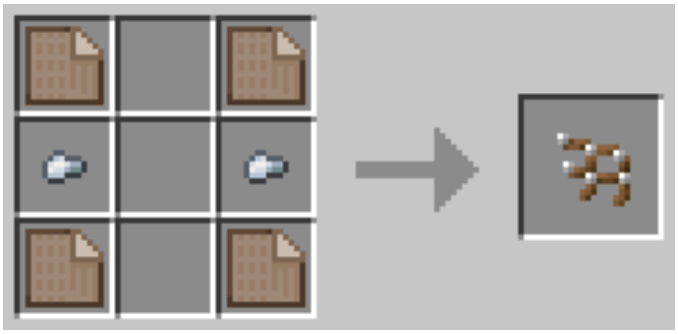
Horse Armor

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Horse Armor provides resistance to various forms of damage, or other perks to keep horse and riders safe on an adventure.

Crafting

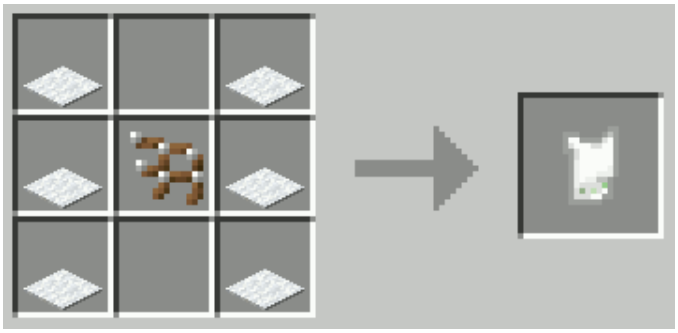


Leather Horse Armor

Leather or Refined Leather (4)

Iron Nugget (2)

PERK INFORMATION

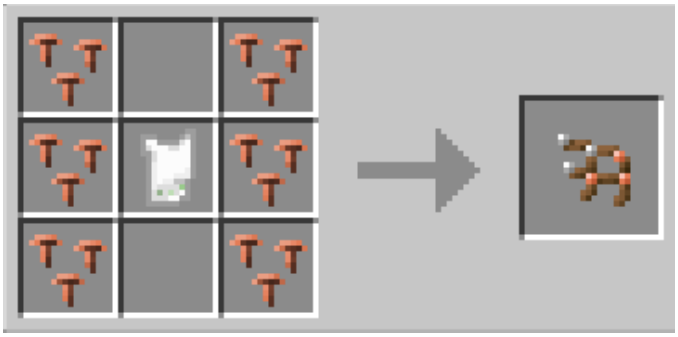


Cloth Horse Armor

Carpet (Any) (6)

Leather Horse Armor (1)

HEALING: Increases the rate of health regeneration (healing).

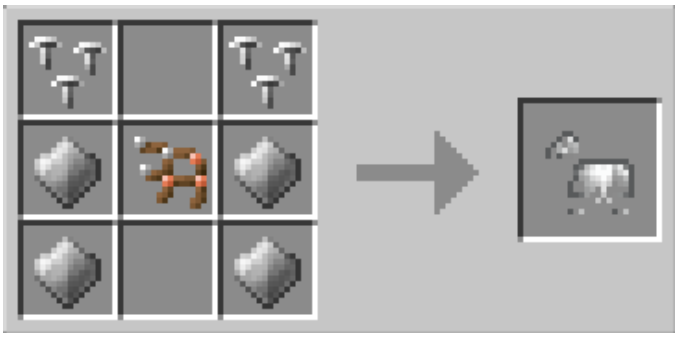


Copper Horse Armor

Copper Rivets (6)

Cloth Horse Armor (1)

PERK INFORMATION



Iron Horse Armor

Iron Rivets (2)

Iron Plates (4)

Copper Horse Armor (1)

PROTECTION: Protects against many forms of magic damage (potions) and full resistance to cactus and sweet berries.

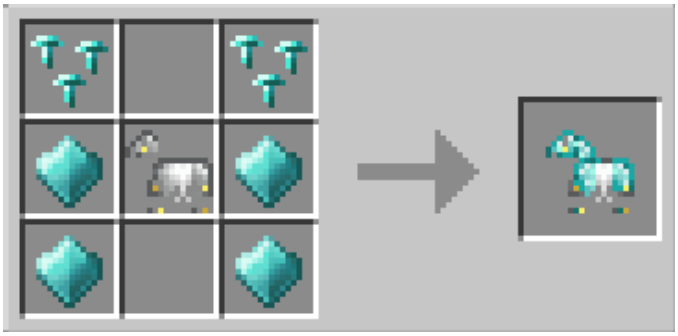


Gold Horse Armor

Gold Rivets (6)

Iron Horse Armor (1)

ENHANCED FROST WALKER: Nearby water (source blocks) turn to ice and removes waterlogged plants (holes in ice).



Diamond Horse Armor

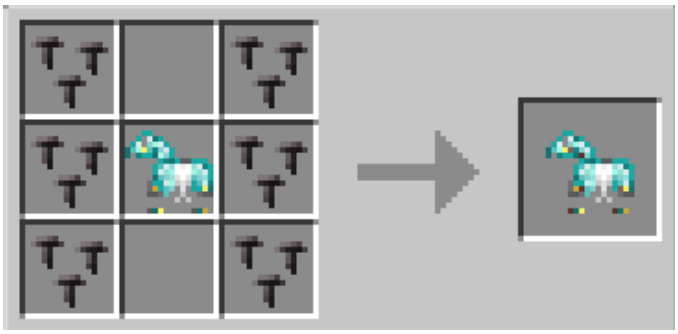
Diamond Rivets `(2)`

Diamond Plates `(4)`

Gold Horse Armor `(1)`

LAVA WALKER: Nearby lava (source blocks) turns to magma.

