

# Amethyst Bow

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

## Introduction

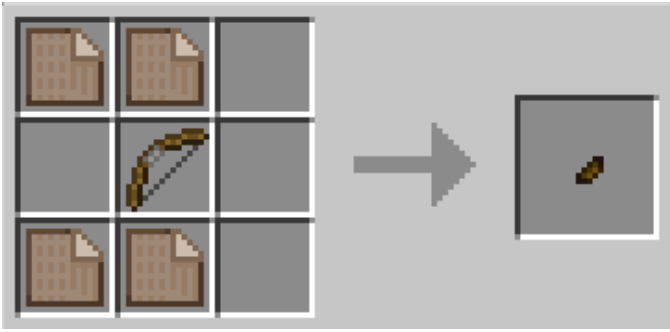
Amethyst bows are ranged weapons with unlimited arrows.

Amethyst Bow	
<b>Durability</b>	2432
<b>Stackable</b>	No

## Crafting

Only Amethyst tier can be used in game. Other options are **non-functional** crafting components!

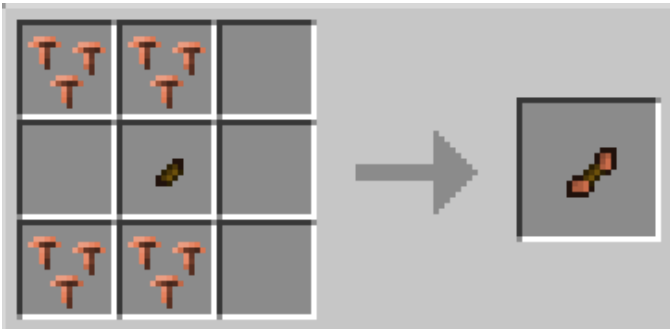
Crafting components up to netherite tier can be found in **LOOT** containers around the world.



### Leather Bow (Handle)

[Refined Leather](#) (4)

[Bow](#) (1)



### Copper Bow

[Copper Rivets](#) (4)

[Leather Bow](#) (1)



### Iron Bow

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[Copper Bow](#) (1)



### Gold Bow

[Gold Rivets](#) (4)

[Iron Bow](#) (1)



## Diamond Bow

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

Gold Bow (1)



## Netherite Bow

[Netherite Rivets](#) (4)

Diamond Bow (1)



## Amethyst Bow

[Shining Amethyst Shard](#) (4)

Netherite Bow (1)

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## Usage

Equip the item in the main or off-hand. Hold `Right Click` to charge and release to shoot.

## "Infinity" Perk

Amethyst bows do not require an arrow in the player's inventory, and cannot be used with special potion effect arrows either.

## Damage

At full draw with no enchantments, bows deal approx. 6-9HP `3-4.5`  damage. [Power](#) and [Flame](#) enchantments increase damage.

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## Enchanting

Amethyst bows can be enchanted in an enchanting table, or combined in an anvil with [bow enchantments](#).

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## Repair

Amethyst items can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

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## Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

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## Changelog

### View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
<a href="#">1.21.1</a>	<a href="#">1.1.3</a>	<b>Bug Fix:</b> Amethyst bows cannot be repaired in an anvil using shards.
<a href="#">1.20.1</a>	<a href="#">1.1.3</a>	<b>Bug Fix:</b> Amethyst bows cannot be repaired in an anvil using shards.
<a href="#">1.20.1</a>	<a href="#">1.1.1</a>	Page established - Information prior to <a href="#">1.1.1</a> is not specifically included but is likely the same.

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Revision #12

Created 2026-04-01 13:00:35 UTC by Delphi

Updated 2026-05-10 22:35:53 UTC by Delphi