

# Mineral Bonemeal

UP TO DATE FOR LITE RELEASE VERSION 1.20.1-

## Introduction

Mineral Bonemeal boosts the growth of [Amethyst](#) and [Shining Amethyst](#).

## Crafting



Mineral Bonemeal

[Bonemeal](#) (1)

[Diorite](#) (1)

[Diamond](#) (1)

[Star Worm](#) (1)

[Redstone](#) (1)

## Usage

Mineral Bonemeal can be used on Budding Amethyst or Amethyst Clusters.

### Budding Amethyst

Right Click a [Budding Amethyst](#) block with mineral bonemeal in hand.

- If cluster(s) exists, one or more clusters may progress one growth cycle.
- If no cluster exists, one may appear on any available face.

It is possible for no clusters to grow or progress!

### Clusters

`Right Click` an [Amethyst Cluster](#) with Mineral Bonemeal to progress the cluster by one growth cycle.

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## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- `1.0.0` Mineral Bonemeal is not consumed on use. [Bug Report](#)
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## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<code>1.20.1</code>	<code>1.1.1</code>	Page established - Information prior to <code>1.1.1</code> is not specifically included but is likely the same.

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