Riding Boots

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Riding Boots can be worn at any tier. All items have a unique "buff" **plus** the benefits of all previous tier(s).

Riding Boots								
	Leather	**Glow**	**Copper**	**Iron**	**Gold**	**Diamond**	**Netherite**	**Amethyst**
Armor	+2	+2	+2	+2	+2	+2	+2	+8
Toughness	0	0	0	0	0	0	+1	+2
Durability	104	104	156	299	351	494	585	793
Stackable	No							

Crafting

>

Riding Boots cannot be crafted unless `obtainAmethystGear` is set to `1` (survival crafting) in the recipe config file.



Leather Riding Boots

Leather Boots `(1)`

Dried Kelp `(1)`

ONE STEP: Allows the player to walk (not jump!) up any one-block heights without using `Spacebar`.



Glow Riding Boots

Star Worm `(2)`

Leather Riding Boots `(1)`

POWER OF LIGHT: Jumping places a piece of glow string beneath you to light your way.



Copper Riding Boots

Copper Rivets `(4)`

String `(2)`

Glow Riding Boots `(1)`

PERK INFORMATION



Iron Riding Boots

Iron Rivets `(2)`

Iron Plates `(2)`

String `(2)`

Copper Riding Boots `(1)`

DESTRIER: Combined enchantment effect of *Blast Protection II, Projectile Protection II, Protection II and Thorns.*

TBC **PERK NAME:** Full resistance to harmful blocks (magma, sweet berries, cactus). TBC Wither roses (?)



Gold Riding Boots

Gold Rivets (4)

String (2)

Iron Riding Boots (1)

ENHANCED FROST WALKER: Turns water and waterlogged plants to ice, even if standing still. Toggle with MMB .



Diamond Riding Boots

Diamond Rivets (2)

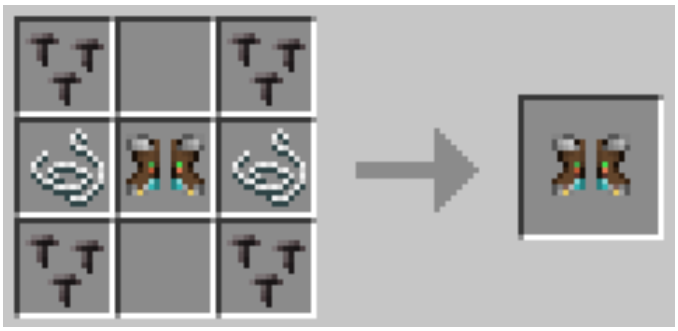
Diamond Plates (2)

String (2)

Gold Riding Boots (1)

FIRE RESISTANCE: Fire resistance allows you to stand in fire or lava by exchanging durability for fire damage immunity.

TBC **NO CROP TRAMPLE:** Farmland will not be trampled (turned to dirt) while wearing amethyst boots.



Netherite Riding Boots

Netherite Rivets (4)

String (2)

Diamond Riding Boots (1)

LIFE STEAL: PERK INFORMATION



Amethyst Riding Boots

Shining Amethyst Shard `(4)`

String `(2)`

Netherite Riding Boots `(1)`

> **SLOW FALLING:** Glide slowly down from any height. Hold `Shift` to disable (risks fall damage).

Enchanting

Riding boots can be enchanted in an enchanting table, or combined in an anvil with boot enchantments.

Repair

Amethyst leggings can be repaired using:

- Cantazarite in a Cantazarite Anvil
- Mending Enchantment

Additional

TBC Gold Tier or above boots prevent Piglins from becoming aggressive towards the player.

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

- Fire overlay effect shows even if protected by fire resistant diamond tier+ boots.
- Crop trampling effect of diamond boots not functional (if it ever was).
- `1.18.2` Netherite Riding Boots cannot be repaired with the corresponding ore.
- `1.16.5` Amethyst Armor items cannot be repaired, only replaced.

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
`1.21.1`	`1.6.12`	**Bug Fix:** Riding boots (all tiers) missing armor or toughness values.
	`1.6.10`	**Bug Fix:** Riding Boots lose enchantments on upgrade (tier).
		Bug Fix: Amethyst items cannot be enchanted.
		Bug Fix: Amethyst items do not lose durability.
	`1.6.5`	**Bug Fix:** One Step effect not working.
	`1.6.3-b3`	**Bug Fix:** Armor does not render correctly.
`1.20.1`	`1.6.6`	**Bug Fix:** Riding Boots lose enchantments on upgrade (tier).
		Bug Fix: Amethyst items cannot be enchanted.
		Bug Fix: Amethyst items do not lose durability.
	`1.6.5`	**Bug Fix:** Amethyst Riding boots cause blocks to disappear at random.
	`1.3.0`	**Bug Fix:** Constantly emits enchantment effect particles.
`1.18.2`	`1.3.0`	**Feature:** Added Netherite and Copper tier boots.
		> Item name format changed to `boots_riding_tier`. Existing items will be lost on update.

`1.0.0`	**Feature:** Riding boots (all tiers) are now immune to powdered snow. **Bug Fix:** Frost Walk toggle notification inverted (off = on).	
`1.16.5`	`0.5.3.21`	**LEGACY RECIPE** 

Data Values

swem:boots_riding_leather
swem:boots_riding_copper
swem:boots_riding_iron
swem:boots_riding_gold
swem:boots_riding_diamond
swem:boots_riding_netherite
swem:boots_riding_amethyst

Revision #34
Created 2021-05-06 21:32:09 UTC
Updated 2026-08-03 14:53:19 UTC by Delphi