

# Half Barrels

**Description:** A half barrel is a block that can hold water for [Horses](#) to drink.

## Details:

<b>Renewable:</b>	Yes
<b>Stackable:</b>	Yes (64)
<b>Tool:</b>	Pickaxe (Any)
<b>Blast Resistance:</b>	N/A
<b>Hardness:</b>	N/A
<b>Luminant:</b>	No
<b>Transparent:</b>	No
<b>Flammable:</b>	No
<b>Flammable (Lava):</b>	No

## Obtaining

Half Barrels come in 16 Minecraft colors.

A Half Barrel is crafted by right-clicking a Barrel or [Western Barrel](#) with Shears.

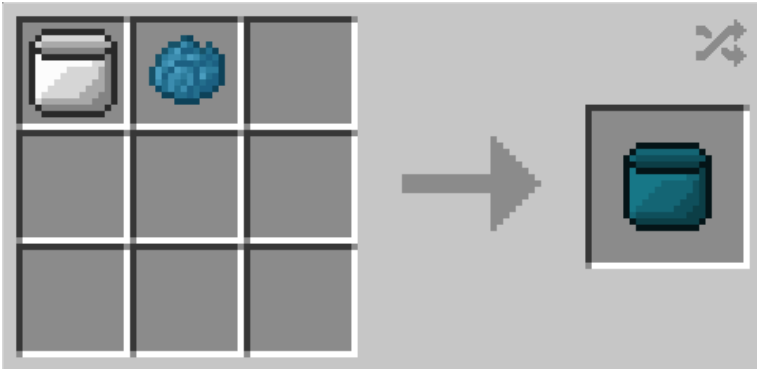


Shear a Western Barrel (2 x White Half Barrels)



Shear a Barrel (2 x Brown Half Barrels)

A Half Barrel can be redyed with 1 Dye of the chosen color.



## Usage

### Placement

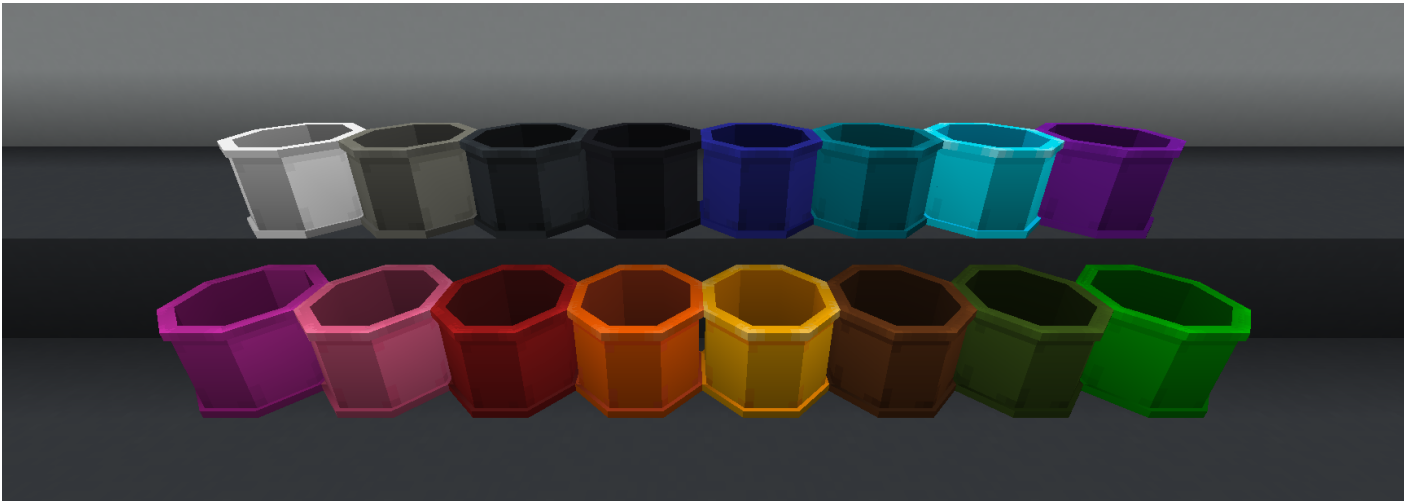
Right-click a block with a half barrel in hand to place it on the ground. Unlike [troughs](#), half barrels do not connect to adjacent water items. Half Barrels can hold 3 buckets of water and are ideal for horse stalls. If a larger container is needed for use by multiple horses, [troughs](#) can hold up to 4-16 buckets of water.

### Filling & Use

Water troughs can hold four buckets of water per individual troughs. When filled the water level will gradually rise until it is near the brim, at which point the barrel contains the maximum amount of water.

- Right-click a half barrel with a water bucket to add it to the trough
- Right-click a [spigot](#) placed above a half barrel
- Rain will slowly fill an uncovered half barrel over time

[Horses](#) will drink from accessible half barrels and [troughs](#) when thirsty. They consume 1 bucket per use but may take multiple drinks in a short space of time, quickly depleting the contents. As they drink, the water levels will visibly decrease to reflect the current volume.



**Shown:** All 16 color variants of half barrels.

## Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

- **[~]** When there is a block or spigot above the half-barrel, it occasionally does not show the water level. It is still functional, and removing any blocks above usually corrects the render issue.

## Changelog

### View Changes

This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.2.3	Half barrels gradually fill up when raining.

## Data values

swem:half\_barrel\_white  
swem:half\_barrel\_light\_gray

swem:half\_barrel\_gray  
swem:half\_barrel\_black  
swem:half\_barrel\_blue  
swem:half\_barrel\_cyan  
swem:half\_barrel\_light\_blue  
swem:half\_barrel\_purple  
swem:half\_barrel\_magenta  
swem:half\_barrel\_pink  
swem:half\_barrel\_red  
swem:half\_barrel\_orange  
swem:half\_barrel\_yellow  
swem:half\_barrel\_brown  
swem:half\_barrel\_green  
swem:half\_barrel\_lime

---

Revision #27

Created 2021-12-12 05:35:12 UTC

Updated 2026-05-07 12:08:05 UTC by Delphi