Mineral Bonemeal

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Mineral Bonemeal boosts the growth of Amethyst and Shining Amethst.

Crafting



Mineral Bonemeal

Bonemeal (1)

Diamond (1)

Redstone (1)

Diorite (1)

Star Worm (1)

Usage

Mineral Bonemeal can be used on Budding Amethyst or Amethyst Clusters.

Budding Amethyst

`Right Click` a Budding Amethyst block with mineral bonemeal in hand.

- If cluster(s) exists, one or more clusters may progress one growth cycle.
- If no cluster exists, one may appear on any available face.

> It is possible for no clusters to grow or progress!

Clusters

`Right Click` an Amethyst Cluster with Mineral Bonemeal to progress the cluster by one growth cycle.

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

Changelog

View Changes

> This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
`1.21.1`	`1.3.0`	**Bug Fix:** Mineral bonemeal is not consumed on use.
`1.20.1`	`1.1.4`	**Bug Fix:** Mineral bonemeal is not consumed on use.
	`1.1.1`	Page established - Information prior to `1.1.1` is not specifically included but is likely the same.

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