

Amethyst Axe

Information targets the latest **supported** release. For legacy (older) versions and bug fixes, read the changelogs.

Introduction

Amethyst axes are a functional wood chopping tool and a melee weapon.

Amethyst Pickaxe	
Attack Damage	31
Attack Speed	1.5
Durability	2437
Stackable	No

Crafting

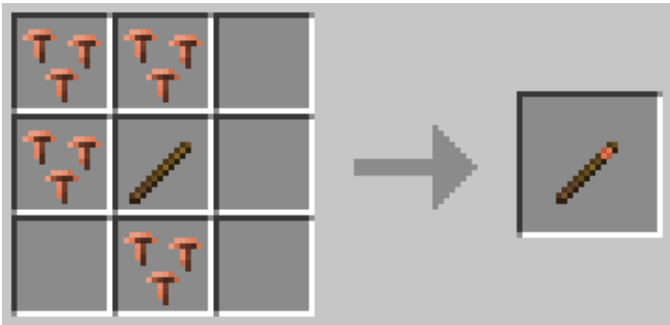
Only Amethyst tier can be used in game. Other options are **non-functional** crafting components!



Leather Axe (Handle)

[Refined Leather](#) (4)

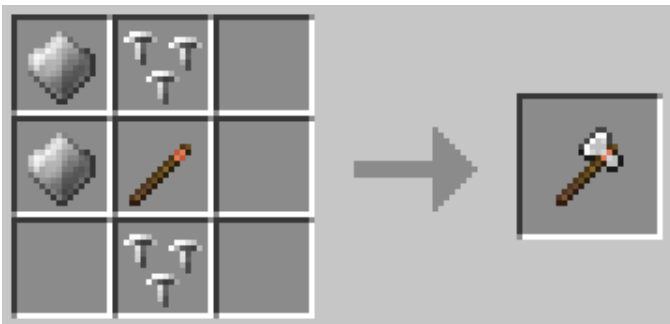
[Stone Axe](#) (1)



Copper Axe

[Copper Rivets](#) (4)

[Leather Axe](#) (1)

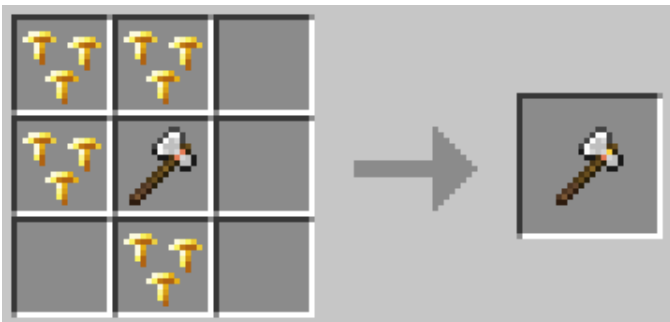


Iron Axe

[Iron Rivets](#) (2)

[Iron Plates](#) (2)

[Copper Axe](#) (1)



Gold Axe

[Gold Rivets](#) (4)

[Iron Axe](#) (1)

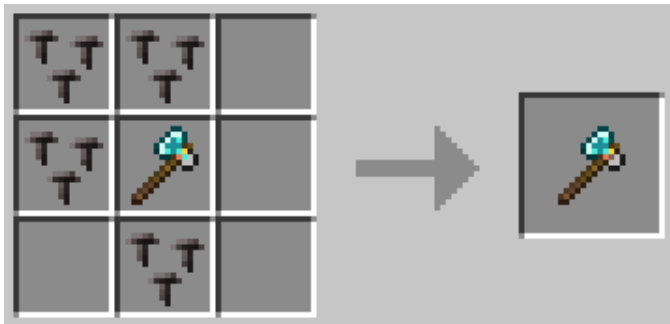


Diamond Axe

[Diamond Rivets](#) (2)

[Diamond Plates](#) (2)

Gold Axe (1)



Netherite Axe

[Netherite Rivets](#) (4)

Diamond Axe (1)



Amethyst Axe

[Shining Amethyst Shard](#) (3)

Netherite Axe (1)

Usage

Equip the item into the main (active hotbar slot) or off-hand. `Left Click` to attack, hold `Left Click` to chop.

Perks

Amethyst tools have Efficiency II integrated. Further enchantments will stack with this initial bonus. **TBC**

More Information: Balance

Balance



Amethyst armor and weapons may not be suited to the balance of every server or modpack - [How To Remove Items](#)

Functional Amethyst tools require a lengthy and costly crafting process that includes ores of every tier, including netherite.

Enchanting

Amethyst axes can be enchanted in an enchanting table, or combined in an anvil with [axe enchantments](#).

Repair

Amethyst items can be repaired using:

- [Shining Amethyst Shard](#) (Anvil)
- [Mending Enchantment](#)

Known Issues

You can report any mod issues to our bugs forum on [Discord](#) - please check for duplicate reports first!

Changelog

View Changes

This is not a complete list of changes or features. It is a log of wiki-related version information and may be outdated.

MC Version	Release	Notes
1.20.1	1.1.1	Page established - Information prior to 1.1.1 is not specifically included but is likely the same.

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