Friendly Bars

Description: Friendly Bars are a block that can be used for decoration, similar to vanilla iron bars.

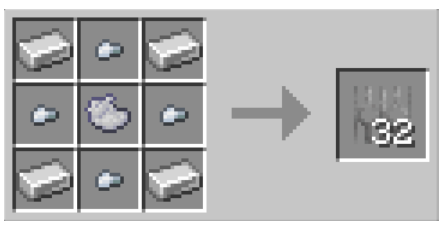
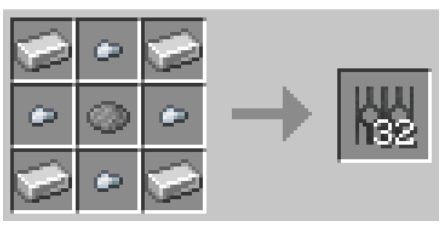
Details:

Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	Yes
Flammable:	No
Flammable (Lava):	No

Obtaining

Crafting

Friendly bars come in 3 colors; light (light gray), medium (gray) and dark (black).
32 friendly bars can be crafted with 4 Iron Ingots, 4 Iron Nuggets and 1 Dye of the chosen color, as shown below. Light friendly bars can use either white or light gray dye.

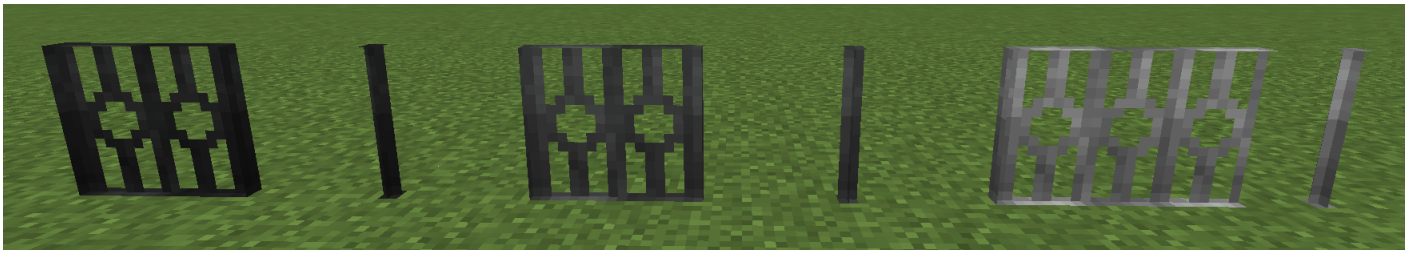
Light	Medium	Dark
		

Usage

Friendly bars are primarily for decoration and provide a fun and less prison-y look to bars compared to vanilla versions. They can be used in many ways to decorate your stable or other types of builds. We suggest:

- As safe alternatives to glass for allowing light and ventilation into your stalls
- Combined with walls or blocks to make unique fence variations for your property, pastures or arenas

Placement
Like vanilla bars, the shape of friendly bars depends on the blocks surrounding them. If no blocks are adjacent to them, they will have a slender appearance as there is nothing for them to connect to. Friendly bars will connect to full blocks and wall blocks, but do not connect to fences or partial blocks (stairs, slabs) without the use of a debug stick in creative.



Shown: Combined friendly bars versus single friendly bars.

Known Issues

If you find an issue, please report it to our bugs channel on **Discord**. We ask that you look to see if your issue was reported first!

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.0.0	Friendly bars now yield 32 instead of 16 items.

Data values

swem:light_friendly_bars
swem:medium_friendly_bars
swem:dark_friendly_bars

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