

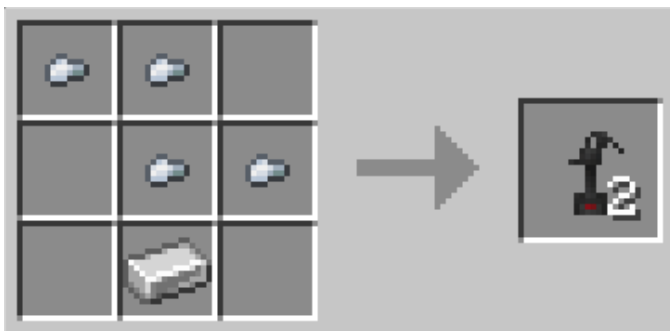
Spigot

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Spigots are a water source block and decorative item.

Crafting



Spigot **TBC**

[Iron Nugget](#) (1)

[Iron Ingot](#) (1)

Usage

If enabled in [configs](#), Spigots require a [Block O' Water](#) within 15 blocks (any direction) to function.

[Right Click](#) with a spigot in hand to place it. Spigots can be placed on horizontal or vertical block surfaces.

- Horizontal placed spigots show as a wall-mounted faucet (tap).
- Vertical placed spigots show as a freestanding "pitcher pump".

Water Source

[Right Click](#) a spigot with any of the following items:

- Bucket → Water Bucket
- [Treated Leather](#) → [Refined Leather](#)

- [Star Worm Goop](#) → [Paint Filler](#)

`Right Click` a spigot to fill any (empty) cauldrons placed directly in front, or below if wall-mounted.

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<code>1.21.1</code>	<code>1.3.0</code>	Bug Fix: Missing crafting recipe(s). Bug Fix: Item does not drop when block is broken.
<code>1.20.1</code>	<code>1.1.1</code>	Page established - Information prior to <code>1.1.1</code> is not specifically included but is likely the same.
<code>1.20.1</code>	<code>1.1.0</code>	Bug Fix: Missing model and texture.

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