

Pasture Blanket

Description: Pasture Blankets are an item that can be equipped on a tamed [SWEM Horse](#). It comes in 16 colors of Normal and Armored variants.

Obtaining

Normal

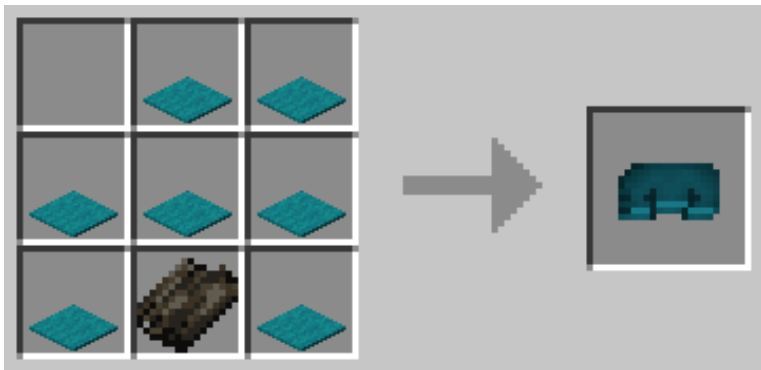
Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	Yes (16)

Obtaining

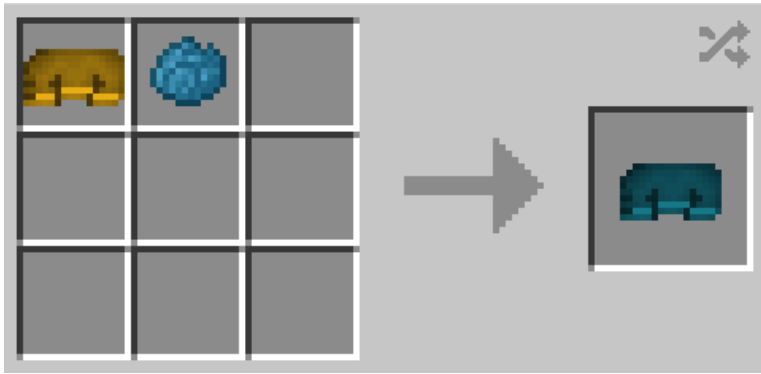
Crafting

Pasture Blankets come in 16 Minecraft colors.

A Pasture Blanket is crafted with 1 Dried Kelp and 7 Carpets of the corresponding color.



Pasture Blankets can be redyed with 1 Dye of the chosen color.



Usage

When equipped the Pasture Blanket is a purely cosmetic accessory unless upgraded to an Armored version.

Armored

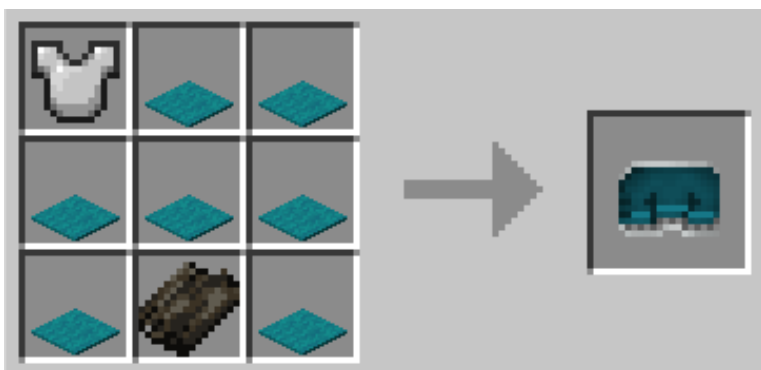
Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

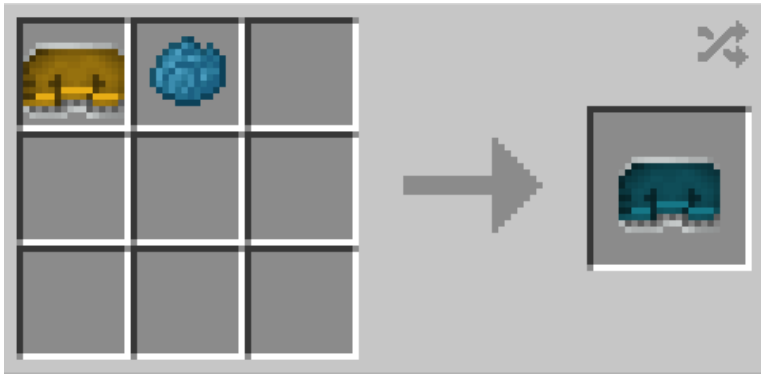
Crafting

Armored Pasture Blankets come in 16 Minecraft colors.

