

Amethyst Riding Boots

UP TO DATE FOR LITE RELEASE VERSION 1.20.1-

UNDER CONSTRUCTION - INFORMATION MAY BE INCOMPLETE

Introduction

Riding Boots can be worn at any tier. All items have a unique "buff" **plus** the benefits of all previous tier(s).

| Riding Boots | | | | | | | | |
|-------------------|---------|------|--------|------|------|---------|-----------|----------|
| | Leather | Glow | Copper | Iron | Gold | Diamond | Netherite | Amethyst |
| Armor | +2 | +2 | +2 | +2 | +2 | +2 | +2 | +8 |
| Toughness | 0 | 0 | 0 | 0 | 0 | 0 | +1 | +2 |
| Durability | 104 | 104 | 156 | 299 | 351 | 494 | 585 | 793 |
| Stackable | No | | | | | | | |

Crafting



Leather Riding Boots

[Leather Boots](#) (1)

[Dried Kelp](#) (1)

ONE STEP: Allows the player to walk (not jump!) up any one-block heights without needing to press spacebar.



Glow Riding Boots

[Star Worm](#) (2)

[Leather Riding Boots](#) (1)

POWER OF LIGHT: Jumping places a piece of glow string beneath you to light your way. Useful when mining.



Copper Riding Boots

[Copper Rivets](#) (4)

[String](#) (2)

[Leather Riding Boots](#) (1)

PERK INFORMATION



Iron Riding Boots

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[String](#) (2)

[Copper Riding Boots](#) (1)

DESTRIER: Combines the enchantment effects of *Blast Protection II*, *Projectile Protection II*, *Protection II* and *Thorns*.

TBC PERK NAME: Full resistance to harmful blocks like magma, sweet berries and cactus but does **not** affect wither roses!



Gold Riding Boots

[Gold Rivets](#) (4)

[String](#) (2)

[Iron Riding Boots](#) (1)

ENHANCED FROST WALKER: Turns water and waterlogged plants to ice even if standing still. Toggle with [MMB](#).
. Piglin safe!



Diamond Riding Boots

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

[String](#) (2)

[Gold Riding Boots](#) (1)

FIRE RESISTANCE: Fire resistance allows you to stand in fire or lava by exchanging durability for fire damage immunity.

TBC NO CROP TRAMPLE: Farmland cannot be trampled (turned to dirt) if jumped on while wearing amethyst boots.



Netherite Riding Boots

[Netherite Rivets](#) (4)

[String](#) (2)

[Diamond Riding Boots](#) (1)

LIFE STEAL: [PERK INFORMATION](#)



Amethyst Riding Boots

[Shining Amethyst Shard](#) (4)

[String](#) (2)

[Netherite Riding Boots](#) (1)

SLOW FALLING: Allows the player to glide slowly down from a height. Shift to temporarily disable (fall normally, be careful).

Enchanting

Bug: Enchantments are lost when upgrading boots to the next tier.

Riding boots can be enchanted in an enchanting table, or combined in an anvil with [boot enchantments](#).

Repair

Amethyst leggings can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- [1.1.1](#) Cannot be enchanted in an enchanting table (no compatible enchantments). [Bug Report](#)
- [1.0.0](#) Enchantments are lost when upgrading riding boots to the next tier. [Bug Report](#)
- [1.0.0](#) No damage from per immunity sources (does not "exchange" durability for protection). [Bug Report](#)
- [1.0.0](#) Fire overlay effect shows even if protected by fire resistant diamond tier+ boots.
- [1.0.0](#) Crop trampling effect of diamond boots not functional (if it ever was).

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

| MC Version | Release | Notes |
|------------------------|-----------------------|--|
| 1.21.1 | 1.1.3 | Bug Fix: Crafting recipes use Minecraft ingots/gems instead of rivets and plates. |
| 1.20.1 | 1.1.3 | Bug Fix: Crafting recipes use Minecraft ingots/gems instead of rivets and plates. |
| 1.20.1 | 1.1.1 | Page established - Information prior to 1.1.1 is not specifically included but is likely the same. |

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