Amethyst Sword

> Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

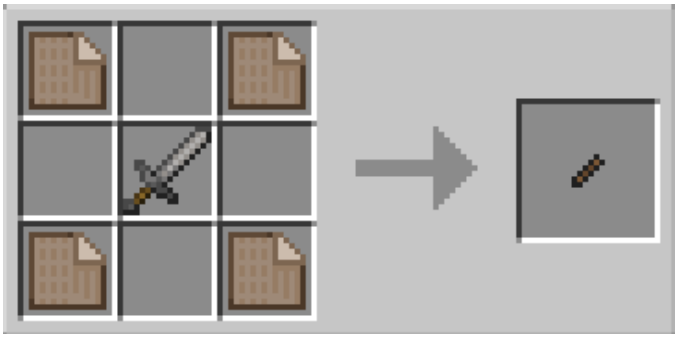
Amethyst swords are melee weapons.

Amethyst Sword	
Attack Damage	23
Attack Speed	3
Durability	2437
Stackable	No

Crafting

> Only Amethyst tier can be used in game. Other options are **non-functional** crafting components!

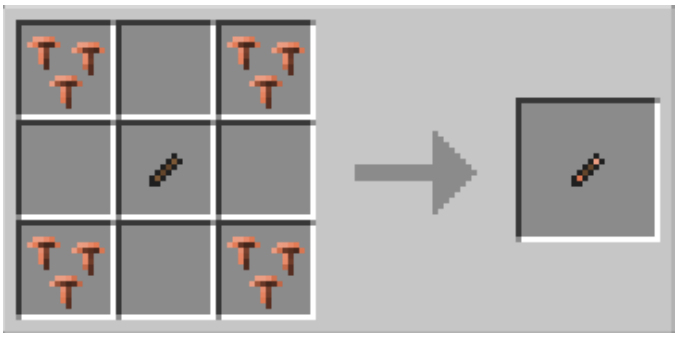
> Crafting components up to gold tier can be found in **LOOT** containers around the world.



Leather Sword (Handle)

Refined Leather (4)

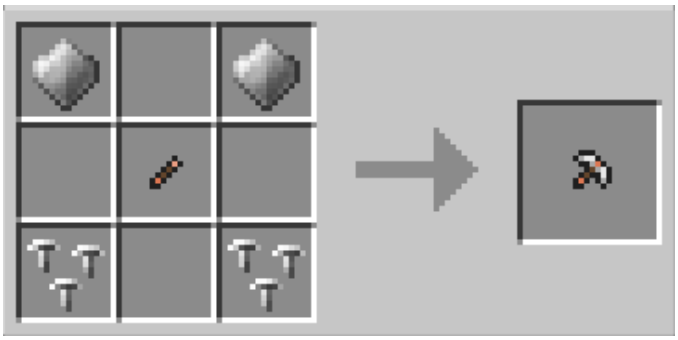
Stone Sword (1)



Copper Sword

Copper Rivets (4)

Leather Sword (1)

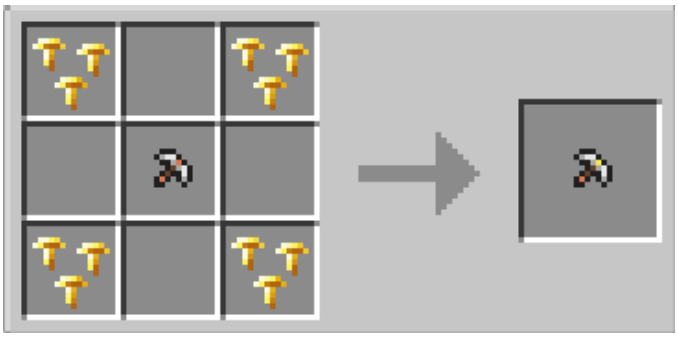


Iron Sword

Iron Rivets (2)

Iron Plates (2)

Copper Sword (1)



Gold Sword

Gold Rivets (4)

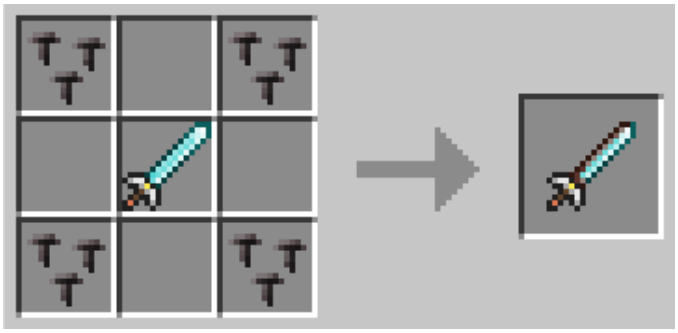
Iron Sword (1)

Diamond Sword

Diamond Rivets (2)

Diamond Plates (2)

Gold Sword (1)



Netherite Sword

Netherite Rivets (4)

Diamond Sword (1)

Amethyst Sword

Shining Amethyst Shard (4)

Netherite Sword (1)

Usage

Equip the item in the main or off-hand. `Left Click` to attack.

More Information

Damage

Amethyst swords deal a lot of damage, and are able to take down many enemies in 1-2 hits.

Enchantment	Damage (HP)	Damage (❤)
None	23	11.5 ❤
Sharpness I	24	12 ❤

Sharpness II	24.5	12.25 ❤
Sharpness III	25	12.5 ❤
Sharpness IV	25.5	12.75 ❤
Sharpness V	26	13 ❤

Balance

> Amethyst armor and weapons may not be suited to the balance of every server or modpack - How To Remove Items

Enchanting

Amethyst swords can be enchanted in an enchanting table, or combined in an anvil with sword enchantments.

Repair

Amethyst items can be repaired using:

- Shining Amethyst Shard (Anvil)
- Mending Enchantment

Known Issues

You can report any mod issues to our bugs forum on **Discord** - please check for duplicate reports first!

Changelog

View Changes

> This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
`1.21.1`	`1.3.3`	**Bug Fix:** Amethyst swords cause the game to freeze or crash when equipped on horseback.
`1.20.1`	`1.1.1`	Page established - Information prior to `1.1.1` is not specifically included but is likely the same.

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