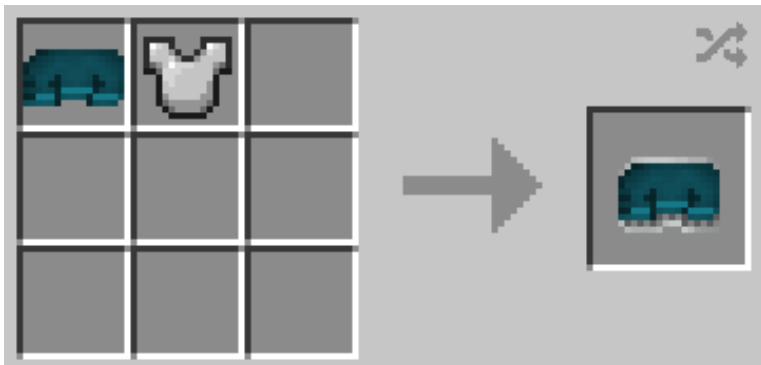
An Armored Pasture Blanket is crafted with 1 Dried Kelp, 1 Iron Chestplate and 3 Carpet of the corresponding color.



Armored Pasture Blankets can be redyed with 1 Dye of the chosen color.



Pasture Blankets (basic) can be upgraded to an Armored Pasture Blanket of the same color with 1 Iron Chestplate.



Usage

When equipped the Armored Pasture Blanket offers the same protection as [Diamond Horse Armor](#).

Faster Healing

Magic Protection: Protection against various AOE or projectile magic damage.

Enhanced Frost Walker: Makes it so water turns to ice around a horse - whether they are moving or not! Has a small AOE and will destroy waterlogged plants in their path so they never fall through holes. **Removed in 1.20.1-1.3.2**

Lava Walker: Makes it so lava turns to magma blocks around a horse - whether they are moving or not! Has a small AOE.

Fire Resistance: Horse is immune to all types of fire damage (including Lava + magma blocks).

Usage

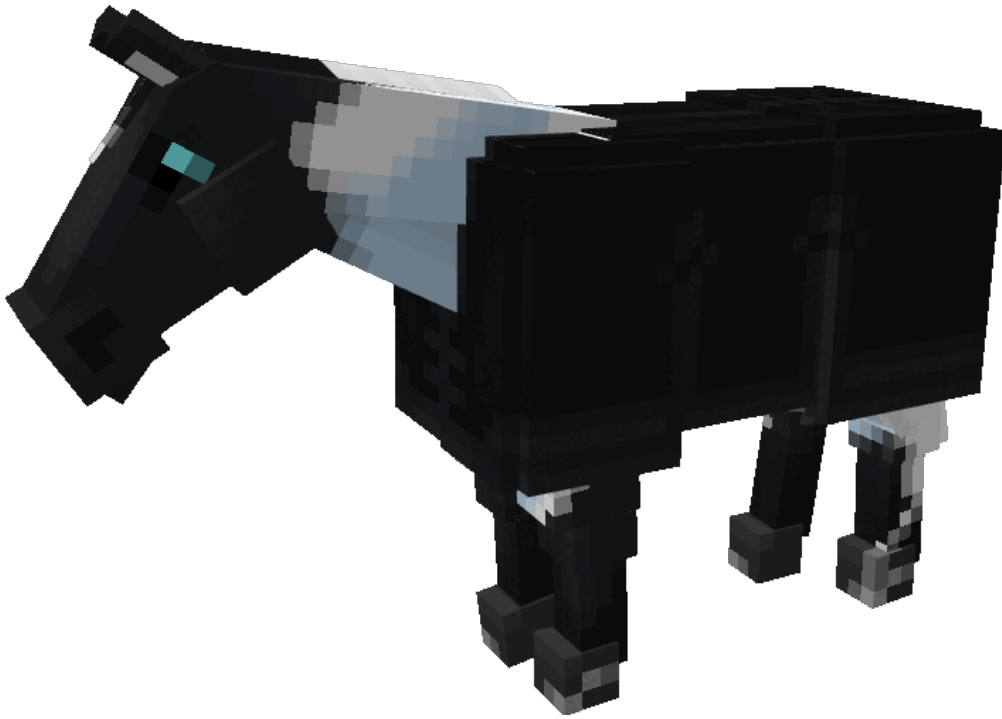
Pasture Blankets are a cosmetic item for [SWEM Horses](#). Armored Pasture Blankets are a welfare-driven (comfort) variation of Horse Armor.

Right click a tamed [SWEM Horse](#) with a pasture blanket in hand to equip it - or open the horse's GUI menu (shift + right click with an empty hand) to place the item in the designated tack spot. Pasture blankets use the same tack slot as Horse Armor, so both cannot be used at the same time. Pasture blankets cannot be equipped in addition to tack - and are not intended to be used as quarter sheets or any other kind of riding blanket.

