Horse Armor

Description: Horse armor offers different perks that increase (and stack!) with each tier from cloth up to Amethyst. It offers significant protection from damage to SWEM Horses.

> Amethyst+ Horse Armor **cannot** be crafted if the recipe config is set to only creative or commands (disable crafting recipe).

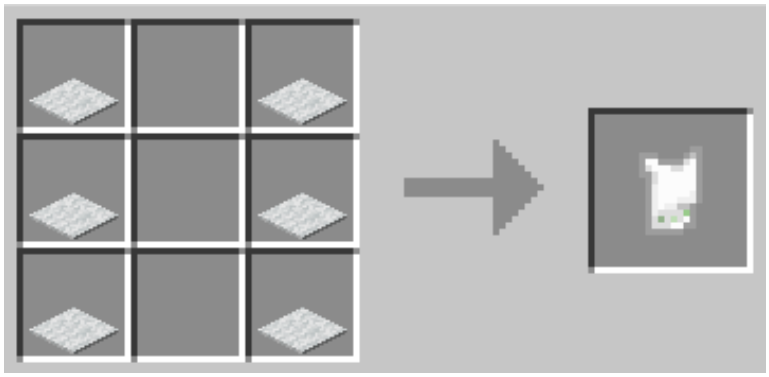
Tiers & Perks

Cloth Horse Armor

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting
Cloth Horse Armor is crafted with 6 carpets (any).



Usage

When equipped this armor grants SWEM horses a faster rate of **healing**.

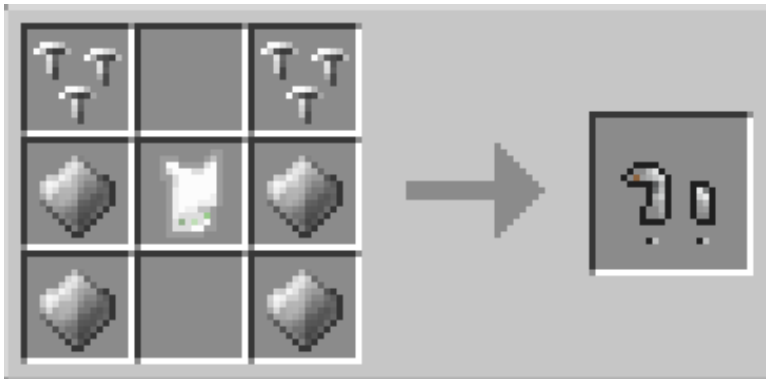
Iron Horse Armor

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting

Iron Horse Armor is crafted with 4 Iron Plates, 2 Iron Rivets and 1 Cloth Horse Armor.



Usage

When equipped this armor grants SWEM horses **Magic Protection.** It also offers horses immunity to damage from dangerous plants such as cactus and sweet berries.

> **Magic Protection:** Protection against various AOE or projectile magic damage.

Gold Horse Armor

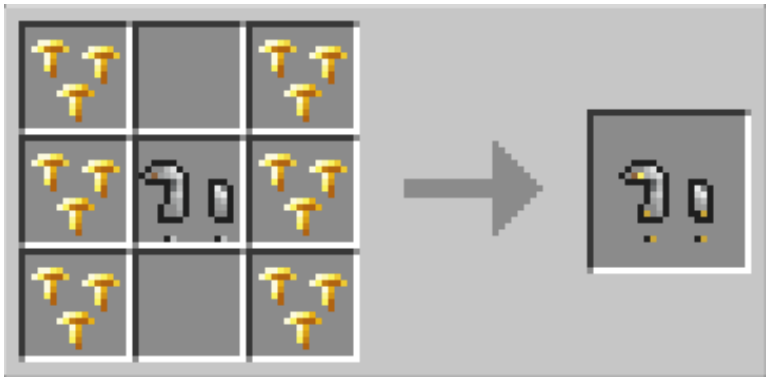
Rarity color:	Common
Durability:	None

Renewable:	Yes
Stackable:	No

Obtaining

Crafting

Gold Horse Armor is crafted with 6 Gold Rivets and 1 Iron Horse Armor.



Usage

When equipped this armor grants SWEM horses **Enhanced Frost Walk.**

> **Enhanced Frost Walker**: Makes it so water turns to ice around a horse - whether they are moving or not! Has a small AOE and will destroy waterlogged plants in their path so they never fall through holes.

