

Amethyst Scythe

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

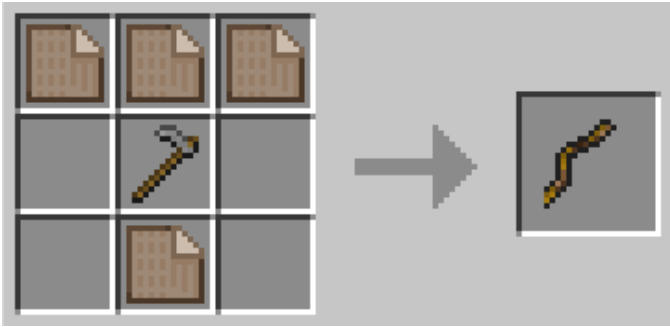
Introduction

Amethyst scythes are melee weapons.

Amethyst Scythe	
Attack Damage	14
Attack Speed	2.3
Durability	2437
Stackable	No

Crafting

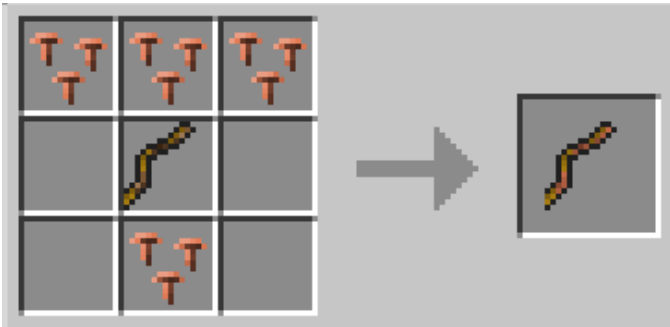
Only Amethyst tier can be used in game. Other options are **non-functional** crafting components!



Leather Scythe (Handle)

[Refined Leather](#) (4)

[Stone Hoe](#) (1)



Copper Scythe

[Copper Rivets](#) (4)

[Leather Scythe](#) (1)



Iron Scythe

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[Copper Scythe](#) (1)



Gold Scythe

[Gold Rivets](#) (4)

[Iron Scythe](#) (1)



Diamond Scythe

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

Gold Scythe (1)



Netherite Scythe

[Netherite Rivets](#) (4)

Diamond Scythe (1)



Amethyst Scythe

[Shining Amethyst Shard](#) (4)

Netherite Scythe (1)

Usage

Equip the item in the main or off-hand. `Left Click` to attack.

Enchanting

Amethyst scythe can be enchanted in an enchanting table, or combined in an anvil with [pickaxe enchantments](#). **TBC**

Repair

Amethyst items can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- `1.0.0` Costs the same as an Amethyst sword, but with half the damage stats.
- `1.0.0` Displays pickaxe enchantments instead of sword (weapon) options.

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<code>1.20.1</code>	<code>1.1.1</code>	Page established - Information prior to <code>1.1.1</code> is not specifically included but is likely the same.

Revision #8

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