

# Horse Armor

**Description:** Horse armor offers different perks that increase (and stack!) with each tier from cloth up to Amethyst. It offers significant protection from damage to [SWEM Horses](#).

Amethyst+ Horse Armor **cannot** be crafted if the [recipe config](#) is set to only creative or commands (disable crafting recipe).

## Tiers & Perks

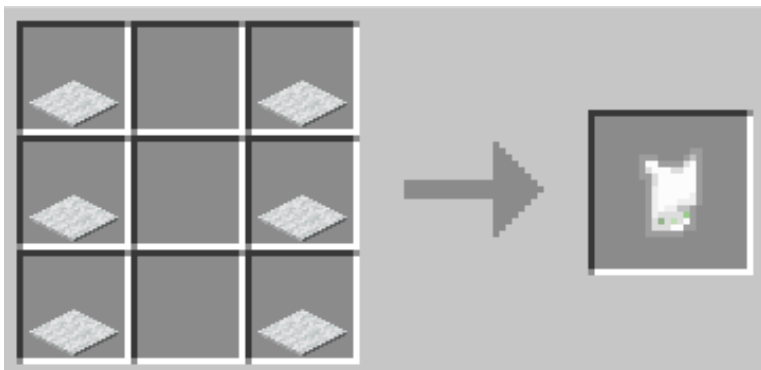
### Cloth Horse Armor

<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Cloth Horse Armor is crafted with 6 carpets (any).



## Usage

When equipped this armor grants SWEM horses a faster rate of **healing**.

## Iron Horse Armor

<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Iron Horse Armor is crafted with 4 [Iron Plates](#), 2 [Iron Rivets](#) and 1 Cloth Horse Armor.



## Usage

When equipped this armor grants SWEM horses **Magic Protection**. It also offers horses immunity to damage from dangerous plants such as cactus and sweet berries.

**Magic Protection:** Protection against various AOE or projectile magic damage.

## Gold Horse Armor

<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Gold Horse Armor is crafted with 6 [Gold Rivets](#) and 1 Iron Horse Armor.



## Usage

When equipped this armor grants SWEM horses **Enhanced Frost Walk**.

**Enhanced Frost Walker:** Makes it so water turns to ice around a horse - whether they are moving or not! Has a small AOE and will destroy waterlogged plants in their path so they never fall through holes.

## Diamond Horse Armor

<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Diamond Horse Armor is crafted with 4 [Diamond Plates](#), 2 [Diamond Rivets](#) and 1 Gold Horse Armor.



## Usage

When equipped this armor grants SWEM horses **Lava Walk** and **Fire Resistance**.

**Lava Walker:** Makes it so lava turns to magma blocks around a horse - whether they are moving or not! Has a small AOE.

**Fire Resistance:** Horse is immune to all types of fire damage (including Lava + magma blocks).

## Amethyst Horse Armor

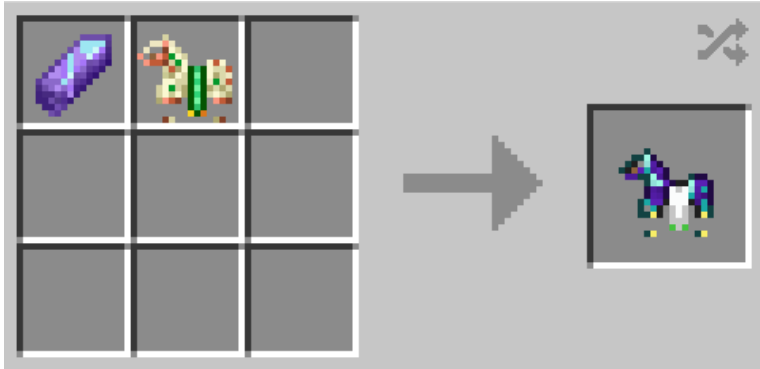
<b>Rarity color:</b>	Common
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Diamond Horse Armor is crafted with 8 [Shining Amethyst Shards](#) and 1 Diamond Horse Armor.

Alternatively, use any other Amethyst tier armor variants with 1 [Shining Amethyst Shards](#).



## Usage

When equipped this armor grants SWEM horses wings, which allow **Flight** (COMING SOON).

