

# Amethyst Scythe

UP TO DATE FOR LITE RELEASE VERSION 1.20.1-

UNDER CONSTRUCTION - INFORMATION MAY BE INCOMPLETE

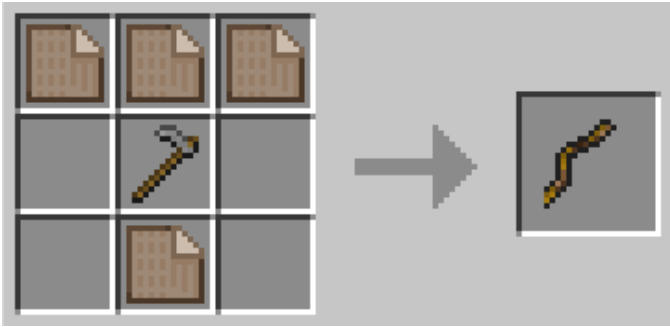
## Introduction

Amethyst scythes are melee weapons.

Amethyst Scythe	
Attack Damage	14
Attack Speed	2.3
Durability	2437
Stackable	No

## Crafting

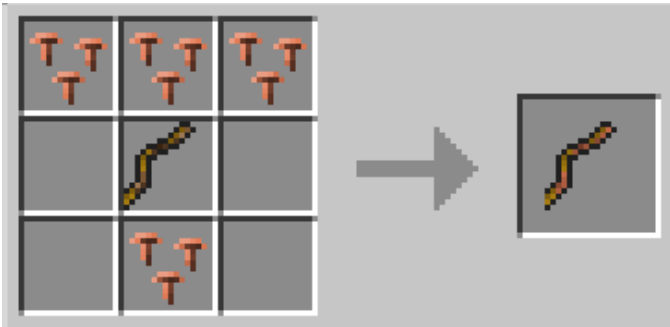
Only Amethyst tier can be used in game. Other options are **non-functional** crafting components!



### Leather Scythe (Handle)

[Refined Leather](#) (4)

[Stone Hoe](#) (1)



### Copper Scythe

[Copper Rivets](#) (4)

[Leather Scythe](#) (1)



### Iron Scythe

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[Copper Scythe](#) (1)



### Gold Scythe

[Gold Rivets](#) (4)

[Iron Scythe](#) (1)



## Diamond Scythe

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

Gold Scythe (1)



## Netherite Scythe

[Netherite Rivets](#) (4)

Diamond Scythe (1)



## Amethyst Scythe

[Shining Amethyst Shard](#) (4)

Netherite Scythe (1)

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## Usage

Equip the item in the main or off-hand. `Left Click` to attack.

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## Enchanting

Amethyst scythe can be enchanted in an enchanting table, or combined in an anvil with [pickaxe enchantments](#). **TBC**

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## Repair

Amethyst items can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

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## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- `1.0.0` Costs the same as an Amethyst sword, but with half the damage stats.
- `1.0.0` Displays pickaxe enchantments instead of sword (weapon) options.

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## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<code>1.20.1</code>	<code>1.1.1</code>	Page established - Information prior to <code>1.1.1</code> is not specifically included but is likely the same.

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Revision #7

Created 2026-04-03 12:36:36 UTC by Delphi

Updated 2026-05-07 12:07:44 UTC by Delphi