

# Cone

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

## Introduction

Cones are a decorative and cosmetic item.

## Crafting



Cone

[Orange Dye](#) (1)

[Dried Kelp](#) (3)

## Usage

[Right Click](#) the ground with a cone in hand to place it. Cones occupy one surface block, and are two blocks tall.

## Cosmetic

Cones can be equipped in the helmet slot as an accessory.

## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

## Changelog

[View Changes](#)

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
1.21.1	1.3.0	<b>Bug Fix:</b> Item does not drop when block is broken.
1.20.1	1.1.1	Page established - Information prior to 1.1.1 is not specifically included but is likely the same.

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