

# Flight Feather

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

## Introduction

Flight feather gives a burst of vertical propulsion to the user.

## Crafting

Horse Armor is **not** consumed, but each item can only be sheared **once** for a flight feather.



### Flight Feather

[Amethyst Horse Armor](#) (Any) (1)

[Shears](#) (1)

Items are not consumed. Shears lose -1 durability.

## Usage

Flight feathers are intended to be used alongside [Amethyst Riding Boots](#) to negate fall damage!

`Right Click` with a flight feather in hand to be launched up 11 blocks into the air.

## Cooldown

Flight Feathers can be used every 15 seconds with cooldown shown as an icon overlay.

## Durability

Feathers have 120 total uses (default). At 0 the item is destroyed.

## More Information: Benefits (Uses)

### Benefits (Uses)

- Climb difficult terrain such as sheer cliff faces or mountains.
- Escape from large holes in terrain or caves.
- Explore multi-level structures like Mineshafts.
- Quickly escape hostile mobs by leaping over or on to obstacles.

Flight Feather can be used in water and lava, but to a lesser effect (less than 11B).

## Enchanting

Flight Feathers cannot be enchanted in an enchanting table, but can be combined in an anvil with [mending](#) or [unbreaking](#).

## Repair

Flight Feathers can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
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1.20.1

1.1.1

Page established - Information prior to 1.1.1 is not specifically included but is likely the same.

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