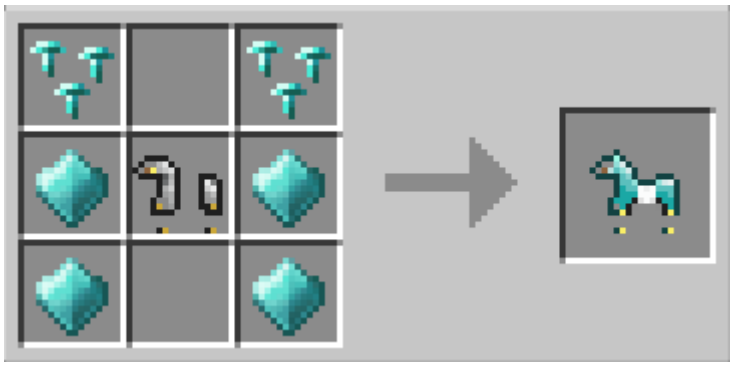
Diamond Horse Armor

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting

Diamond Horse Armor is crafted with 4 Diamond Plates, 2 Diamond Rivets and 1 Gold Horse Armor.



Usage

When equipped this armor grants SWEM horses **Lava Walk** and **Fire Resistance.**

> **Lava Walker**: Makes it so lava turns to magma blocks around a horse - whether they are moving or not! Has a small AOE.

> **Fire Resistance:** Horse is immune to all types of fire damage (including Lava + magma blocks).

Amethyst Horse Armor

Rarity color:	Common
Durability:	None
Renewable:	Yes
Stackable:	No

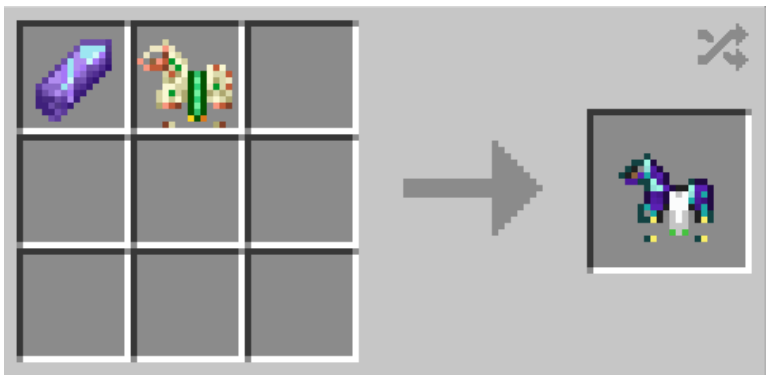
Obtaining

Crafting

Diamond Horse Armor is crafted with 8 Shining Amethyst Shards and 1 Diamond Horse Armor.

Alternatively, use any other Amethyst tier armor variants with 1 Shining Amethyst Shards.





Usage

When equipped this armor grants SWEM horses wings, which allow **Flight** (COMING SOON).

> **Flight:** Flight is not in a stable state as of V1 release and will be incorporated into the mod at a later date.

Special Variant Armors

USA Horse Armor

Rarity color:	Special
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting
USA Horse Armor is crafted with 2 Fireworks, 1 Steak, 1 Crossbow, 1 Paper, 1 Red Wool, 1 White Wool, 1 Blue Wool and 1 Amethyst Horse Armor.



Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

Trivia

The USA Horse Armor was added as a patriotic salute to the AlaharranHonor's (Owner) love of all things American and was intended as a cool addition for 4th July.

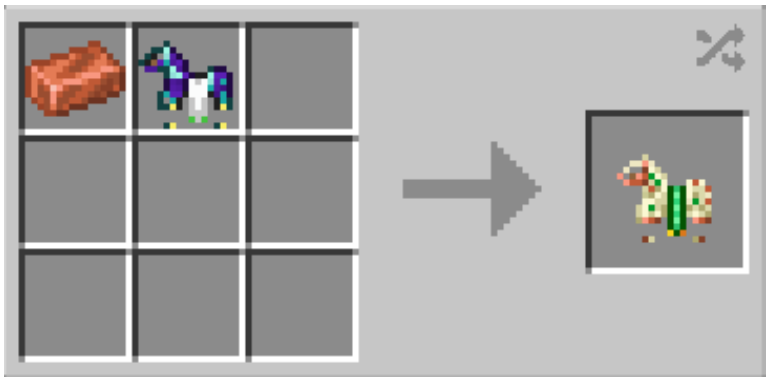
Can you guess what the recipe parts represent?

