Saddle Rack

Description: A Saddle Rack is a block that can hold and display a Saddle.

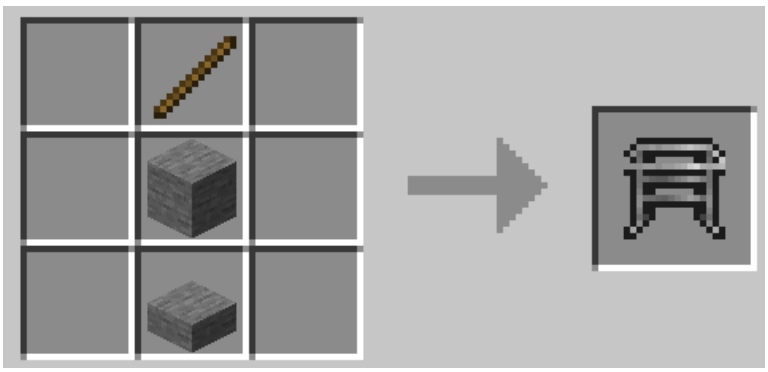
Details:

Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No
Flammable (Lava):	No

Obtaining

Crafting

Saddle Racks come in a single (white) color.
A saddle rack can be crafted with 1 Stick, 1 Stone Block and 1 Stone Slab.



Usage

Right-click a ground block with a saddle rack in hand to place a ground variant, or a vertical block to place a wall variant - placing a saddle rack above any item will display the ground variant unless the item below is removed first.

A saddle rack can hold one saddle at a time. Right-clicking an empty saddle rack with a saddle will place the item, and right-clicking again with an empty hand will remove it.

1.20 Saddle racks support placement of one saddle blanket and one girth per rack. Items can be placed and removed dynamically from each slot, depending on the target position (ie can remove a blanket without having to take the saddle too).



Shown: Wall mounted saddle racks displaying all SWEM saddle types and colors.



Shown: Wall mounted saddle racks (1.20-1.5+) displaying saddles, saddle blankets and girths.

> The saddle rack stores SWEM saddles, blankets and girths - they do not accept pasture blankets or vanilla saddles!

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
`1.20.1`	`1.6.5`	**Bug Fix:** Horse armor missing rack textures for newer or renamed variants.
`1.20.1`	`1.5.0`	**Feature:** Added slots for saddle blankets and girths on saddle racks.
`1.16.5`	`5.3.20`	**Bug Fix:** Saddles do not drop when right-clicked in creative.

Data values

swem:saddle_rack

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