

Amethyst Riding Boots

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Riding Boots can be worn at any tier. All items have a unique "buff" **plus** the benefits of all previous tier(s).

Riding Boots								
	Leather	Glow	Copper	Iron	Gold	Diamond	Netherite	Amethyst
Armor	+2	+2	+2	+2	+2	+2	+2	+8
Toughness	0	0	0	0	0	0	+1	+2
Durability	104	104	156	299	351	494	585	793
Stackable	No							

Crafting



Leather Riding Boots

[Leather Boots](#) (1)

[Dried Kelp](#) (1)

ONE STEP: Allows the player to walk (not jump!) up any one-block heights without using `Spacebar`.



Glow Riding Boots

[Star Worm](#) (2)

[Leather Riding Boots](#) (1)

POWER OF LIGHT: Jumping places a piece of glow string beneath you to light your way.



Copper Riding Boots

[Copper Rivets](#) (4)

[String](#) (2)

[Leather Riding Boots](#) (1)

PERK INFORMATION



Iron Riding Boots

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[String](#) (2)

[Copper Riding Boots](#) (1)

DESTRIER: Combined enchantment effect of *Blast Protection II*, *Projectile Protection II*, *Protection II* and *Thorns*.

TBC PERK NAME: Full resistance to harmful blocks (magma, sweet berries, cactus). **TBC** Wither roses (?)



Gold Riding Boots

[Gold Rivets](#) (4)

[String](#) (2)

[Iron Riding Boots](#) (1)

ENHANCED FROST WALKER: Turns water and waterlogged plants to ice, even if standing still. Toggle with [MMB](#)



Diamond Riding Boots

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

[String](#) (2)

[Gold Riding Boots](#) (1)

FIRE RESISTANCE: Fire resistance allows you to stand in fire or lava by exchanging durability for fire damage immunity.

TBC NO CROP TRAMPLE: Farmland will not be trampled (turned to dirt) while wearing amethyst boots.



Netherite Riding Boots

[Netherite Rivets](#) (4)

[String](#) (2)

[Diamond Riding Boots](#) (1)

LIFE STEAL: **PERK INFORMATION**



Amethyst Riding Boots

[Shining Amethyst Shard](#) (4)

[String](#) (2)

[Netherite Riding Boots](#) (1)

SLOW FALLING: Glide slowly down from any height. Hold `Shift` to disable (risks fall damage).

Enchanting

Bug: Enchantments are lost when upgrading boots to the next tier.

Riding boots can be enchanted in an enchanting table, or combined in an anvil with [boot enchantments](#).

Repair

Amethyst leggings can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

Additional

TBC Gold Tier or above boots prevent Piglins from becoming aggressive towards the player.

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- `1.0.0` Fire overlay effect shows even if protected by fire resistant diamond tier+ boots.
- `1.0.0` Crop trampling effect of diamond boots not functional (if it ever was).

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
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1.21.1	1.3.0	<p>Bug Fix: Riding Boots lose enchantments on upgrade (tier).</p> <p>Bug Fix: Amethyst items cannot be enchanted.</p> <p>Bug Fix: Amethyst items do not lose durability.</p>
	1.1.3	<p>Bug Fix: Crafting recipes use Minecraft ingots/gems instead of rivets and plates.</p>
1.20.1	1.1.4	<p>Bug Fix: Riding Boots lose enchantments on upgrade (tier).</p> <p>Bug Fix: Amethyst items cannot be enchanted.</p> <p>Bug Fix: Amethyst items do not lose durability.</p>
	1.1.3	<p>Bug Fix: Crafting recipes use Minecraft ingots/gems instead of rivets and plates.</p>
	1.1.1	<p>Page established - Information prior to 1.1.1 is not specifically included but is likely the same.</p>

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