This section has drop-downs for FAQs and expanded information about Community Pack Tack.

If your question is not answered here, check out General Information.

[EXPAND] FAQs

CAN COMMUNITY PACKS ADD NEW TACK SLOTS AND TYPES?
No. Creators must use the same default tack types and slots, but with some creative effort they can expand on the limited set to suit almost any need.

CAN COMMUNITY PACKS MODIFY OR REMOVE DEFAULT SWEM TACK?
No. Default tack sets are hard coded.
You can use a resource pack to retexture, rename or modify the crafting requirements of core tack items.

CAN COMMUNITY PACK TACK SUPPORT REDYING FEATURES?
No. This only works for core tack which has one type per discipline (English, Western) and all 16 color variants.

CAN THE EQ SHOP SUPPORT TOKEN PURCHASING OF CORE TACK?
No.

CAN THE EQ SHOP EXCHANGE UNWANTED TACK FOR TOKENS (REFUND)?
No.

CAN THE EQ SHOP EXCHANGE TOKENS FOR MATERIALS?
No, however 4 tokens can be uncrafted into (most of) the original items in a crafting table or player inventory.

Using A Community Pack

To install a Content Pack or **PREMADE** Community Pack, see General Information.

[EXPAND] Community Pack vs Content Pack

WHAT IS A COMMUNITY PACK?
Community Packs are folders that include all the files necessary to add NEW assets and are ready to play once installed.

WHAT IS A CONTENT PACK?
Content Packs is also a Community Pack, but usually with less content. It will merge into any Community Packs with the same name, like an 'expansion' pack or add-on.

Creating A Community Pack Tack Set

To create or modify a Content Pack or Community pack, see Creators' Corner.

Troubleshooting COMING SOON

If you experience an issue with community packs in game, please follow this troubleshooting guide.

[EXPAND] Troubleshooting Errors

COMMUNITY PACK TROUBLESHOOTING

FOLLOW EACH STEP CAREFULLY + NOTE ISSUES AS YOU GO. ONLY REQUEST HELP AFTER USING THIS!

COMING SOON

DO NOT UPLOAD PAID/PRIVATE PACKS WITH TEXTURES FROM CREATORS WITHOUT CONSENT

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