FIRE RESISTANCE: Full resistance to damage from fire, lava or magma blocks.



Netherite Horse Armor

Netherite Rivets `(6)`

Diamond Horse Armor `(1)`

PERK INFORMATION



Amethyst Horse Armor

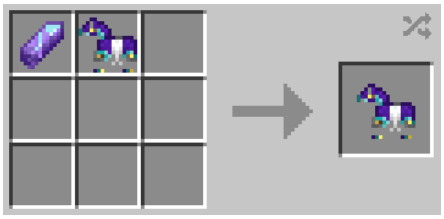
Shining Amethyst Shard `(8)`

Netherite Horse Armor `(1)`

FLIGHT: Press `J` (default) to initiate flight.

Special Variants

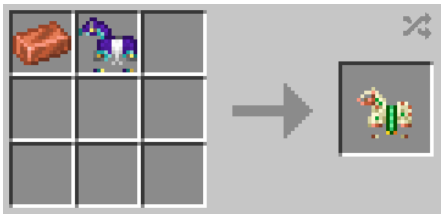
Amethyst Horse Armor has four special **cosmetic** variants, each with a matching saddle.



Amethyst Horse Armor

Shining Amethyst Shard (1)

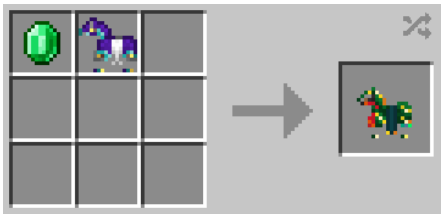
Amethyst Horse Armor (Any) (1)



Sultan Horse Armor

Copper Ingot (1)

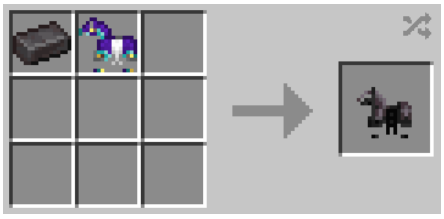
Amethyst Horse Armor (Any) (1)



Elven Horse Armor

Emerald (1)

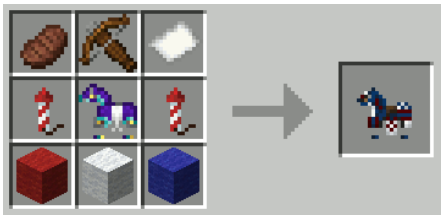
Amethyst Horse Armor (Any) (1)



Withered Horse Armor

Netherite Ingot (1)

Amethyst Horse Armor (Any) (1)



USA Horse Armor

- Steak (1)
- Crossbow (1)
- Paper (1)
- Firework Rockets (1)
- Red Wool (1)
- White Wool (1)
- Blue Wool (1)
- Amethyst Armor (Any) (1)

Usage

> Lite does not require tack to be equipped in any specific order, but it can only be equipped on a **tamed** horse.

Horse Armor is an optional item to increase healing and resistance to damage sources. Armor can be equipped several ways:

- Place armor in the horse inventory armor slot (#3).
- `Right Click` a **tamed** horse with armor in hand.
- `Shift` + `Right Click` with armor in hand to **hot swap** armor.

Void Teleport

Amethyst tier armor will teleport the Horse to world spawn if they fall into the void. Includes rider if `voidTP = true` in configs.

Wings

Toggle opacity for armor wings using `.` (default) as an in-game alternative to using the client config file.

- `0% (0)` Hidden
- `25% (1)`
- `50% (2)` Half opacity (transparent)
- `75% (3)`
- `100% (4)` Fully opacity (solid)

More Information

Appearance

Armor has a difference appearance depending on the tier or variant. Tiers generally "build" on those below, adding a new accessory or texture detail as you upgrade.

Tier	Description
`Leather`	**TBC**
`Cloth`	Adds a draped cloth over the horse's mid-section.
`Copper`	**TBC**
`Iron`	Adds iron plating to the horse's face, chest and back-end.
`Gold`	**TBC**
`Diamond`	**TBC**
`Netherite`	**TBC**
`Amethyst`	**TBC**

Special variants to not add anything, but instead change the texture and wing type of the armor.

Type	Description
`USA`	Default wing type with USA stripes and stars motifs on both wings and plating.
`Sultan`	"Dragonfly" wings with ornate copper filigree and bejewelled sandstone-colored plating.
`Elven`	"Hummingbird" wings with colorful gold-flecked plumage and gilded drapery.
`Withered`	"Dragon" or "Bat" wings with deep purple-black netherite plating.

Gallery

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

- Horses may fall into water or lava when chunkloading (or moving fast) if frost/magma walk lags.

Changelog

View Changes

> This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
`1.21.1`	`1.3.2`	**Bug Fix:** Lava and frost walk lags while chunkloading (possible fix, or reduced occurrence).
		Bug Fix: Netherite Horse Armor missing crafting recipe.
	`1.3.0`	**Bug Fix:** Horse Armor leather instead of Refined Leather (or both).
	`1.1.3`	**Bug Fix:** Tack items disappear (visual only) on reload and void TP.
`1.20.1`	`1.1.1`	Page established - Information prior to `1.1.1` is not specifically included but is likely the same.

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Created 2026-03-22 12:58:46 UTC by Delphi
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