Tack

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Tack is equipment used in horse inventory slots to control a ridden horse, add protective armor and provide inventory storage.

Options

> Lite includes a **reduced** selection of tack options and tack slots compared to the "full" Star Worm Equestrian Mod.



There are four item slots in the horse inventory:

1. Bridle
2. Saddle
3. Armor
4. Saddle Bag

> The last icon is a button to access the saddlebag storage.

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

Changelog

View Changes

> This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
`1.21.1`	`1.1.3`	**Bug Fix:** Tack items disappear (visual only) on reload and void TP.
`1.20.1`	`1.1.1`	Page established - Information prior to `1.1.1` is not specifically included but is likely the same.

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