

Amethyst Helmet

UP TO DATE FOR LITE RELEASE VERSION 1.20.1-

UNDER CONSTRUCTION - INFORMATION MAY BE INCOMPLETE

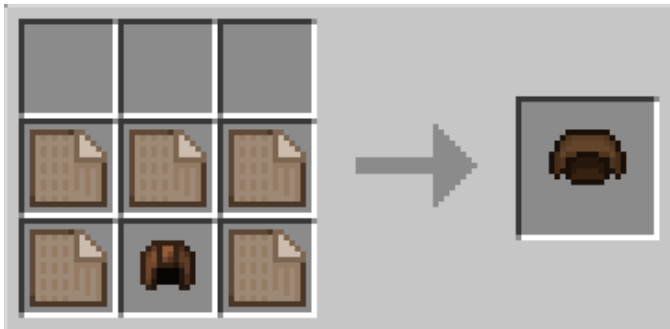
Introduction

Amethyst helmets grant the [Water Breathing III](#) effect. This buff constantly resets, making it impossible to drown while equipped.

| Amethyst Helmet | |
|-----------------|-----|
| Armor | +5 |
| Armor Toughness | +2 |
| Durability | 671 |
| Stackable | No |

Crafting

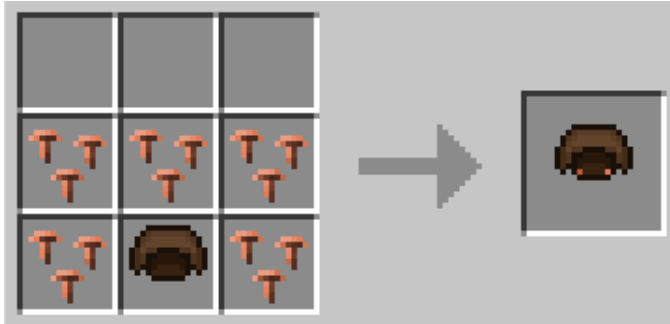
Only Amethyst tier can be equipped in game. Other options are **non-wearable** crafting components!



Leather Helmet

[Refined Leather](#) (5)

[Leather Cap](#) (1)



Copper Helmet

[Copper Rivets](#) (5)

[Leather Helmet](#) (1)



Iron Helmet

[Iron Rivets](#) (2)

[Iron Plates](#) (3)

[Copper Helmet](#) (1)



Gold Helmet

[Gold Rivets](#) (5)

[Iron Helmet](#) (1)



Diamond Helmet

[Diamond Rivets](#) (2)

[Diamond Plates](#) (3)

[Gold Helmet](#) (1)



Netherite Helmet

[Netherite Rivets](#) (5)

Diamond Helmet (1)



Amethyst Helmet

[Shining Amethyst Shard](#) (5)

Netherite Helmet (1)

Enchanting

Amethyst helmets can be enchanted in an enchanting table, or combined in an anvil with [helmet enchantments](#).

Repair

Amethyst helmets can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

- [1.1.1](#) Cannot be enchanted in an enchanting table (no compatible enchantments). [Bug Report](#)

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

| MC Version | Release | Notes |
|------------------------|-----------------------|--|
| 1.21.1 | 1.1.3 | Bug Fix: Amethyst tier recipes require Minecraft armor instead of lite armor items. |
| 1.20.1 | 1.1.3 | Bug Fix: Amethyst tier recipes require Minecraft armor instead of lite armor items. |
| 1.20.1 | 1.1.1 | Page established - Information prior to 1.1.1 is not specifically included but is likely the same. |

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