Alight (Magic)

All of the magic in the mod!

- Shining Amethyst
- Cantazarite
- Cantazarite Block
- Cantazarite Dye
- Cantazarite Potion
- XP Potions
- Shrimp
- SECRET #1
- SECRET #2

Shining Amethyst

Description: A Shining Amethyst Shard is an item acquired from Shining Amethyst Clusters, and is used in crafting.

Details:

Clusters	
Renewable:	Yes
Stackable:	N/A
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No
Flammable (Lava):	No

Item	
Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

Obtaining

Natural Generation

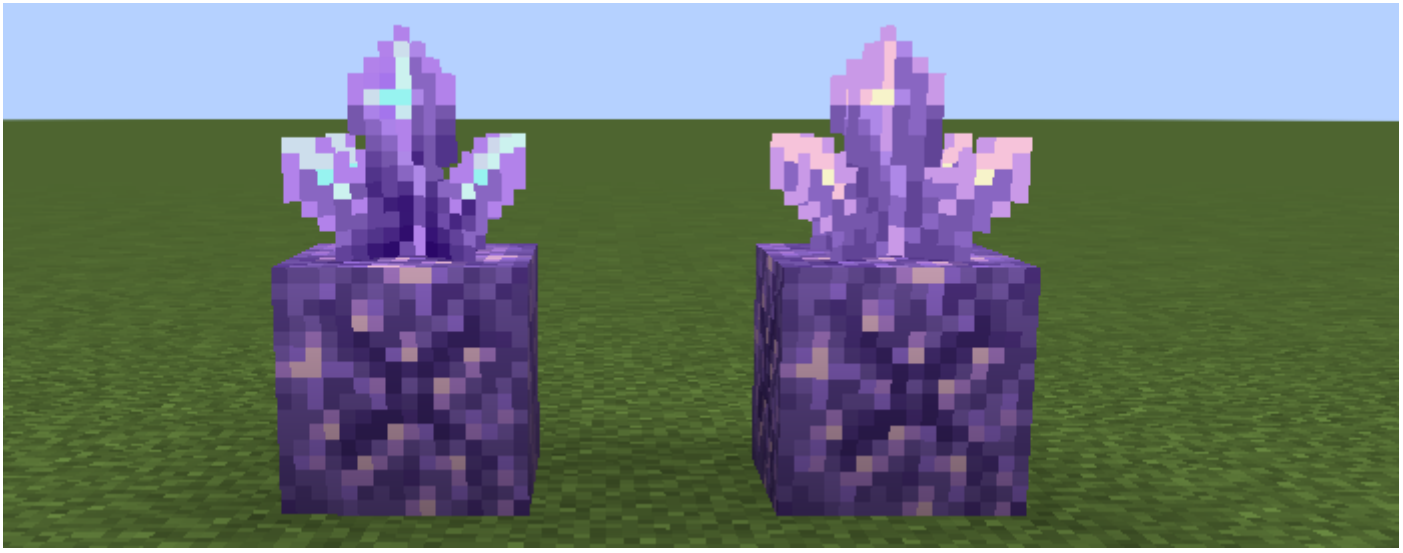
Shining Amethyst Clusters can be found in naturally spawning Amethyst Geodes between y-levels -58 and 30. These clusters grow on Budding Amethyst and have a small (25%) chance of becoming a Shining Amethyst variant in the final growth stage. These variants can be distinguished from the more common Amethyst shards by the blue-ish streaks on the clusters. The percentage of Shining Amethyst to Minecraft Amethyst clusters can be adjusted in common configs.

This method of obtaining means they can become a slowly renewable resource over time provided the budding amethyst blocks are not broken. Amethysts, including Shining Amethyst, clusters gradually regrow provided the player is within 128 blocks of the budding amethyst.

> Budding Amethyst cannot be broken with silk touch, meaning the player must return to a geode to create new clusters.

Mining
Shining Amethyst Shards can be obtained from clusters by breaking it with any tool. Non-pickaxe tools (including no tool) drop around 2 shards, Pickaxes will drop 4, or more with the Fortune enchantment (Fortune III drops between 4-12 on average).

