# Lead Rack

**Description:** A lead rack is a block that can be used to up to three leadropes.

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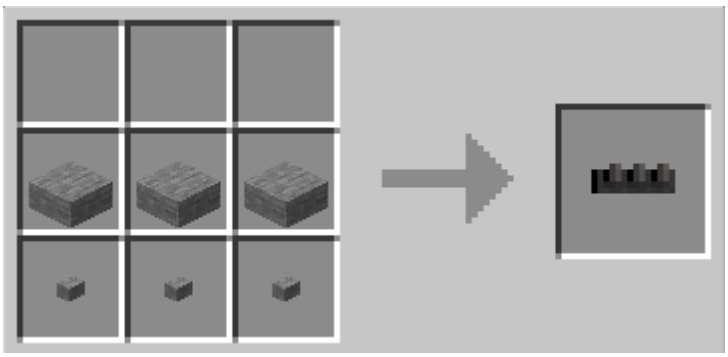
**Details:**

| | |
|---|---|
| **Renewable:** | Yes |
| **Stackable:** | Yes (64) |
| **Tool:** | Pickaxe (Any) |
| **Blast Resistance:** | N/A |
| **Hardness:** | N/A |
| **Luminant:** | No |
| **Transparent:** | No |
| **Flammable:** | No |
| **Flammable (Lava):** | No |

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## Obtaining

**Crafting**
Lead Racks come in a single (gray/black) color.
A lead rack can be crafted with 3 Stone Slabs and 3 Stone Buttons.



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# Usage

Right-click a vertical block with a lead rack in hand to place. Lead racks can be mounted on blocks, slabs, fences and wall but look best on full blocks, upside down stairs or top slabs.

A lead rack can hold one, two or three leadrope at a time and supports dynamic placement on any peg depending on where the item is clicked. Right-clicking an empty lead rack with a lead rope will place, or remove the current item if occupied. Right-clicking a stored item to remove it from that slot.

**IMAGE COMING SOON**

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# Known Issues

If you find an issue, please report it to our bugs channel on **Discord**. We ask that you look to see if your issue was reported first!

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# Changelog

**View Changes**

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

| MC Version | Release | Notes |
| --- | --- | --- |
| 1.20.1 | 1.20.1-1.5.0 | Implemented the lead rack. |

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# Data values

swem:rack_lead_3

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