

# Skill Potions

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

## Introduction

Skill potions give players a boost to their skill experience.

## Obtaining

Skill potions can only be obtained in creative, or found in **LOOT** containers of various types.

Jump



Speed



Health



Affinity



All



## Usage

**Right Click** a horse with any potion in hand to apply it. This consumes the item (single use).

- [Jump](#) XP Potion **+750 XP**
- [Speed](#) XP Potion **+750 XP**
- [Affinity](#) XP Potion **+750 XP**
- [Health](#) XP Potion **+650 XP** **TBC**
- All XP Potion **+750 XP / +650 XP for Affinity** **TBC**

### More Information

- Potions can be used on maxed horses, consuming it with no effect.
- Potions can be used on near maxed horses, any excess experience is voided.
- Potions cannot be used on untamed horses. **TBC**

## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<a href="#">1.20.1</a>	<a href="#">1.1.1</a>	Page established - Information prior to <a href="#">1.1.1</a> is not specifically included but is likely the same.

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