Copper Horse Armor

Rarity color:	Special
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting
Copper Horse Armor is crafted with 1 Gold Ingot and 1 of any max-tier Horse Armor (Amethyst, Emerald, Netherite)



Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

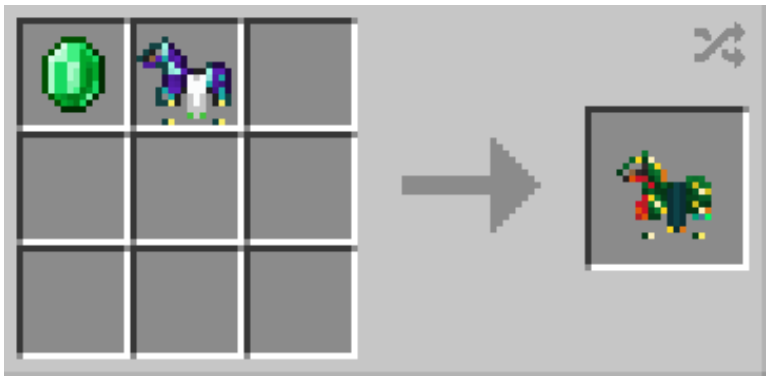
The Gold Armor was designed by Redzeal, complete with complex filigree dragonfly-style wings, and was inspired by their love of the Desert biome.

Emerald Horse Armor

Rarity color:	Special
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting
Emerald Horse Armor is crafted with 1 Emerald and 1 of any max-tier Horse Armor (Amethyst, Copper, Netherite)



Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

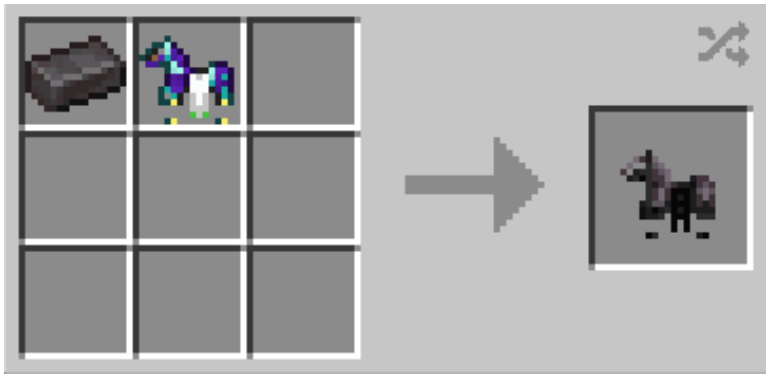
The Emerald horse armor was inspired by Elven-style aesthetics in the deep green and gold, but also with the bright red chest and feathered wings of a Ruby-throated Hummingbird.

Netherite Horse Armor

Rarity color:	Special
Durability:	None
Renewable:	Yes
Stackable:	No

Obtaining

Crafting
Netherite Horse Armor is crafted 1 Emerald and 1 of any max-tier Horse Armor (Amethyst, Copper, Emerald)



Usage

When equipped this armor grants all the same perks as Amethyst Horse Armor.

Trivia

3 new armor variants (+ USA, prepared much earlier) were incorporated as a late addition to the mod before V1 release. The concept of multiple armor variants were included in response to community expressed desire for more options, to incorporate other ores and as an added bonus to the Queens Cavalry streams where Lace, Hannah, Riley and Red could have their own variant.

The Netherite horse armor was designed with dragon style wings and a dark/gothic palate - in contrast to normal bright variants of tack and items.

Usage

Armors are a final addition to a **full** Adventure Armor tack set (Bridle, Saddle, Blanket, Girth, Breastcollar and Leg Wraps). It is placed in a slot that is also used by Pasture Blankets - both items cannot be used at once.

Right click a fully (adventure) tacked horse with armor in-hand to equip it. Alternately, Shift + Right click a tamed SWEM Horse to open the horse GUI and place the horse armor in the armor slot.

