Grate

Description: Grates are a block that can be used for decoration, similar to vanilla trapdoors but in a semi-transparent black (metal) version.

Details:

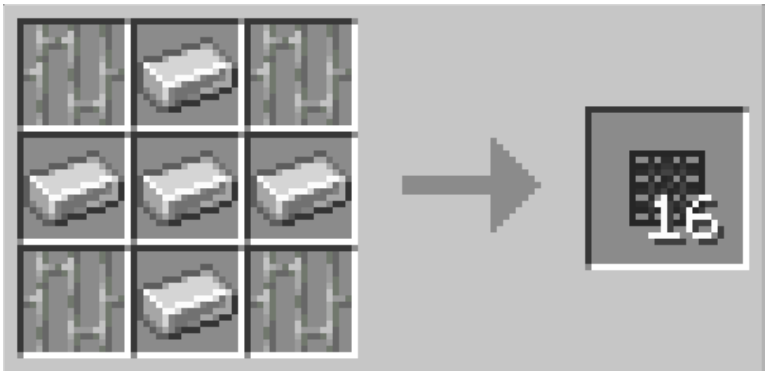
Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	N/A
Transparent:	Yes
Flammable:	No
Flammable (Lava):	No

Obtaining

Crafting

Grates comes in one (black) color.

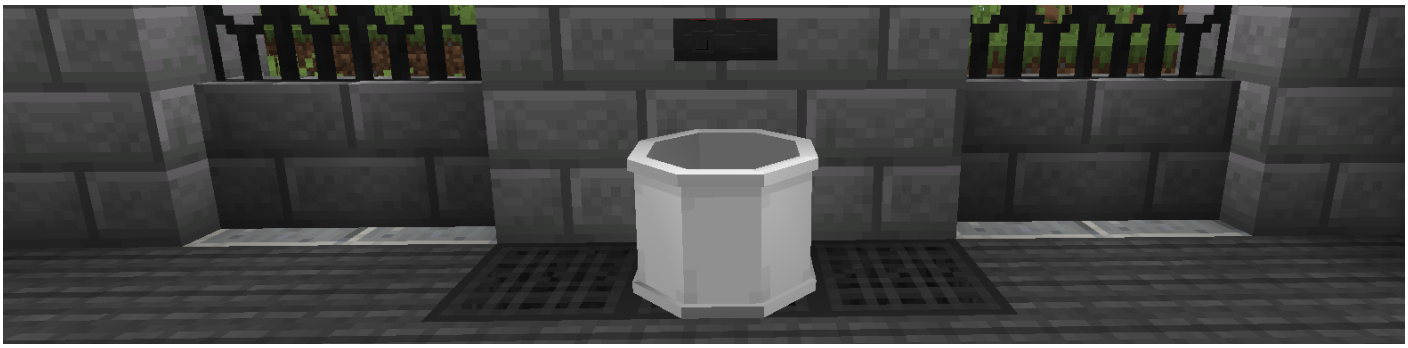
16 Grates can be crafted with 5 Iron Ingots and 4 bars (vanilla or friendly).



Usage

Grates function the same as a vanilla trapdoor, they can be right-click placed at the top or bottom of a block space, opened or closed and waterlogged. Grates can be used for many stable decoration and RRP purposes, we suggest:

- Drains in wash stalls and stalls
- Concealed access to hidden water sources



Shown: A half-barrel and spigot over a row of drain grates.

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.20.1	1.20.1-1.3.2	**[Bug Fix]** Grates flip like trapdoors (1.20.1 port issue).
1.18.2	1.18.2-1.2.1	Grates now yield 16 instead of 8.

Data Values

swem:metal_grate

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