

# Fences

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

## Introduction

Fences are modified models of normal fences.

## Crafting

Mangrove, Cherry, Warped, Crimson and Bamboo options are not available yet.



Pasture Fence

[Wood Planks \(Any\)](#) (6)

[Stick](#) (2)



Western Fence

[Wood Planks \(Any\)](#) (6)

[Stick](#) (2)

## Usage

[Right Click](#) with a fence in hand to place it.

[Right Click](#) with a lead (attached to an entity) in hand to tether it.

## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<a href="#">1.21.1</a>	<a href="#">1.3.0</a>	<b>Bug Fix:</b> Item does not drop when block is broken.
<a href="#">1.20.1</a>	<a href="#">1.1.1</a>	Page established - Information prior to <a href="#">1.1.1</a> is not specifically included but is likely the same.

Revision #4

Created 2026-05-07 14:12:34 UTC by Delphi

Updated 2026-05-16 14:05:21 UTC by Delphi