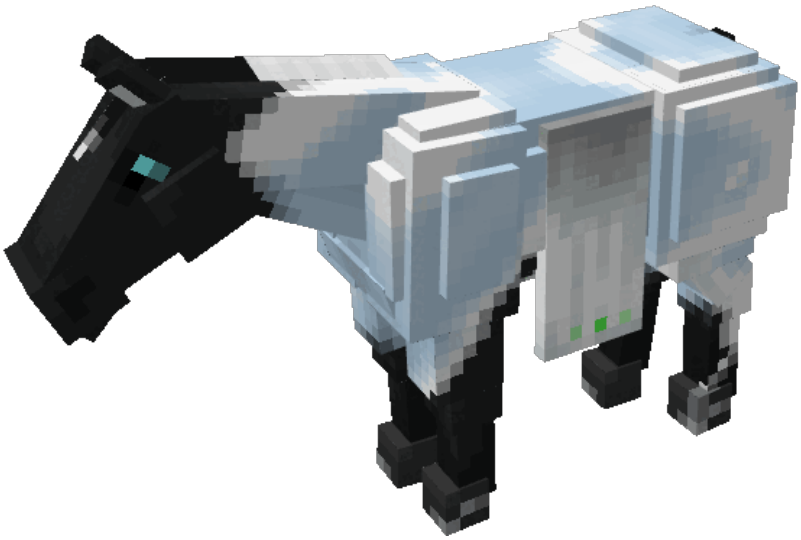
> Tack-equip order: Bridle > Blanket > Saddle > Girth Strap. Optional: Breast collar, Leg Wraps, Horse Armor, Saddle Bag

Wings

In Client Configs, players can alter the opacity at which they view wings when equipped. You can also toggle their visibility in game with full stop / period keybind - which can be remapped if necessary.

> In V1, flight will not be enabled on initial release. The feature is unstable and requires more development and testing.

Gallery



Shown: Cloth, Iron, Gold, Diamond, Amethyst, Emerald, Copper, Netherite and USA variants.

Known Issues

If you find an issue, please report it to our bugs channel on **Discord**. We ask that you look to see if your issue was reported first!

- `1.6.11` Tack unrenders (invisible) on reloading the game or chunks. **Bug Report**

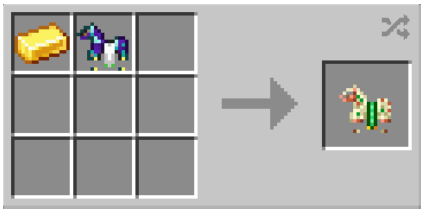
- Horse Armor uses leather instead of Refined Leather. **Bug Report**
- Horse Armor cannot be 'hotswapped' like other tack pieces.
- Horses may fall into water or lava when chunkloading (or moving fast) if frost/magma walk lags.

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
`1.21.1`	`1.6.11`	**Bug Fix:** Lava and frost walk lags while chunkloading (possible fix, or reduced occurrence).
		Bug Fix: Netherite Horse Armor missing crafting recipe.
	`1.6.10`	**Bug Fix:** Horse Armor leather instead of Refined Leather (or both).
`1.20.1`	`1.4.0`	**Bug Fix:** Right-clicking a horse wearing armor consumes item.
	`1.3.0`	**Bug Fix:** Horses float (slow fall) down 1B terrain declines.
`1.18.2`	`1.3.0`	Updated naming scheme from type_horse_armor to horse_armor_type - existing items of this type will be lost from saves.
	`1.0.0`	Amethyst Horse Armor uses new Shining Amethyst Shards.
		Cloth Horse Armor accepts any item with a minecraft:carpet tag (including modded carpets).
		Copper Horse Armor recipe changed from 1 Gold Ingot to 1 Copper Ingot.

`1.16.5`	`0.5.3.21`	**[Deprecated Recipes]**  

Data values

swem:horse_armor_cloth
swem:horse_armor_iron
swem:horse_armor_gold
swem:horse_armor_diamond
swem:horse_armor_amethyst
swem:horse_armor_amethyst_copper
swem:horse_armor_amethyst_emerald
swem:horse_armor_amethyst_netherite
swem:horse_armor_amethyst_usa

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