Shining Amethyst shards does not have a unique growth stage like Minecraft Amethyst crystals and instead becomes a Shining Amethyst cluster in the fourth and final growth stage - therefore they have no small, medium or large bud that can be acquired using silk touch.



Shown: Shining Amethyst Shards (Left) next to a normal Amethyst Cluster.

Usage

Crafting ingredient
Shining Amethyst Shards are used in the crafting of:

- Amethyst Weapons: Amethyst Swords, Scythes, Shields, Bows
- Amethyst Tools:
- Player Armor: Amethyst Helmet, Amethyst Chestplate, Amethyst Leggings, Riding Boots (Amethyst tier)
- Horse Armor: Horse Armor
- Miscellaneous: Trackers, Horse Whistles

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

- **[-]** Shining Amethyst clusters cannot be obtained creatively (via commands or block picking) or survival using Silk touch.

Changelog

View Changes

> This is not a complete list of version changes / fixes. It is a changelog of relevant wiki-related version information.

MC Version	Release	Notes
1.18.2	1.18.2-1.3.0	Shining Amethyst Shards are used in crafting Amethyst-tier Tools.
	1.18.2-1.2.5	Shining Amethysts now drop Amethyst buds when broken with a silk touch pick.
	1.18.2-1.0.0	Amethyst (item) removed and replaced with Shining Amethyst Shards, which spawn as a percentage chance from Budding Amethyst in geodes.
1.16.2	1.16.2-5.3.21	Amethyst Ore spawns naturally within normal diamond parameters. Amethysts can be obtained by breaking Amethyst Ore with a pickaxe that is iron or higher. Each amethyst ore block drops one amethyst.

Data values

swem:shining_amethyst_shard

Cantazarite

Description: Cantazarite is a naturally generating ore - the drops can be used in crafting and smelting.

Details:

Ore (Block)	
Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Stone+)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No
Flammable (Lava):	No

Item	
Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	None

Obtaining

> Custom SWEM ore generation height is a configurable value in common configs.

> Cantazarite Ore cannot be mined by gold pickaxes to remain consistent with Minecraft - gold cannot mine above coal.

Natural Generation (Ore)

Cantazarite Ore spawns naturally throughout the world - by default it can be found around y-levels **0-30**

Mining

In order to pick up the ore without breaking it, it must be mined using a pickaxe with the silk touch enchantment. Without silk touch, mining a block of Cantazarite Ore with a stone-tier or higher pickaxe will yield Cantazarite - each block will drop up to a maximum of nine 'shard' shaped Cantazarite, usually yielding a minimum of 6. These values are increased with the Fortune enchantment. When mining Cantazarite ore, a small amount of XP orbs are released, similar to mining coal, lapis lazuli, Redstone, diamond, emerald, nether quartz, and nether gold.



Shown: Cantazarite Ore next to Cantazarite (mined item).

Usage

Smelting

Cantazarite can be smelted in a furnace into Cantazarite Dye, a component in Cantazarite Potions or for use as an orange-dye substitute.

Crafting ingredient

Cantazarite is a component in crafting the Cantazarite Anvil, Cantazarite Block, or in an alternative recipe for Blaze Rods.



Healing

Cantazarite heals damage (durability) in Amethyst tier armor, tools and weapons when combined together in a Cantazarite Anvil.

Known Issues

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- **[-]** Cantazarite Ore does not have a deepslate variant in 1.18+

Changelog

View Changes

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MC Version	Release	Notes
`1.21.1`	`1.6.5`	**Bug Fix:** Cantazarite ore does not drop cantazarite (item).

Data values

swem:cantazarite
swem:cantazarite_ore

Cantazarite Block

Description: A block of Cantazarite is a compacted ore block equivalent to nine Cantazarite.