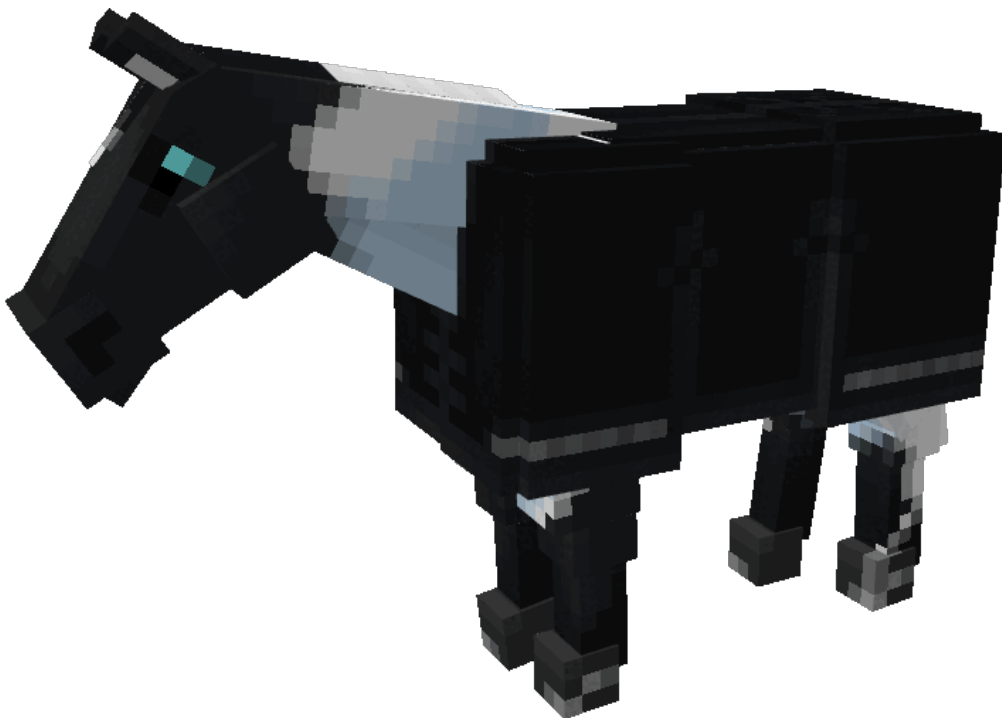
Currently, pasture blankets cannot be displayed like some other tack items (the saddle rack, bridle rack or (more appropriately) the horse armor rack).



Gallery



Shown: Pasture blanket (16) variants.



Shown: Armored Pasture blanket (16) variants.

Trivia

Prior to release, pasture blankets were a often asked for but very uncertain feature, based on the complexity of the model and the importance of doing such an important item justice. It was always hoped that artists would be able to design a 3D model instead of a simple texture overlay. Between this and development time limitations, blankets were not planned until V2.

During the SWEM Team's Queen's Cavalry streams it became apparent that pasture blankets were important in survival modpacks - particularly when emphasizing immersion and welfare standards. Complex PVE modpacks with hostile mods proved a huge challenge to vulnerable and precious pets like horses; they would often be caught in the crossfire or sustain critical damage from things that could easily be prevented with armor. Supporting survival and adventure modpacks has always been core to SWEM alongside the focus on realism and welfare, so a flaw where horses had to be constantly left tacked in heavy armor, kept indoors at all time or simply not used was not an option. AlaharranHonor (Owner) got to work designing a concept blanket from scratch that could work with SWEM horses, refining it into a finished product to be textured by Cytris and coded by Legenden.

Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[-]** Pasture Blankets cannot be 'hotswapped' like other tack pieces. **No fix planned.**
- **[-]** Horse withers (shoulder) clip through the blanket in certain animations.

Changelog

View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.20.1	1.20.1	[Bug Fix] Pasture blankets removed frost-walk (freezes natural water sources).

Data values

```
swem:pasture_blanket_white  
swem:pasture_blanket_white_armored  
swem:pasture_blanket_light_gray  
swem:pasture_blanket_light_gray_armored  
swem:pasture_blanket_gray
```

swem:pasture_blanket_gray_armored
swem:pasture_blanket_black
swem:pasture_blanket_black_armored
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swem:pasture_blanket_blue_armored
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swem:pasture_blanket_cyan_armored
swem:pasture_blanket_light_blue
swem:pasture_blanket_light_blue_armored
swem:pasture_blanket_purple
swem:pasture_blanket_purple_armored
swem:pasture_blanket_magenta
swem:pasture_blanket_magenta_armored
swem:pasture_blanket_pink
swem:pasture_blanket_pink_armored
swem:pasture_blanket_red
swem:pasture_blanket_red_armored
swem:pasture_blanket_orange
swem:pasture_blanket_orange_armored
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swem:pasture_blanket_brown
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swem:pasture_blanket_green_armored
swem:pasture_blanket_lime
swem:pasture_blanket_lime_armored

Revision #16

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