**Flight:** Flight is not in a stable state as of V1 release and will be incorporated into the mod at a later date.

## Special Variant Armors

### USA Horse Armor

<b>Rarity color:</b>	Special
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

## Crafting

USA Horse Armor is crafted with 2 Fireworks, 1 Steak, 1 Crossbow, 1 Paper, 1 Red Wool, 1 White Wool, 1 Blue Wool and 1 Amethyst Horse Armor.



## Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

## Trivia

The USA Horse Armor was added as a patriotic salute to the AlaharranHonor's (Owner) love of all things American and was intended as a cool addition for 4th July.

Can you guess what the recipe parts represent?

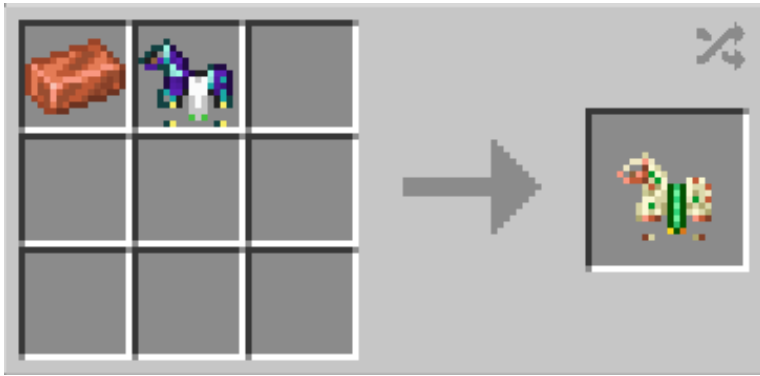
## Copper Horse Armor

<b>Rarity color:</b>	Special
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Copper Horse Armor is crafted with 1 Gold Ingot and 1 of any max-tier Horse Armor (Amethyst, Emerald, Netherite)



## Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

## Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

The Gold Armor was designed by Redzeal, complete with complex filigree dragonfly-style wings, and was inspired by their love of the Desert biome.

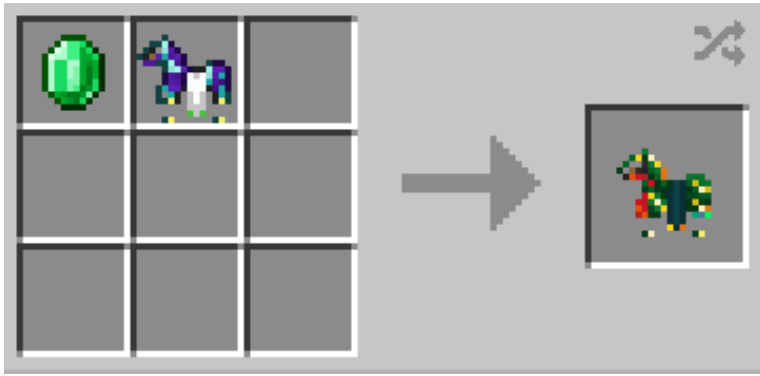
## Emerald Horse Armor

<b>Rarity color:</b>	Special
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Emerald Horse Armor is crafted with 1 Emerald and 1 of any max-tier Horse Armor (Amethyst, Copper, Netherite)



## Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

## Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

The Emerald horse armor was inspired by Elven-style aesthetics in the deep green and gold, but also with the bright red chest and feathered wings of a Ruby-throated Hummingbird.

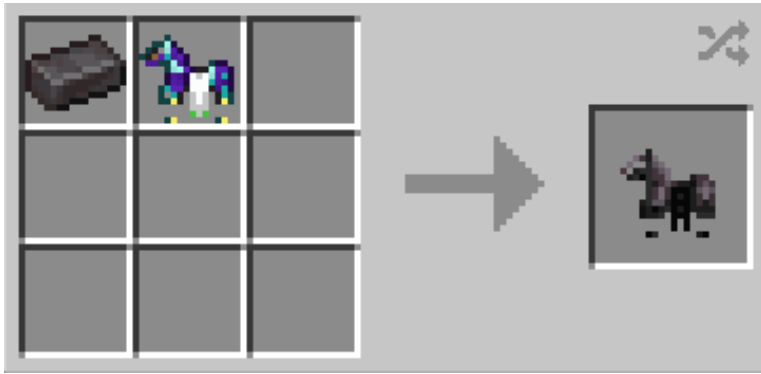
## Netherite Horse Armor

<b>Rarity color:</b>	Special
<b>Durability:</b>	None
<b>Renewable:</b>	Yes
<b>Stackable:</b>	No

## Obtaining

### Crafting

Netherite Horse Armor is crafted 1 Emerald and 1 of any max-tier Horse Armor (Amethyst, Copper, Emerald)



## Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

## Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

The Netherite horse armor was designed with dragon style wings and a dark/gothic palate - in contrast to normal bright variants of tack and items.

