

Cone

Description: A cone is a decorative block and wearable item.

Details:

| | |
|--------------------------|---------------|
| Renewable: | Yes |
| Stackable: | Yes (64) |
| Tool: | Pickaxe (Any) |
| Blast Resistance: | N/A |
| Hardness: | N/A |
| Luminant: | No |
| Transparent: | No |
| Flammable: | No |
| Flammable (Lava): | No |

Obtaining

Crafting

Cones come in all 16 base Minecraft colors.

Four cones can be crafted with 3 Dried Kelp and 1 Dye of the chosen color.

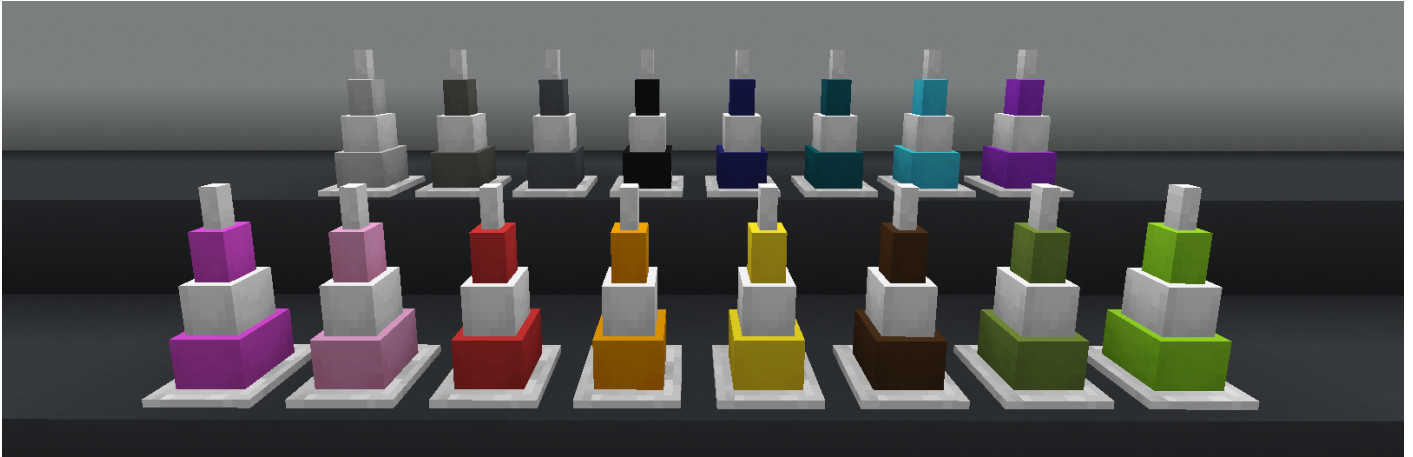


Usage

Cones are primarily for decoration. Right-click the ground with a cone in hand to place it. Cones are only 1 block wide but 2 blocks tall. Cones can be used for many stable decoration and RRP purposes, we suggest:

- To create obstacles in your arenas or courses (weave or pass-through elements)
- To indicate essential obstacles in a course (must go around cone, or must complete element)
- To indicate difficulty in obstacles, or different routes
- To indicate areas of access (ie red cone = no access to a pasture)

Additionally, a cone can be worn upon the player's head when placed in the helmet spot.



Shown: All 16 color variants of cones.

Known Issues

If you find an issue, please report it to our bugs channel on [Discord](#). We ask that you look to see if your issue was reported first!

Data values

```
swem:white_cone
swem:light_gray_cone
swem:gray_cone
swem:black_cone
swem:blue_cone
swem:cyan_cone
swem:light_blue_cone
swem:purple_cone
swem:magenta_cone
swem:pink_cone
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swem:red_cone
swem:orange_cone
swem:yellow_cone
swem:brown_cone
swem:green_cone
swem:lime_cone

Revision #9

Created 2021-05-06 21:29:15 UTC

Updated 2023-07-11 03:32:47 UTC by Delphi