Details:

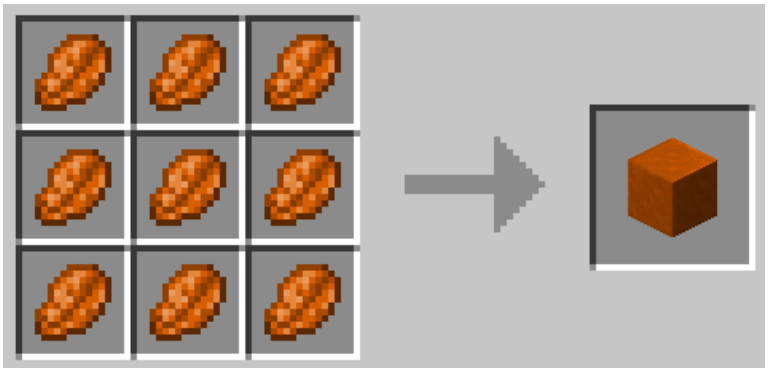
Renewable:	Yes
Stackable:	Yes (64)
Tool:	Pickaxe (Any)
Blast Resistance:	N/A
Hardness:	N/A
Luminant:	No
Transparent:	No
Flammable:	No
Flammable (Lava):	No

Obtaining

Crafting

Cantazarite Blocks come in a single (orange) color.

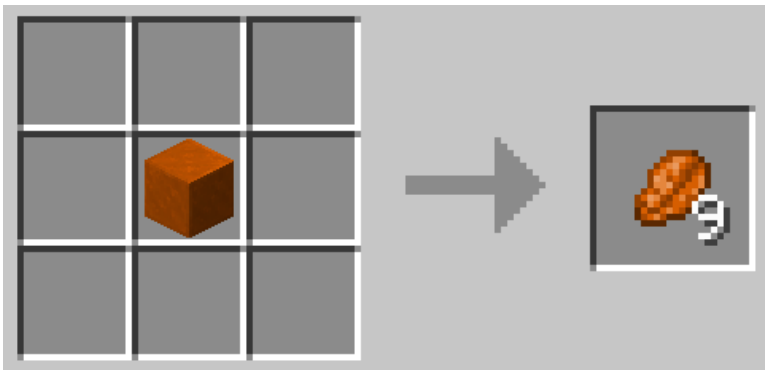
A Cantazarite Block can be crafted from 9 Cantazarite.