## Usage

Armors are a final addition to a **full** Adventure Armor tack set (Bridle, Saddle, Blanket, Girth, Breastcollar and Leg Wraps). It is placed in a slot that is also used by [Pasture Blankets](#) - both items cannot be used at once.

Right click a fully (adventure) tacked horse with armor in-hand to equip it. Alternately, Shift + Right click a tamed [SWEM Horse](#) to open the horse GUI and place the horse armor in the armor slot.

Tack-equip order: [Bridle](#) > [Blanket](#) > [Saddle](#) > [Girth Strap](#). Optional: [Breast collar](#), [Leg Wraps](#), [Horse Armor](#), [Saddle Bag](#)

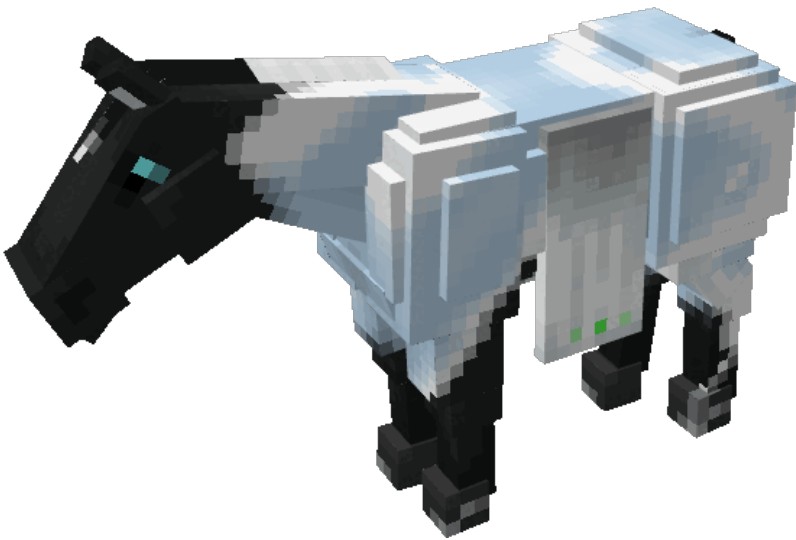
## Wings

In [Client Configs](#), players can alter the opacity at which they view wings when equipped. You can also toggle their visibility in game with full stop / period keybind - which can be remapped if

necessary.

In V1, flight will not be enabled on initial release. The feature is unstable and requires more development and testing.

## Gallery



Shown: Cloth, Iron, Gold, Diamond, Amethyst, Emerald, Copper, Netherite and USA variants.

## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!



- [-] Horse Armor leather instead of Refined Leather. [Bug Report](#)
- [-] Armor cannot be 'hotswapped' like other tack pieces. **No fix planned.**
- [-] Amethyst tier slow-fall like effect causes floating down height-decreasing terrain. **Fixed in 1.20.**

- [~] Frost or magma walk with lag or at higher gaits may not keep up to current position, dropping horse/rider in.

## Changelog

### View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.20.1	1.20.1-1.4.0	<b>[Bug Fix]</b> Right-clicking a horse wearing armor already doesn't consume item.
	1.20.1-1.3.0	<b>[Bug Fix]</b> Horses no longer float (slow fall) down 1B terrain declines.
1.18.2	1.18.2-1.3.0	Updated naming scheme from type_horse_armor to horse_armor_type - existing items of this type will be lost from saves.
	1.18.2-1.0.0	Amethyst Horse Armor uses new <a href="#">Shining Amethyst Shards</a> .  Cloth Horse Armor accepts any item with a minecraft:carpet tag (including modded carpets).  Copper Horse Armor recipe changed from 1 Gold Ingot to 1 Copper Ingot.
1.16.5	1.16.5-0.5.3.21	<p><b>[Deprecated Recipes]</b></p>  

## Data values

```
swem:horse_armor_cloth  
swem:horse_armor_iron  
swem:horse_armor_gold  
swem:horse_armor_diamond  
swem:horse_armor_amethyst  
swem:horse_armor_amethyst_copper  
swem:horse_armor_amethyst_emerald  
swem:horse_armor_amethyst_netherite  
swem:horse_armor_amethyst_usa
```

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