State Deputy Mode

State Deputy Mode is for Admins to use to function on behalf of the server (AKA the State).

Toggle

This function is toggled on/off with the command of /sweconm admin state_deputy. If affects on the player who toggles it and only if that player has Admin Access. This automatically toggles itself off upon log out.

@State

Admins are able to transfer to/from State balance, transfer to/from State Market (Shop) ownerships, refill/withdraw Markets (Shops), and allow an Admin to toggle the Market (Shop) to infinite stock.

Purpose

An Admin functioning on behalf of the State allows for them to place Markets (Shops) without it affecting their own personal Market (Shop) Cap because its placing them under the ownership of the State.

Additional purposes include:

- Making a "Starter Market" for free/cheap items for new players
- Encouraging server cleanliness by the State buying unwanted items
- "Donate Thyms to Build" drives AKA player chosen builds
- Holding funds and Markets (Shops) for temporary safe keeping
- Giving or collecting from @all, @online, and @void (Also known as "Merry Christmas! Everyone online gets a free T500!)

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