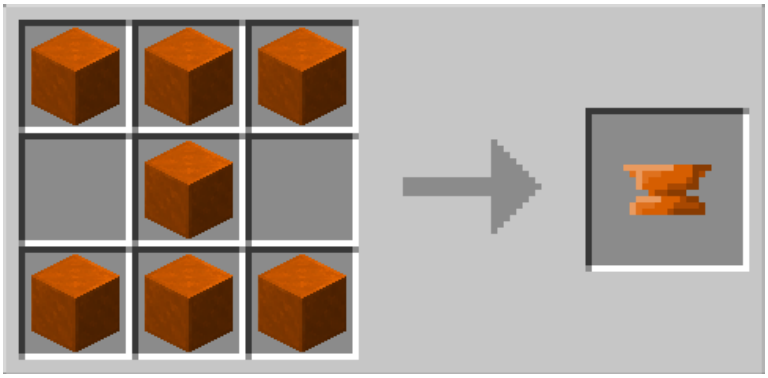
Usage

Crafting ingredient

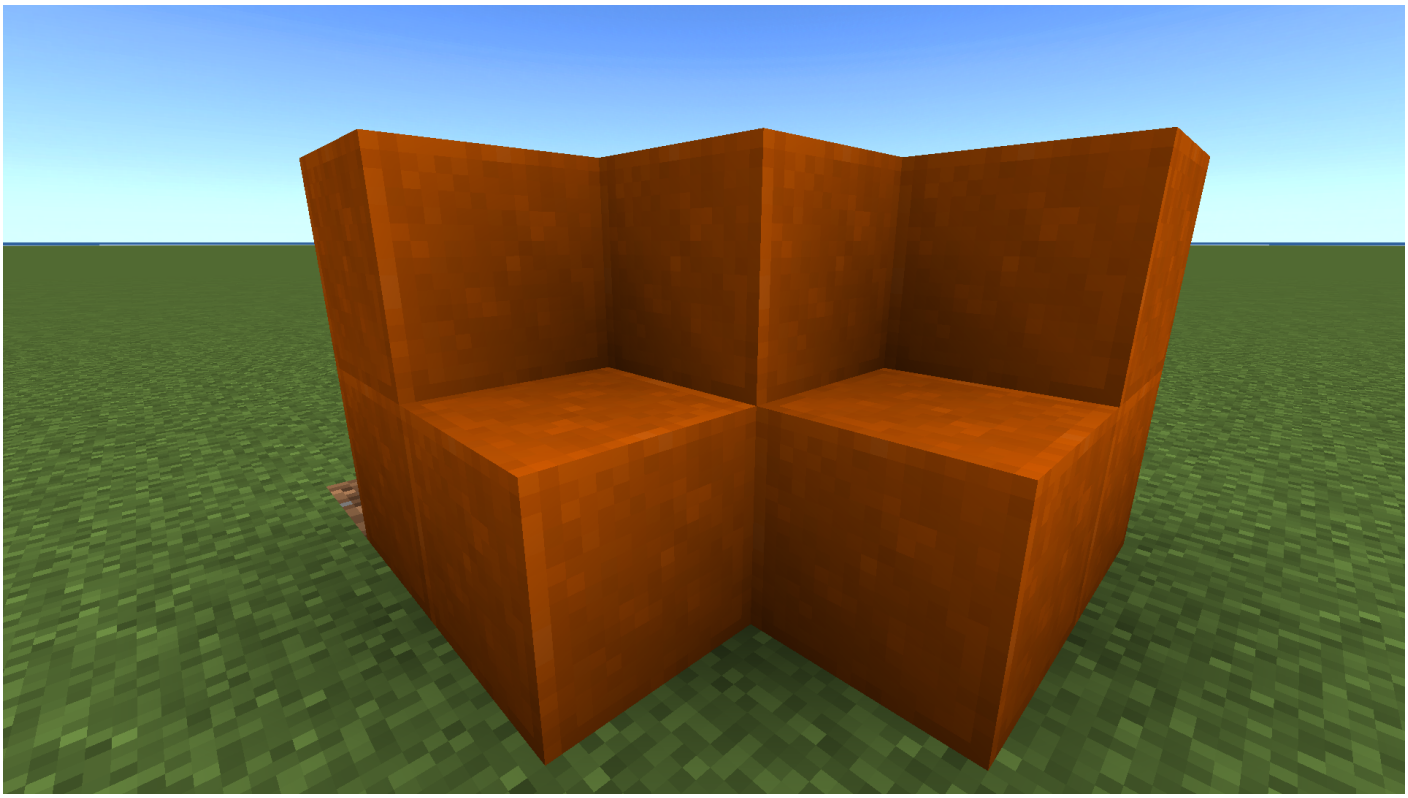
Cantazarite Block can be uncrafted to return 9 Cantazarite per block.



Cantazarite blocks are required to craft a Cantazarite Anvil.



Gallery



Known Issues

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Changelog

View Changes

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MC Version	Release	Notes
1.18.2	1.18.2-1.2.8	Cantazarite Anvil now requires a cantazarite block - increased cost and value.

Data values

swem:cantazarite_block

Cantazarite Dye

Description: Cantazarite Dye is an item used in brewing and crafting.

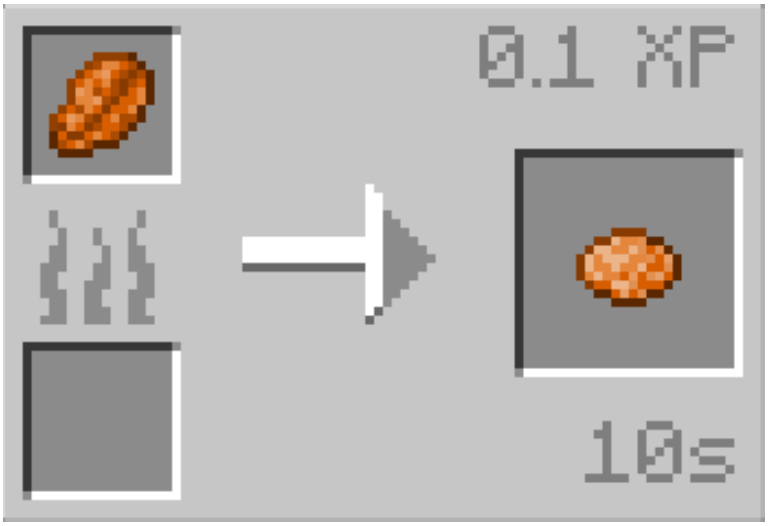
Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Smelting

