

# Saddle Bags

UP TO DATE FOR LITE RELEASE VERSION 1.20.1-

UNDER CONSTRUCTION - INFORMATION MAY BE INCOMPLETE

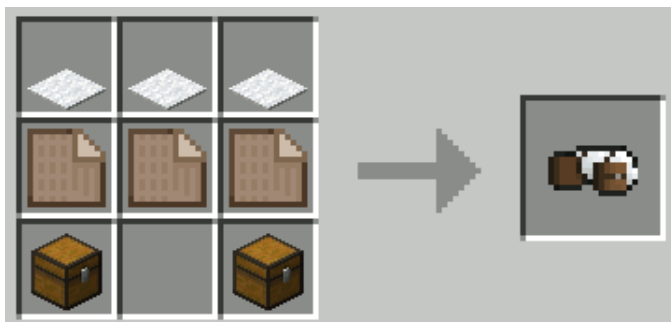
## Introduction

Saddle Bags add a storage space you can access while riding, and are equipped in the [horse inventory](#) saddle bag slot.

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## Crafting

Saddle bags have 16 dyed color options.



Saddle Bag

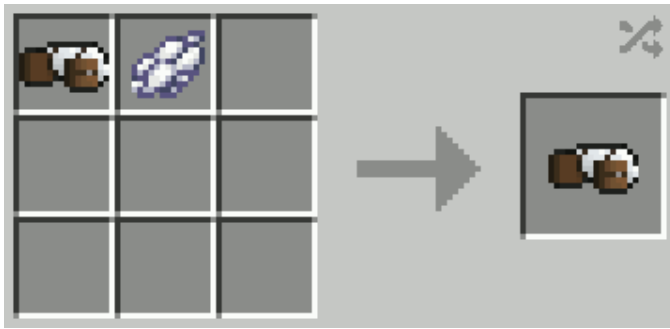
Carpet (1)

**Refined Leather** (1)

Chest (2)

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## Recoloring



Saddle Bag

Saddle Bag (Any) (1)

Dye (1)

## Usage

Lite does not require tack to be equipped in any specific order, but it can only be equipped on a **tamed** horse.

Saddle bags **cannot** be hot-swapped using `Shift` + `Right Click` to minimize exploit risk.

Saddle Bags can be equipped several ways:

- Place a saddle bag in the [horse inventory](#) saddle bag slot (#4).
- `Right Click` a **tamed** horse with a saddle bag in hand.

## Inventory

The saddle bag must be equipped to open it, using `K` while mounted, or with the horse inventory saddlebag button.

There are 31 total slots, 27 for **filtered** adventure supplies and 4 for a portable "camping" setup. [SEE](#)

### KNOWN ISSUES



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## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- `1.0.0` Saddle bags filter slots to items that cannot be obtained (do not exist) in lite. [Bug Report](#)
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## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<code>1.21.1</code>	<code>1.1.3</code>	<b>Bug Fix:</b> Tack items disappear (visual only) on reload and void TP.
<code>1.20.1</code>	<code>1.1.1</code>	Page established - Information prior to <code>1.1.1</code> is not specifically included but is likely the same.

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