Cone

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Cones are a decorative and cosmetic item.

Crafting



Cone

Orange Dye `(1)`

Dried Kelp `(3)`

Usage

`Right Click` the ground with a cone in hand to place it. Cones occupy one surface block, and are two blocks tall.

Cosmetic

Cones can be equipped in the helmet slot as an accessory.

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

Changelog

View Changes

> This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
`1.21.1`	`1.3.0`	**Bug Fix:** Item does not drop when block is broken.
`1.20.1`	`1.1.1`	Page established - Information prior to `1.1.1` is not specifically included but is likely the same.

Revision #7
Created 2026-05-02 22:17:12 UTC by Delphi
Updated 2026-05-16 14:03:11 UTC by Delphi