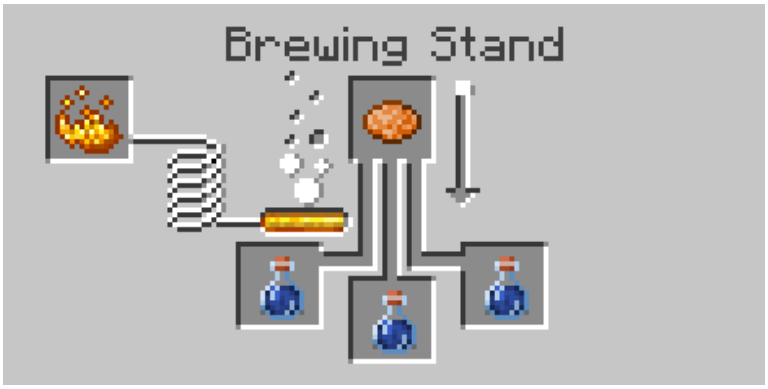
1 Cantazarite Dye can be obtained by smelting 1 Cantazarite.



Usage

Brewing

Cantazarite Dye and 3 Water Bottles in a brewing stand yields 3 Cantazarite Potions.



Dyeing
Cantazarite Dye can be used as a substitute for Orange Dye in crafting recipes.

Known Issues

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Changelog

View Changes

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MC Version	Release	Notes
1.18.2	1.18.2-1.0.0	Cantazarite can be used as orange dye.

Data values

swem:cantazarite_dye

Cantazarite Potion

Description: A Cantazarite Potion is an item for spawning SWEM horses.

Details:

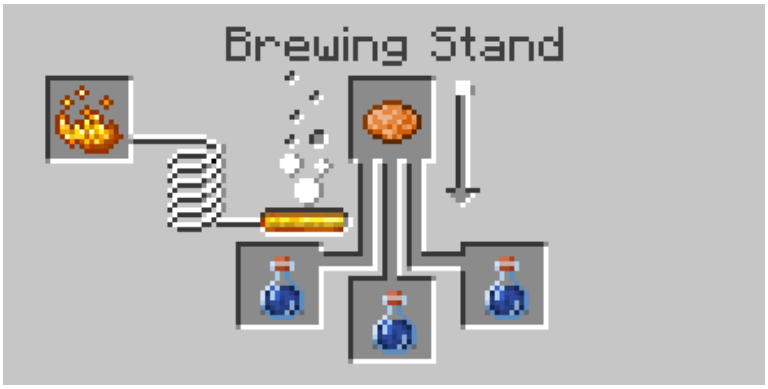
Rarity color:	Common
Renewable:	Yes
Stackable:	No
Durability:	None

Obtaining

> Potion brewing uses blaze powder - use Cantazarite (+ other ingredients) to make blaze rods without visiting the nether!

Brewing

Cantazarite Dye and 3 Water Bottles in a brewing stand yields 3 Cantazarite Potions.



Usage

> Cantazarite potions will not work to convert horses into SWEM horses is breeding tokens are enabled in server configs.

Right-click one a compatible entity with a Cantazarite Potion to immediately convert them. This includes:

- Horse (Minecraft)
- Horse or Pony (Realistic Horse Genetics)

Converted horses will have a coat related to the simplified coat genetics of the vanilla horse. This coat selection can be cycled (changed) forward with Lapis or backwards with Redstone **unless** coat cycling is disabled in server configs.

Cantazarite potions are single use and the entire bottle will be consumed.

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Changelog

View Changes

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MC Version	Release	Notes
1.18.2	1.18.2-1.0.0	Cantazarite potions will not work if configs specify breeding tokens = true
1.16.5	1.16.5-0.5.3.4	Cantazarite potion can convert RHG horses to SWEM horses (PR by Sekelsta)

Data values

swem:canatazarite_potion

XP Potions

Description: Experience (XP) potions improve a horse's points towards the respective skill area / levels of Horses.

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)
Durability:	Yes (1 use)

Obtaining

Loot
XP Potions appear in loot containers such as in villages or dungeons, but most frequently in naturally generated SWEM structures (abandoned farmhouses).

Crafting
XP Potions cannot be crafted or brewed in survival.

Creative
XP Potions can be acquired from the creative menu, or with commands.

Jump



Speed



Health



Affinity



All



Usage

Right-click on a SWEM Horse with an XP Potion to immediately convert them. Each potion will increase a horse's experience points by 750 with each potion in the respective skill.

- If a horse's level is maxed the potion will still be consumed, but have no effect.

- If a horse's level has less points until maxed than the potion offers, it will be consumed and no excess carried over.
- If a horse is untamed, XP potions cannot be used on them (no skills/stats).

XP Potions are single use and the entire bottle will be consumed.

Known Issues

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Changelog

View Changes

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MC Version	Release	Notes
1.20.1	1.20.1-1.3.2	XP potions increase skills by 750XP instead of 250 (rare and valuable).
1.18.2	1.18.2-1.0.0	XP Potions increase skills by 250XP instead of 50 (rare and valuable).

Data values

swem:jump_xp_potion
swem:speed_xp_potion
swem:health_xp_potion
swem:affinity_xp_potion
swem:all_xp_potion

Shrimp

Description: The Shrimp is a command-only item of terrible yet awesome power.

> Carefully read the information and warnings below before obtaining a Shrimp to avoid accidental damage/death.

Details:

Rarity color:	Common
Renewable:	No
Stackable:	Yes (64)
Durability:	N/A

Obtaining

Commands
The SWEM Shrimp is an item that can **only** be acquired via commands. It cannot be found in the world or taken from the creative inventory menu.



Usage

The SWEM shrimp summons endless lightning, even if weather is disabled. This lightning will directly target any player possessing a shrimp, but may also strike a small area around them. The Shrimp's effects are active any time the item is in the player's inventory, even if not directly held. Without high-level armor, lightning is incredibly deadly from the first strike. Players' wearing full Amethyst armor can endure lightning for much longer.

Lightning, when summoned, can be heard by ALL players if playing on co-op or server. The lightning will not cease until dropped from a player's inventory or placed in a container.

>

> SWEM Horses are immune to lightning (try it!) but other players or animals nearby will be susceptible to

> If a player dies to lightning, they will lose ALL items in their inventory unless **keepInventory** is enabled.

Trivia

The SWEM Shrimp was added in 2021 Beta-phase after Legend lost a bet (see: Battle of will and intellect) to Delphi. The item was a moderation joke, that when someone makes an 'oopsie' they receive a Shrimp. It's original function was supposed to be that the Shrimp would continuously strike the player with lightning when given, and would be retained on death to strike the player over and over until removed. Delphi (and moderators sooner or later) was supposed to be immune to it's effects... but coding the shrimp was never fully completed, so Legend gets the last laugh on that one.

SWEM Shrimps are very unforgiving and have caused a few accidental casualties. For that reason, as well as the natural occurrence of lightning during thunderstorms that resulted in the loss of several beta horses, SWEM horses were made immune to lightning strikes and have an interesting effect when directly struck by lightning. **Hint:** Turn your volume up.

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Data values

swem:shrimp

SECRET #1

Information Redacted

Shh it's a secret.....

Description:

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	

Obtaining

Crafting

Image

Usage

Words

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Data values

Words

SECRET #2

Information Redacted

Shh it's a secret.....

Description:

Details:

Rarity color:	Common
Renewable:	Yes
Stackable:	Yes (64)

Obtaining

Natural Generation

Words

Crafting

Image

Usage

Words

Known Issues

If you find an issue, please report it to our bugs channel on Discord. We ask that you look to see if your issue was reported first!

Data values

Words